

# HAPBURGS FACING EAST

By Alasdair Harley. Edited by Simon Clarke.

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## HUNGARIAN

Dates 1494-1526

Generals Any Instinctive (0-4)

Home Terrain Cultivated, Forest, Mountains

Army Trait Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Veteran Nobles</b>			<b>Western Horse</b>	Aggressive, Shove, Impetuous		1	3	777
Formed	Superior	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Lesser Nobles</b>			<b>Western Horse</b>	Aggressive, Impetuous		1	3	546
Formed	Superior	-	Charging Lancer					
Loose	Protected	-	Swordsmen					
<b>German Men at Arms</b>			<b>Western Horse</b>	Front Rank HA, Front Rank SUP, Shove		1	2	572
Formed	Average	-	Charging Lancer					
Loose	Protected	-	Expert Swordsmen					
<b>Hussars</b>			<b>Eastern Cavalry</b>	Scouts	Independent (34)	2	12	349
Formed	Average	AFP	-					
L/S	Unprotected	Bow	-					
<b>Landsknechts</b>			<b>Keil</b>	Elan	Front Rank ARM (51), Front Rank HA (77)	0	2	1020
Drilled	Average	-	Pike					
Close	Protected	-	Pike					
<b>Landsknecht Arquebusiers</b>			<b>Skirmishers</b>			0	2	482
Drilled	Average	AFP	-					
L/S	Unprotected	Arquebus	-					
<b>Mercenary Spearmen</b>			<b>Close Combat Foot</b>			0	4	390
Formed	Average	-	Long Spear					
Close	Protected	-	Long Spear					
<b>Militia Spearmen</b>			<b>Melee Irregulars</b>			0	4	450
Tribal	Average	-	Long Spear					
Close	Protected	-	Long Spear					
<b>Szekler Cavalry</b>			<b>Eastern Cavalry</b>			0	2	584
Formed	Superior	HFP	Light Lance					
Loose	Protected	Bow	Swordsmen					
<b>Militia Bowmen</b>			<b>Skirmishers</b>	Combat shy		2	12	233
Formed	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Militia Arquebus</b>			<b>Foot Regt</b>			0	2	405
Formed	Average	AFP	-					
Loose	Unprotected	Arquebus	-					

Light Guns				Artillery		Barricades (60)	0	2	353
Formed	Average	AFP	-						
Loose	Unprotected	Light Art	-						
Medium Guns				Artillery		Barricades (60)	0	2	428
Formed	Average	AFP	-						
Loose	Unprotected	Medium Art	-						
Heavy Guns				Artillery		Barricades (60)	0	2	503
Formed	Average	AFP	-						
Loose	Unprotected	Heavy Art	-						

Notes

Allies

None

Historical Notes

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## TRANSYLVANIAN

Dates

1494-1599

Generals

Any Tribal (0-4)

Home Terrain

Cultivated, Forest, Mountains

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts	
Organisation	Protection	Weapon	Melee						
<b>Veteran Nobles</b>			<b>Western Horse</b>		Aggressive, Shove, Impetuous	0	1	777	
Formed	Superior	-	Charging Lancer						
Loose	Heavily Armoured	-	Expert Swordsmen						
<b>Veteran Hussars</b>			<b>Eastern Cavalry</b>		Scouts	Independent (34)	2	12	349
Formed	Superior	AFP	Light Lance						
Loose	Protected	Bow	Swordsmen						
<b>Hussars</b>			<b>Eastern Cavalry</b>		Front Rank ARM (39)	0	6	390	
Formed	Average	AFP	-						
L/S	Unprotected	Bow	-						
<b>Voyniks</b>			<b>Close Combat Foot</b>		Foot Rank ARM (39)	0	6	390	
Formed	Average	-	Polearm						
Close	Protected	-	Polearm						
<b>Early Haiduks</b>			<b>Foot Regt</b>		Scouts	Independent (34)	2	12	294
Formed	Average	AFP	-						
L/S	Unprotected	Arquebus	Swordsmen						
<b>Archers</b>			<b>Missile Irregulars</b>		Aggressive, Impetuous	1	6	214	
Tribal	Average	AFP	-						
L/S	Unprotected	Bow	-						
<b>Peasants</b>			<b>Melee Irregulars</b>		Barricades (60)	0	1	503	
Tribal	Poor	-	-						
Loose	Unprotected	-	-						
<b>Mercenary Crossbowmen</b>			<b>Skirmishers</b>		Barricades (60)	0	1	371	
Formed	Average	AFP	-						
L/S	Unprotected	Bow	-						
<b>War Wagons</b>			<b>Battle Wagons (2)</b>		Barricades (60)	0	4	380	
Formed	Average	AFP	Polearm						
Loose	Protected	Arquebus	Swordsmen						
<b>Heavy Guns</b>			<b>Artillery</b>		Barricades (60)	0	1	503	
Formed	Average	AFP	-						
Loose	Unprotected	Heavy Art	-						

## Notes

All infantry can have barricades

## Allies

Sultans Ottoman Army

Ottoman European Garrison Army

## Historical Notes

## 17

## MOLDAVIAN AND WALLACHIAN

Dates

1494-1599

Generals

Any Tribal (0-4)

Home Terrain

Cultivated, Forest, Mountains

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts	
Organisation	Protection	Weapon	Melee						
<b>Veteran Nobles</b>			<b>Western Horse</b>		Aggressive, Shove, Impetuous	0	1	777	
Formed	Superior	-	Charging Lancer						
Loose	Heavily Armoured	-	Expert Swordsmen						
<b>Veteran Hussars</b>			<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	3	554
Formed	Superior	AFP	Light Lance						
Loose	Protected	Bow	Swordsmen						
<b>Hussars</b>			<b>Eastern Cavalry</b>		Scouts	Independent (34)	3	12	349
Formed	Average	AFP	-						
L/S	Unprotected	Bow	-						
<b>Voyniks</b>			<b>Close Combat Foot</b>		Front Rank ARM (39)	0	6	390	
Formed	Average	-	Polearm						
Close	Protected	-	Polearm						
<b>Early Haiduks</b>			<b>Foot Regt</b>		Scouts	Independent (34)	0	4	456
Formed	Average	AFP	-						
L/S	Unprotected	Arquebus	Swordsmen						
<b>Archers</b>			<b>Missile Irregulars</b>		Scouts	Independent (34)	3	12	294
Tribal	Average	AFP	-						
L/S	Unprotected	Bow	-						
<b>Peasants</b>			<b>Melee Irregulars</b>		Aggressive, Impetuous	2	10	214	
Tribal	Poor	-	-						
Loose	Unprotected	-	-						
<b>Heavy Guns</b>			<b>Artillery</b>		Barricades (60)	0	1	503	
Formed	Average	AFP	-						
Loose	Unprotected	Heavy Art	-						

## Notes

All infantry can have barricades, Allies Sultans Ottoman Army, Ottoman European Garrison Army

## Allies

Early Tatar & Polish

## Historical Notes

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Dates

1494-1599

Generals

Any Professional or Instinctive (0-4)

Home Terrain

Cultivated, Forest, Mountains, Waterside

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Feudal Spaihi</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Aggressive		2	10	400
Loose	Unprotected	Bow	-					
<b>Early Veteran Spaihi</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Aggressive		0	4	606
Loose	Protected	Bow	Swordsmen					
<b>Akinjis</b>		<b>Eastern Cavalry</b>						
Formed	Poor	AFP	-	Combat Shy	Independent (24)	2	10	215
L/S	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	0	6	366
L/S	Unprotected	Bow	Swordsmen					
<b>Serbian Light Horse</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Scouts	Independent (34)	0	4	400
Loose	Unprotected	Bow	Swordsmen					
<b>Serbian Knights</b>		<b>Western Horse</b>						
Formed	Superior	-	Charging Lancer	Aggressive, Impetuous		0	2	744
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Later Delis</b>		<b>Eastern Cavalry</b>						
Formed	Superior	-	Light Lance	Aggressive, Impetuous		0	2	464
L/S	Unprotected	-	Pistol					
<b>Iaylars</b>		<b>Melee Irregulars</b>						
Tribal	Average	-	-	Aggressive, Impetuous, Front Rank SUP	Barricades (60)	0	6	379
Loose	Unprotected	-	Swordsmen					
<b>Voyniks</b>		<b>Close Combat Foot</b>						
Formed	Average	-	Polearm		Front Rank ARM (39)	0	4	390
Close	Protected	-	Polearm					
<b>Archers</b>		<b>Missile Irregulars</b>						
Tribal	Average	AFP	-			0	6	294
L/S	Unprotected	Bow	-					
<b>Ottoman Sharpshooter</b>		<b>Skirmishers</b>						
Tribal	Average	AFP	-	Combat Shy		0	3	333
L/S	Unprotected	Matchlock Musket	-					

Light Guns			Artillery		Barricades (60)	1	2	353
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
Medium Guns			Artillery		Barricades (60)	1	2	428
Formed	Average	AFP	-					
Loose	Unprotected	Medium Art	-					
Heavy Guns			Artillery		Barricades (60)	1	2	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					

#### Notes

All infantry can have barricades

#### Allies

Transylvanian  
Moldavian or Wallachian

#### Historical Notes

## 19

## EARLY TATARS

Dates

1494-1599

Generals

Any Tribal (0-4)

Home Terrain

Plains

Army Trait

No Camp (50), Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Tatar Ulan</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Shoot & Charge		1	4	546
L/S	Unprotected	Bow	Expert Swordsmen					
<b>Tatars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	4	20	366
L/S	Unprotected	Bow	Swordsmen					
<b>Kazindji</b>		<b>Eastern Cavalry</b>						
Formed	Poor	AFP	-	Combat Shy		2	8	215
L/S	Unprotected	Bow	-					
<b>Tatar Nobles</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Shoot & Charge		0	4	632
Loose	Protected	Bow	Expert Swordsmen					
<b>Archers</b>		<b>Missile Irregulars</b>						
Tribal	Average	AFP	-			0	6	294
L/S	Unprotected	Bow	-					

Notes

Allies

Sultans Ottoman Army

Ottoman European Garrison Army

Historical Notes

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## 16TH CENTURY EARLY RUSSIAN

Dates

1494-1550

Generals

Any Instinctive (0-4)

Home Terrain

Cultivated, Forest, Plains

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Dvoriars</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Shoot & Charge		1	4	746
Loose	Armoured	Bow	Expert Swordsmen					
<b>Retainers</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Shoot & Charge		2	12	480
Loose	Protected	Bow	Swordsmen					
<b>Dvoriars &amp; Retainers</b>		<b>Eastern Cavalry</b>		Front Rank SUP, Front Rank ARM, Shoot & Charge				
Formed	Average	AFP	Light Lance			1	8	585
Loose	Protected	Bow	Swordsmen					
<b>Cossack Horse</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Scouts	Independent (34)	0	4	403
L/S	Unprotected	Mounted Shot	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	0	4	366
L/S	Unprotected	Bow	Swordsmen					
<b>Early Cossack Infantry</b>		<b>Bande</b>						
Formed	Average	AFP	Polearm			0	2	482
C/L/S	Unprotected	Arquebus	-					
<b>Militia Spearmen</b>		<b>Melee Irregulars</b>						
Tribal	Average	-	Long Spear			0	6	450
Close	Protected	-	Long Spear					
<b>Militia Bowmen</b>		<b>Skirmishers</b>						
Formed	Poor	AFP	-	Combat shy		0	6	233
L/S	Unprotected	Bow	-					
<b>Militia Arquebus</b>		<b>Foot Regt</b>						
Formed	Average	AFP	-			0	4	405
Loose	Unprotected	Arquebus	-					

Light Guns			Artillery					
Formed	Average	AFP	-	Barricades (60)	0	1	1	353
Loose	Unprotected	Light Art	-					

#### Notes

All infantry can have barricades.  
 Each 2 TUGs of Dvorians and Retainers deducts 1 from the max of Dvorians

#### Allies

Early Tatar

#### Historical Notes

## 21

## EARLY VENETIAN COLONIAL

Dates 1494-1550

Generals Any Instinctive (0-4)

Home Terrain Cultivated, Forest, Mountains

Army Trait Great Men, Littoral Arrival (100), Shore Bombardment (50)

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Condotta</b>				<b>Western Horse</b>	Aggressive, Shove			676
Drilled	Average	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Lanze Spezzate</b>				<b>Western Horse</b>	Aggressive	1	4	576
Drilled	Average	-	Charging Lancer					
Loose	Armoured	-	Swordsmen					
<b>Cavalleria Leggera</b>				<b>Western Horse</b>				440
Drilled	Average	-	Charging Lancer					
Loose	Protected	-	Swordsmen					
<b>Veteran Condotta</b>				<b>Western Horse</b>	Aggressive, Shove	0	1	879
Drilled	Superior	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Stradiots</b>				<b>Eastern Cavalry</b>	Scouts	3	9	502
Formed	Superior	HFP	Light Lance					
L/S	Unprotected	Sling / Javelins	Swordsmen					
<b>Turkish Cavalry</b>				<b>Eastern Cavalry</b>	Scouts	0	2	400
Formed	Average	AFP	Light Lance					
L/S	Unprotected	Bow	Swordsmen					
<b>Militia Pikemen</b>				<b>Keil</b>	Shove	0	4	588
Formed	Poor	-	Pike					
Close	Protected	-	Pike					
<b>Mercenary Pikemen</b>				<b>Keil</b>	Shove	0	2	714
Formed	Average	-	Pike					
Close	Unprotected	-	Pike					
<b>Arquebusiers</b>				<b>Skirmishers</b>	Combat shy	2	8	354
Formed	Average	AFP	-					
L/S	Unprotected	Arquebus	-					
<b>Militia Crossbow</b>				<b>Skirmishers</b>	Combat shy		8	233
Formed	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Scappoli</b>				<b>Skirmishers</b>	Elan	0	2	507
Formed	Average	AFP	-					
L/S	Unprotected	Arquebus	Swordsmen					
<b>Marines</b>				<b>Close Combat Foot</b>	Elan	0	2	464
Formed	Superior	-	-					
C/L	Unprotected	-	Swordsmen					

Mounted Crossbows				Horse				
Formed	Average	AFP	-	Combat Shy	Scouts (17)	0	3	264
L/S	Unprotected	Bow	-					
Mounted Arquebusiers				Horse				
Formed	Average	AFP	-	Combat Shy	Scouts (17)	1	3	284
L/S	Unprotected	Mounted Shot	-					
Light Guns				Artillery				
Formed	Average	AFP	-		Barricades (60)	1	3	353
Loose	Unprotected	Light Art	-					
Medium Guns				Artillery				
Formed	Average	AFP	-		Barricades (60)	1	3	428
Loose	Unprotected	Medium Art	-					
Heavy Guns				Artillery				
Formed	Average	AFP	-		Barricades (60)	1	3	503
Loose	Unprotected	Heavy Art	-					

#### Notes

All infantry can have barricades

#### Allies

None

#### Historical Notes

## 22

## HUNGARIAN REVOLT

Dates

1514-1514

Generals

Any Tribal (0-4)

Home Terrain

Cultivated, Forest, Mountains

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Szekler Cavalry</b>		<b>Eastern Cavalry</b>						
Formed	Superior	HFP	Light Lance					584
Loose	Protected	Bow	Swordsmen			2	4	
<b>Szekler Foot</b>		<b>Foot Regt</b>						
Formed	Superior	HFP	-	Elan				599
L/S	Unprotected	Bow	Swordsmen					
<b>Hussars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	2	8	349
L/S	Unprotected	Bow	-					
<b>Landsknechts</b>		<b>Keil</b>						
Drilled	Average	-	Pike	Elan	Front Rank ARM (51), Front Rank HA (77)	0	2	1020
Close	Protected	-	Pike					
<b>Landsknecht Arquebusiers</b>		<b>Skirmishers</b>						
Drilled	Average	AFP	-			0	2	482
L/S	Unprotected	Arquebus	-					
<b>Poorly Equipped &amp; trained Peasants</b>		<b>Melee Irregulars</b>						
Tribal	Poor	-	Pike	Combat Shy				187
Close	Unprotected	-	Pike			1	6	
<b>Well equipped and trained Peasants</b>		<b>Melee Irregulars</b>						
Tribal	Poor	-	Pike					315
Close	Protected	-	Pike					
<b>Peasants with Arquebus</b>		<b>Missile Irregulars</b>						
Tribal	Poor	AFP	-	Combat Shy		0	3	239
L/S	Unprotected	Arquebus	-					
<b>Peasants with other missile weapons</b>		<b>Missile Irregulars</b>						
Tribal	Poor	AFP	-	Combat Shy		2	6	179
L/S	Unprotected	Bow	-					
<b>Early War Wagons</b>		<b>Battle Wagons (2)</b>						
Formed	Average	AFP	Polearm			0	4	360
Loose	Protected	Bow	Swordsmen					

## Heavy Guns

## Artillery

Formed	Average	AFP	-	Barricades (60)	0	1	503
Loose	Unprotected	Heavy Art	-				

### Notes

All infantry can have barricades

### Allies

None

### Historical Notes

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## HAPSBURGS IN THE EAST

Dates

1520-1558

Generals

Any Professional or Instinctive (0-4)

Home Terrain

Waterside, Cultivated, Mountains

Army Trait

Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Gardias de Castilla</b>			<b>Western Horse</b>	Aggressive, Shove, Impetuous	Steady (101)	0	1	845
Drilled	Superior	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Imperial Gendarmes</b>			<b>Western Horse</b>	Aggressive, Shove		0	2	879
Drilled	Superior	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>German Men at Arms</b>			<b>Western Horse</b>	Front Rank HA, Front Rank SUP, Shove		1	6	572
Formed	Average	-	Charging Lancer					
Loose	Protected	-	Expert Swordsmen					
<b>Jinetes</b>			<b>Eastern Cavalry</b>	Scouts		0	1	528
Formed	Superior	HFP	-					
L/S	Protected	Sling / Javelins	Swordsmen					
<b>Celadas</b>			<b>Western Horse</b>			0		456
Formed	Average	-	Light Lance					
L/S	Armoured	-	Swordsmen					
<b>Hussars</b>			<b>Eastern Cavalry</b>	Scouts	Independent (34)	0	4	349
Formed	Average	AFP	-					
L/S	Unprotected	Bow	-					
<b>Early Reiters</b>			<b>Caracole</b>			1	4	660
Formed	Average	AFP	Pistol					
Loose	Protected	Mounted Shot	-					
<b>Later Landsknechts</b>			<b>Later Keil</b>	Elan		1	4	1050
Drilled	Average	LFP	Pike					
Close	Protected	Arquebus	Pike				4	
<b>Later Veteran Landsknechts</b>			<b>Later Keil</b>	Elan		0	2	1311
Drilled	Superior	LFP	Pike					
Close	Protected	Arquebus	Pike					
<b>Arquebusiers</b>			<b>Skirmishers</b>	Combat shy		0	4	354
Formed	Average	AFP	-					
L/S	Unprotected	Arquebus	-					
<b>Spanish Colunela</b>			<b>Colunela</b>	Elan, Steady	Manga (59)	0	4	1044
Drilled	Superior	HFP	Pike					
Close	Protected	Arquebus	Expert Swordsmen					
<b>Spanish Tercio</b>			<b>Tercio</b>	Elan	Manga (117)	0	2	1506
Drilled	Superior	LFP	Pike					
Close	Protected	Arquebus	Pike					
<b>Militia Spearmen</b>			<b>Melee Irregulars</b>			0	4	450
Tribal	Average	-	Long Spear					
Close	Protected	-	Long Spear					

<b>Detached Manga</b>				<b>Bande</b>				
Drilled	Superior	HFP	Polearm	Steady		0	1	1005
C/L/S	Protected	Arquebus	Expert Swordsmen					
<b>Spanish Arquebusiers</b>				<b>Skirmishers</b>				
Drilled	Average	HFP	-	Steady		0	2	633
L/S	Unprotected	Arquebus	-					
<b>Grenzer/Croats</b>				<b>Skirmishers</b>				
Formed	Average	AFP	-			0	2	431
L/S	Unprotected	Arquebus	-					
<b>Mounted Arquebusiers</b>				<b>Horse</b>				
Formed	Average	AFP	-	Combat Shy	Scouts (17)	0	2	284
L/S	Unprotected	Mounted Shot	-				2	
<b>Mounted Crossbows</b>				<b>Horse</b>				
Formed	Average	AFP	-	Combat Shy	Scouts (17)	0	1	264
L/S	Unprotected	Bow	-					
<b>Light Guns</b>								
Formed	Average	AFP	-		Barricades (60)	1	2	353
Loose	Unprotected	Light Art	-					
<b>Medium Guns</b>				<b>Artillery</b>				
Formed	Average	AFP	-		Barricades (60)	1	2	428
Loose	Unprotected	Medium Art	-					
<b>Heavy Guns</b>				<b>Artillery</b>				
Formed	Average	AFP	-		Barricades (60)	1	2	503
Loose	Unprotected	Heavy Art	-					

#### Notes

All infantry can have barricades, Colunela must be used before 1535 and Tercios after 1535

#### Allies

None

#### Historical Notes



## 24

## EARLY COSSACKS

Dates 1540-1599

Generals Any Tribal (0-4)

Home Terrain Plains

Army Trait Fortified Camp (50), Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Cossack Horse</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Scouts	Independent (34)	4	20	403
L/S	Unprotected	Mounted Shot	-					
<b>Registered Cossacks</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Scouts	Independent (44)	0	4	544
L/S	Unprotected	Mounted Shot	Pistol					
<b>Tatars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	0	6	366
L/S	Unprotected	Bow	Swordsmen					
<b>Early Cossack Infantry</b>		<b>Bande</b>						
Formed	Average	AFP	Polearm			0	6	482
C/L/S	Unprotected	Arquebus	-					
<b>Peasants</b>		<b>Melee Irregulars</b>		Aggressive, Impetuous				
Tribal	Poor	-	-			0	8	214
Loose	Unprotected	-	-					
<b>Early War Wagons</b>		<b>Battle Wagons (2)</b>						
Formed	Average	AFP	Polearm			0	4	360
Loose	Protected	Bow	Swordsmen					
<b>Light Guns</b>		<b>Artillery</b>						
Formed	Average	AFP	-		Barricades (60)	0	1	353
Loose	Unprotected	Light Art	-					

Notes

Allies

Early Tatar

Historical Notes

List Version

Sep 21 Beta

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## 25

## RUSSIAN

Dates 1551-1629

Generals Any Instinctive (0-4)

Home Terrain Cultivated, Forest, Plains

Army Trait Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Dvoriars</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Shoot & Charge		1	4	746
Loose	Armoured	Bow	Expert Swordsmen					
<b>Retainers</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Shoot & Charge		2	12	480
Loose	Protected	Bow	Swordsmen					
<b>Dvoriars &amp; Retainers</b>		<b>Eastern Cavalry</b>		Front Rank SUP, Front Rank ARM, Shoot & Charge				
Formed	Average	AFP	Light Lance			0	8	585
Loose	Protected	Bow	Swordsmen					
<b>Cossack Horse</b>		<b>Eastern Cavalry</b>			Independent (34)			
Formed	Average	AFP	Light Lance	Scouts		0	4	403
L/S	Unprotected	Mounted Shot	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>			Independent (34)			
Formed	Average	AFP	-	Scouts		0	4	366
L/S	Unprotected	Bow	Swordsmen					
<b>Early Cossack Infantry</b>		<b>Bande</b>						
Formed	Average	AFP	Polearm			0	2	482
C/L/S	Unprotected	Arquebus	-					
<b>Early Strelsty</b>		<b>Foot Regt</b>						
Formed	Average	AFP	Polearm			1	6	482
Close	Unprotected	Arquebus	Polearm					
<b>Light Guns</b>		<b>Artillery</b>			Barricades (60)			
Formed	Average	AFP	-					353
Loose	Unprotected	Light Art	-					
<b>Medium Guns</b>		<b>Artillery</b>			Barricades (60)			
Formed	Average	AFP	-			1	2	428
Loose	Unprotected	Medium Art	-					
<b>Heavy Guns</b>		<b>Artillery</b>			Barricades (60)			
Formed	Average	AFP	-					503
Loose	Unprotected	Heavy Art	-					

## Notes

All infantry can have barricades.

Each 2 TUGs of Dvoriars and Retainers deducts 1 from the max of Dvoriars

## Allies

Early Tatar

## Historical Notes

## 26

## LATER HAPSBURGS IN THE EAST

Dates 1559-1609

Generals Any Professional or Instinctive (0-4)

Home Terrain Waterside, Cultivated, Mountains

Army Trait Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Later Gardias de Castilla</b>			<b>Western Horse</b>					
Drilled	Superior	-	Charging Lancer	Aggressive, Impetuous	Steady (94)	0	1	749
Loose	Armoured	-	Expert Swordsmen					
<b>Later Imperial Gendarmes</b>			<b>Western Horse</b>					
Drilled	Superior	-	Charging Lancer	Aggressive		0	2	780
Loose	Armoured	-	Expert Swordsmen					
<b>Reiters</b>			<b>Caracole</b>					
Formed	Average	AFP	Pistol			0	4	768
Loose	Armoured	Mounted Shot	-					
<b>Cuirassiers</b>			<b>Western Horse</b>					
Formed	Superior	-	Sword & Pistol	Aggressive		0	4	718
Loose	Armoured	-	Pistol					
<b>Hussars</b>			<b>Eastern Cavalry</b>					
Formed	Average	AFP	-	Scouts	Independent (34)	0	4	349
L/S	Unprotected	Bow	-					
<b>Mounted Arquebusiers</b>			<b>Horse</b>					
Formed	Average	AFP	-	Combat Shy	Scouts (17)	0	2	284
L/S	Unprotected	Mounted Shot	-					
<b>Later Landsknechts</b>			<b>Later Keil</b>					
Drilled	Average	LFP	Pike	Elan		0	6	1050
Close	Protected	Arquebus	Pike					
<b>Imperial Tercio</b>			<b>Tercio</b>					
Drilled	Average	LFP	Pike			0	6	1080
Close	Protected	Arquebus	Pike					
<b>Spanish Tercio</b>			<b>Tercio</b>					
Drilled	Superior	LFP	Pike	Elan	Manga (117)	0	2	1506
Close	Protected	Arquebus	Pike					
<b>Detached Manga</b>			<b>Bande</b>					
Drilled	Superior	HFP	Polearm	Steady		0	1	1005
C/L/S	Protected	Arquebus	Expert Swordsmen					
<b>Spanish Arquebusiers</b>			<b>Skirmishers</b>					
Drilled	Average	HFP	-	Steady		0	2	633
L/S	Unprotected	Arquebus	-					
<b>Grenzer/Croats</b>			<b>Skirmishers</b>					
Formed	Average	AFP	-			0	2	431
L/S	Unprotected	Arquebus	-					

Light Guns			Artillery		Barricades (60)	1	2	353
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
Medium Guns			Artillery		Barricades (60)	1	2	428
Formed	Average	AFP	-					
Loose	Unprotected	Medium Art	-					
Heavy Guns			Artillery		Barricades (60)	1	2	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					

#### Notes

All infantry can have barricades, Cuirassiers can only be used after 1570

#### Allies

None

#### Historical Notes

## 27

## EARLY POLISH

Dates 1576-1609

Generals Any Instinctive (0-4)

Home Terrain Cultivated, Forest, Plains

Army Trait Great Men

Training	Quality	Shooting	Charge	Characteristics	Option	Min	Max	Pts
Organisation	Protection	Weapon	Melee					
<b>Finest Polish Hussars with Pancerni support</b>				<b>Horse</b>	Aggressive, Steady	2	6	882
Drilled	Superior	CFP	Charging Lance					
Loose	Armoured	Mounted Shot	Expert Swordsmen				6	
<b>Finest Veteran Polish Hussars with Pancerni support</b>				<b>Horse</b>	Aggressive, Steady	2	1	947
Drilled	Exceptional	CFP	Charging Lance					
Loose	Armoured	Mounted Shot	Expert Swordsmen					
<b>Elearzy</b>			<b>Eastern Cavalry</b>	Aggressive, Steady	Independent (44)	0	1	613
Drilled	Superior	AFP	-					
Loose	Unprotected	Bow	Expert Swordsmen					
<b>Polish Kozacy</b>			<b>Eastern Cavalry</b>	Scouts	Independent (34)	0	4	403
Formed	Average	AFP	Light Lance					
L/S	Unprotected	Mounted Shot	-					
<b>Petyhortsy</b>			<b>Horse</b>	Aggressive		0	2	400
Formed	Average	-	Light Lance					
L/S	Protected	-	Swordsmen					
<b>Registered Cossacks</b>			<b>Eastern Cavalry</b>	Scouts	Independent (44)	0	4	544
Formed	Superior	AFP	Light Lance					
L/S	Unprotected	Mounted Shot	Pistol					
<b>Tatars</b>			<b>Eastern Cavalry</b>	Scouts	Independent (34)	1	4	366
Formed	Average	AFP	-					
L/S	Unprotected	Bow	Swordsmen					
<b>Noble Levy</b>			<b>Horse</b>	Combat Shy		1	3	230
Tribal	Poor	LFP	Light Lance					
Loose	Protected	Mounted Shot	Swordsmen					
<b>Early Reiters</b>			<b>Caracole</b>			0	2	660
Formed	Average	AFP	Pistol					
Loose	Protected	Mounted Shot	-					
<b>Early Cossack Infantry</b>			<b>Bande</b>			0	2	482
Formed	Average	AFP	Polearm					
C/L/S	Unprotected	Arquebus	-					
<b>Early Large German Pike &amp; Shot</b>			<b>Large Pike &amp; Shot</b>			0	1	722
Formed	Average	AFP	Pike					
Close	Unprotected	Arquebus	Pike					
<b>Early Haiduks</b>			<b>Foot Regt</b>			0	2	456
Formed	Average	AFP	-					
L/S	Unprotected	Arquebus	Swordsmen					
<b>Early War Wagons</b>			<b>Battle Wagons (2)</b>			0	4	360
Formed	Average	AFP	Polearm					
Loose	Protected	Bow	Swordsmen					

Light Guns			Artillery		Barricades (60)	0	1	353
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
Medium Guns			Artillery		Barricades (60)	0	1	428
Formed	Average	AFP	-					
Loose	Unprotected	Medium Art	-					

Notes

Allies

None

Historical Notes