



HOUSE OF OSMAN

AUTHORISED ARMY LISTS FOR

**MORTEM
ET GLORIAM**



ARMY LISTS

HOUSE OF OSMAN

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CREATING AN ARMY WITH THE MORTEM ET GLORIAM ARMY LISTS

Use the army lists to create your own customised armies using the Mortem et Gloriam Army Builder.

There are few **general rules** to follow:

1. An army must have at least 2 generals and can have no more than 4.
2. You must take at least the minimum of any troops noted and may not go beyond the maximum of any.
3. No army may have more than two generals who are Talented or better.
4. Unless specified otherwise, all elements in a UG must be classified identically. Unless specified otherwise, if an optional characteristic is taken, it must be taken by all the elements in the UG for which that optional characteristic is available.
5. Any UGs can be downgraded by one quality grade and/or by one shooting skill (Skilled to Experienced or Experienced to Unskilled) representing less strong, tired, or understrength troops. If any bases are downgraded all in the UG must be downgraded. So Average-Experienced skirmishers can always be downgraded to Poor-Unskilled.
6. Points are shown for troops with all mandatory characteristics applied. Points have been rounded to the nearest whole number. If quality or shooting skill is downgraded, then the points (including the points for any optional characteristics) will need to be adjusted.
7. An army entirely of Cavalry, Chariots, Camelry or Infantry with the Dismountable characteristic may choose the No Camp option.

Where **allies** are allowed, they must conform to the following rules:

1. An ally must be a minimum of 2 and a maximum of 4 UGs.
2. They must take enough UGs to get them to at least 50% of the minimums in the list being used.
3. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.
4. Unless specified in the notes, the general must be the same type as the army commander in the main list but cannot be legendary.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Where an **internal ally** is allowed, and no contingent is specified they must conform to the following rules:

1. Each internal ally must be a minimum of 2 and a maximum of 4 UGs.
2. The total number of troops taken of each type in the entire army must not exceed the maxima for that troop type.
3. They must take enough UGs to get them to at least 50% of the minimums in the list if there is enough allowance for a UG after the core army itself has taken the minimum. For example: An army has 4-12 cavalry (UG size 4,6) and 18-32 spearmen (UG size 6,8,9) as compulsory troops with 2 internal allies. The core army must take 4 cavalry and at least 18 spearmen. The first ally must take 4 cavalry and at least 9 spearmen. The second ally must take 4 cavalry but cannot take the 9 spearmen as this would exceed the 32 spearmen limit for the army.

4. If a list requires a proportion of a troop type to be upgraded or regraded, then the army as a whole must comply with this requirement. Internal allies do not have to comply these requirements. For example: $\frac{1}{4}$ to $\frac{3}{4}$ of Turcomans must be upgraded from Experienced to Skilled shooting. An internal ally might have all Experienced as long as the army as a whole has $\frac{1}{4}$ to $\frac{3}{4}$ Skilled.
5. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Poor quality TuGs in Pacto must start with 2 or 3 elements. TuGs downgraded from Average quality must start with 2 elements, except where they are already allowed 3 elements. Poor quality SuGs or Average quality downgraded to Poor may start with 1, 2 or 3 elements.

As a courtesy to your opponent when you deploy your troops, you should describe each UG fully; type, training, quality, protection, melee weaponry, shooting skill and weaponry, characteristics, and which ally if appropriate. You should also explain how any unusual troop types in your army function and any special rules including Stakes, Caltrops, Barricades and Obstacles and troop types such as Battle Wagons.

The easiest way to calculate points is to use the downloadable on-line army builder at www.mortem-et-gloriam.co.uk. Use this and all you do is use drop downs for the troop classifications and it does all the work for you. For those who prefer pen and paper, or who want to doodle some approximate designs before loading an army up, we have provided the points values with the lists. If a discrepancy exists in the points values between these lists and the army builder, then the army builder has the correct value.

FRIENDLY AND SCENARIO GAMES

Feel free to vary the troop classifications for friendly and scenario games. An interesting aspect of scenario games can be to see what the effect is from representing troops in a different manner.

HISTORICAL INTRODUCTION

During the 13th century CE the power of the Sultanate of Rum declined. Anatolia became divided into a patchwork of independent Turkish principalities known as Beyliks. A Beylik in the region of Bithynia was led by Osman, an obscure figure who founded the Ottoman dynasty. Osman collected together Turkish tribal groups and former Byzantine subjects. Osman extended his control by conquering Byzantine towns along the Sakarya River. How the Ottomans were able to expand from a small principality on the frontier of the Byzantine Empire into a centralised empire spanning both Asia and Europe is unclear. The idea that Ottoman expansion was primarily fuelled by holy war is now largely rejected. The Ottomans were not strictly orthodox Muslims and willingly recruited Byzantines into their ranks. Osman died around 1323 and was succeeded by Orhan.

Orhan married Theodora, the daughter of Byzantine prince John VI Cantacuzenus. By 1346 the Ottomans controlled all the crossing points to Europe from Anatolia. Orhan openly supported John VI in the overthrowing of the emperor John V. This allowed Orhan to gain a foothold at Gallipoli. Within a decade the Ottomans controlled most of eastern Thrace. This allowed them to control all the overland routes from the Balkans into Constantinople. This gave the Ottomans a significant advantage over the other Turkish principalities. Soon after Orhan's death in 1362, Murad I became the Sultan.

Murad captured the Byzantine city of Adrianople in 1362, renaming it Edirne and making it his capital. This signalled that the Ottomans intended to retain a presence in Europe. Byzantium's territory was fragmented and the Balkan states of Byzantium, Bulgaria, and Serbia vulnerable. The sea routes were under the control of the Venetians and Genoese. The survival of Constantinople itself depended on its extensive defensive walls and the lack of an Ottoman navy.

Bulgaria under Tsar Ivan Aleksandar was a successful and prosperous state but during his rule it was divided amongst his three sons. In 1365 Hungary seized the province of Vidin. Although the Hungarians were repulsed this increased the divisions.

Serbia was also divided following the death of Stefan Dušan in 1355. In September 1371 the Ottomans defeated the Serbs at the Battle of Maritsa. In the aftermath of the battle Ottoman raids into Serbia and Bulgaria intensified. The Bulgarians and Serbs enjoyed a brief respite when matters in Anatolia and Byzantine meddling kept Murad occupied, but Murad's attention soon focused again on the Balkans. In 1389 the Serbs and Ottomans again met each other at the Battle of Kosovo. The high casualties particularly affected the Serbs and Serbia became a vassal of the Ottomans. Murad was killed at the battle and succeeded by Bayezid I.

In 1393, Bayezid heard of a plot by Tsar Ivan Shishman to overthrow the vassalage of the Bulgarians. His response was a devastating campaign that incorporated Shishman's lands into the Ottoman empire.

The Battle of Kosovo had drawn the Ottomans to the attention of the Hungarians. In 1396 Hungarian King Sigismund finally pulled together a crusade against the Ottomans. Though nominally led by Sigismund, it lacked command cohesion. The army met the Turks at Nicopolis. French knights refused to follow Sigismund's plan and the Crusaders were heavily defeated. In retaliation, Bayezid seized the Bulgarian province of Vidin, effectively destroying the Second Bulgarian Empire.

Around 1400, Bayezid was drawn back to Anatolia by the invasion of Timur. Their armies met outside of Ankara, at the Battle of Ankara, in 1402. The Ottomans were routed and Bayezid was taken prisoner. He died in captivity and the Ottoman Empire became disputed by his sons. Only in 1413 did Mehmed I emerge as the sole ruler of a reunited Ottoman state. Even though Timur had died in 1405, the state he created remained a threat. Mehmed had to rely on diplomacy to secure his empire. He died in 1421 and Murad II became sultan.

War in the Balkans began again when the Ottoman army moved to recapture Wallachia. This had become a vassal of Hungary after the Battle of Ankara. As the Ottomans attacked Wallachia, the Serbs attacked the Ottomans. Anatolia was also attacked. Murad had to split his forces. The Serbs were defeated but the invading Ottomans in Wallachia were also defeated. By 1441, the war had reached stalemate. An alliance of the the Holy Roman Empire, Poland, Albania, and the Emirates of Jandarid and Karamanid forced Murad on the defensive and the empire was defeated at the Battle of Jalowaz in 1444.



MAXIMUS ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - MAXIMUS

| Type of general | Army Commander | | Sub-general | | Ally general | |
|-----------------|----------------|-------------|--------------|-------------|--------------|-------------|
| | Professional | Instinctive | Professional | Instinctive | Professional | Instinctive |
| Legendary | 1600 | 1400 | n/a | n/a | 800 | 700 |
| Talented | 1150 | 900 | 850 | 700 | 650 | 600 |
| Competent | 700 | 550 | 600 | 450 | 300 | 250 |
| Mediocre | 400 | 250 | 400 | 250 | 100 | 50 |

CAMPS

| Type of camp | Poor | Average | Superior |
|--------------|------|---------|----------|
| Unfortified | 108 | 180 | 252 |
| Fortified | 216 | 360 | 504 |
| Flexible | 180 | 300 | 420 |
| Mobile | 126 | 210 | 294 |
| No camp | 378 | N/A | N/A |

A flexible camp is deployed as a fortified camp when defending and a mobile camp when invading.
No camp deploys a poor mobile camp when defending and no camp at all when invading.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

NOTES

1. Points values for skirmishers in Magna and Pacto are greater than in Maximus as SuGs shoot at full effect with only two ranks.
2. For further details on how points are calculated visit the Mortem et Gloriam website.

ISLAMIC PERSIAN



1245 TO 1393 CE

HISTORICAL NOTES

This list covers the ethnically Iranian dynasties that ruled as Ilkhanid vassals or emerged in the turmoil after the fall of the Ilkhanate. It includes the Injuids of Fars until 1353 CE, the Sarbadarids of Sabzawar until 1381, the Karts of Herat until 1389, and the Muzaffarids of Fars and Isfahan until 1393. The Injuids were conquered by the Muzaffarids, and the other dynasties were destroyed by Timur.

TROOP NOTES

The influence of Mongol fighting methods continued after the fall of the Ilkhanid empire.

HISTORICAL ENEMIES

Ilkhanate; Chagatai Khanate; Later Nomadic Mongol; Early Ottoman Turkish; Islamic Persian; Jalairid Sultanate; Timurid; Kara Koyunlu

ISLAMIC PERSIAN



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1245 CE to 1393 CE |
| SUB-GENERALS | 1-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------------|-----------------|-------------|----------------|-------------|------------|------|--|-----|---------|
| | TRAINING AND | | | | | | | | |
| Guard cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 4,6 |
| | Drilled Loose | Protected | Bow | | | | | 6 | |
| Best cavalry | CAVALRY | Average | Skilled | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 0 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | 16 | |
| Cavalry | CAVALRY | Average | Experienced | - | - | 115 | - | 16 | 4,6 |
| | Formed Loose | Protected | Bow | 60 | | | | | |
| Turcomans | CAVALRY | Average | Experienced | - | - | 94 | - | 0 | 4,6 |
| | Formed Flexible | Unprotected | Bow | 12 | | | | | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 129 | - | 0 | 4,6 |
| | Formed Flexible | Unprotected | Bow | 8 | | | | | |
| Persian archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | 16 | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | 18 | | | | | |
| ONLY KARTS FROM 1245 TO 1389 CE | | | | | | | | | |
| Afghan archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 6 | 6,8 |
| | Tribal Loose | Unprotected | Bow | 16 | | | | | |
| Afghan spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 6 | 6,8,9 |
| | Tribal Loose | Protected | Javelin | | | | | 16 | |
| Afghan skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | 9 | | | | | |

ISLAMIC PERSIAN



ONLY INJUID FROM 1303 TO 1353 OR MUZAFFARIDS FROM 1314 TO 1393 CE

| | | | | | | | | | |
|-----------------|--------------|-----------|---|-----------------|---|-----|-------------------|---|-----|
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 4,6 |
| | Formed Loose | Protected | - | | | | | 6 | |

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TURCOMAN BEYLIKS

1278 TO 1515 CE

HISTORICAL NOTES

This list covers the Turcoman Beyliks (emirates) of Asia Minor which emerged when the Mongols weakened the Seljuq Sultanate of Rum. During the 14th century CE they were dominated by the Ottomans. They regained their independence after the Ottomans were defeated by Timur at the battle of Ankara. Most were reconquered by the Ottomans between 1426 and 1428. Candar (also known by the name of the dynasty Isfendiyarid) was annexed in 1461 and Dulgadir in 1515.

TROOP NOTES

Many Turkoman cavalry wore leather lamellar armour, richer men wearing iron mail or lamellar armour with arm and leg defences.

HISTORICAL ENEMIES

Ilkhanate; Georgian; Armenian Kingdom of Cilicia; Mamluk Egyptian; Lusignan Cypriot; Empire of Trebizond; Late Imperial Byzantine; Early Ottoman Turkish; Order of St John; Catalan Company in Anatolia; Turcoman Beyliks; Jalairid Sultanate; Ottoman Turkish; Ak Koyunlu

TURCOMAN BEYLIKS



| | | | | | | | | | |
|--------------------------------------|------------------------|--------------------|-------------------------|----------------|---------------------------|----------|--|------------|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1278 CE to 1515 CE | | |
| SUB-GENERALS | | 0-1 | Any Instinctive | | TERRAIN | | Coastal, Plains, Mountains | | |
| INTERNAL ALLIED GENERALS | | 1-3 | Any Instinctive | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| Nobles | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 6 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | 16 | |
| Best equipped nobles | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | 6 | |
| Tribesmen | CAVALRY | Average | Experienced | - | - | 125 | - | 16 | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | 48 | |
| Upgrade tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | Up to half | |
| Spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 6,8,9 |
| | Tribal Loose | Protected | Javelin | | | | | 24 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 36 | |
| Town militias | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 8,9,10 |
| | Tribal Close | Unprotected | - | | | | | 10 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 36 | |
| Guns (after 1380 CE) | ARTILLERY | Average | Experienced | - | Combat Shy | 108 | Barricades (16) | 0 | 2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Cannons and bombards (after 1380 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2,3,4 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 4 | |

TURCOMAN BEYLIKS



ALLIES

Empire of Trebizond allies (only Candar or Karaman from 1360 to 1461 CE)

Mamluk Egyptian allies (only Dulgadir from 1300 CE)

Ottoman Turkish allies (only Candar in 1380 CE or Dulgadir from 1485 to 1491 CE)

NOTES

Only Aydin, Candar after 1339, Mentеше and Saruhan beyliks can use Coastal. Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

SERBIAN EMPIRE



1301 TO 1489 CE

HISTORICAL NOTES

This list covers the later period of the medieval kingdom of Serbia. Taking advantage of the Byzantine civil war that started in 1341 CE, Stefan Dusan doubled the size of the Serbian kingdom. In April 1346 he was crowned Emperor of the Serbs and Greeks. He established a new legal code based upon Byzantine law. In 1355 he was succeeded by his son Stefan Uros V. The Empire slid into feudal anarchy as he was unable to consolidate the conquests achieved by his father. Much of the Serbian nobility was killed by the Ottoman Turks at the Battle of Maritsa in 1371. The Turks captured Serbian controlled Greece and Macedonia and Stefan died childless. A further battle at Kosovo in 1389 led to Serbia becoming an Ottoman vassal by 1394. In 1402 the Serbs renounced Ottoman rule and became allied to Hungary. The next fifty years saw a power struggle between the Ottomans and Hungarians until Serbia was annexed by the Turks in 1459.

TROOP NOTES

The Serbian army was feudal in nature consisting of lance-armed cavalry and infantry equipped with bows, crossbows, spears and axes. Cannons, made in Ragusa (Dubrovnik) first appeared in the 1380s.

HISTORICAL ENEMIES

Second Bulgarian Empire; Epirot Byzantine; Late Imperial Byzantine; Later Hungarian; Albanian Principalities; Ottoman Turkish; Hungarian

SERBIAN EMPIRE



| ARMY COMMANDER | | 1 | Any Instinctive | DATES | | 1301 CE to 1489 CE | | | |
|--|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|--|-----------------------------|------------|---------|
| SUB-GENERALS | | 0-2 | Any Instinctive | TERRAIN | | Standard, Mountains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | CAMP | | Unfortified or Mobile; Poor or Average | | | |
| NAME | TYPE | | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| | TRAINING AND FORMATION | QUALITY PROTECTION | | | | | | | |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | 12 | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 4 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | 12 | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 6 | 4,6 |
| | Formed Loose | Protected | - | | | | | 18 | |
| Gusars | CAVALRY | Average | - | Charging Lancer | - | 115 | Melee Expert (23) | 0 | 4,6 |
| | Formed Flexible | Protected | - | | | | | 8 | |
| Turcoman, Wallachian or Tatar mercenaries | CAVALRY | Average | Experienced | - | - | 94 | - | 0 | 4,6 |
| | Formed Flexible | Unprotected | Bow | | | | | 12 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 12 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 36 | |
| Upgrade archers with shields | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 6,8 |
| | Tribal Loose | Protected | Bow | | | | | Any | |
| Voynuk spearmen | INFANTRY | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 6,8 |
| | Tribal Close | Protected | - | | | | | 12 | |
| Upgrade voynuk with polearms | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 6,8 |
| | Tribal Loose | Protected | - | | | | | Any | |
| Krayishnici | INFANTRY | Average | Experienced | Short Spear | - | 63 | Combat Shy (-22) | 0 | 6,8,9 |
| | Tribal Loose | Protected | Javelin | | | | | 16 | |
| Crossbowmen (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 6,8 |
| | Formed Loose | Protected | Crossbow | | | | | 8 | |
| Zamanitchka Voyska | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 8,9,10 |
| | Tribal Loose | Unprotected | Javelin | | | | | 10 | |

SERBIAN EMPIRE



| | | | | | | | | | |
|--------------------------------|------------|-------------|-------------|---|------------------------|-----|-------------------------------------|----|-----|
| Hungarian or Cuman mercenaries | CAVALRY | Average | Experienced | - | - | 57 | Cantabrian (16), Combat Shy (-4) | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 8 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 24 | |
| Handgunners (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Guns (after 1380 CE) | ARTILLERY | Average | Experienced | - | Combat Shy | 108 | Barricades (16) | 0 | 2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Cannons (after 1380 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

ALLIES

Albanian allies - Albanian Principalities (only to 1479 CE)

Ottoman Turkish allies

NOTES

Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.

A Bosnian ally general can only command archers, karyishinici and one TuG of vlastela.

Allied contingents from this list do not need to take any foot, but if they do must comply with the normal rules for minima for archers.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

LATER HUNGARIAN



1308 TO 1441 CE

HISTORICAL NOTES

This list covers Hungarian armies from the reign of Charles I, the first Angevin king of Hungary, until John Hunyadi assumed responsibility for the defence of the frontiers in 1441 CE. Charles I restored royal power, based in part upon the production of gold from mines in the east and north. Charles sealed an alliance with the Polish king Casimir the great. He was succeeded by Louis the Great who extended the rule of Hungary to the Adriatic Sea and occupied the Kingdom of Naples several times. He also became King of Poland. He led successful campaigns against the Ottomans but died without a male heir in 1382. After years of anarchy, Sigismund succeeded to the throne by marrying Mary, the daughter of Louis. He had to pay for the support of the barons and it was to take decades to restore royal authority. After the death of Sigismund in 1437, his son-in-law Albert II of Germany assumed the throne. He however died in 1439, leaving the country in chaos.

TROOP NOTES

Charles I introduced a new feudal aristocracy to Hungary. Each lord was required to maintain a banderium, a group of armoured horsemen recruited from the lesser nobility or foreign mercenaries. The other means of raising an army was the generalis exercitus, involving the obligatory service of the entire lesser nobility. After the army's poor showing at the Battle of Nicopolis in 1397 CE, attempts were made to reorganise by exempting the poorest and by requiring land-owners to supply troops to the "militia portalis".

HISTORICAL ENEMIES

Cuman or Kipchak; Golden Horde; Serbian Empire; Later Hungarian; Wallachian; Moldavian; Ottoman Turkish; Early Italian Condotta; Republic of Venice; Later Lithuanian; Medieval Polish; Hussite

LATER HUNGARIAN



| | | | | | | | | | |
|---|------------------------|--------------------|---------------------------|-----------------|-------------------------------|----------|--|------------|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1308 CE to 1441 CE | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Plains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | |
| Nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | 6 | |
| Lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German armigeri (only after 1395 CE) | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4,6 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 8 | |
| Szekelers or Tatars | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 6 | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | 24 | |
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 6,8 |
| | Tribal Close | Protected | - | | | | | 12 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 16 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 57 | Combat Shy (-4) | 12 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 36 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 73 | Combat Shy (-4) | | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 18 | |

LATER HUNGARIAN



BOSNIAN CONTINGENT

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|----|-----|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 8 | 6,8 |
| | Tribal Loose | Protected | Bow | | | | | 16 | |

ALLIES

Moldavian allies - (only in 1353 CE)

Paduan allies - Early Italian Condotta (from 1358 to 1380 CE)

Polish allies - Medieval Polish (from 1370 CE)

Wallachian allies

NOTES

Minima and maxima apply to nobles. An equal number of lesser nobles must be taken.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

A Bosnian contingent must be commanded by a Bosnian ally general. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

WALLACHIAN

1330 TO 1476 CE

HISTORICAL NOTES

Wallachia is a geographical region of modern Romania, north of the lower Danube and south of the Carpathian Mountains. This list covers the Wallachians from their independence from Hungary in 1330 CE until they became vassals of the Ottomans in 1476 after the death of Vlad III Dracula or "Vlad the Impaler". Wallachia was founded as a principality by Basarab I. He defeated Charles at the Battle of Posada in 1330. As early as 1368 Wallachia came into conflict with the Ottoman Empire.

TROOP NOTES

Boyars were the nobility. Viteji were land owning peasants. Curteni were the standing army.

HISTORICAL ENEMIES

Golden Horde; Later Hungarian; Wallachian; Ottoman Turkish; Later Lithuanian; Medieval Polish

WALLACHIAN



| ARMY COMMANDER | | 1 | Any Instinctive | DATES | | 1330 CE to 1476 CE | | | |
|--|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|---|-----------------------------|------------|---------|
| SUB-GENERALS | | 0-3 | Any Instinctive | TERRAIN | | Mountains | | | |
| INTERNAL ALLIED GENERALS | | | | CAMP | | Unfortified or Fortified; Poor or Average | | | |
| NAME | TYPE | | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| | TRAINING AND FORMATION | QUALITY PROTECTION | | | | | | | |
| Boyars and retinues | CAVALRY | Superior | - | Charging Lancer | - | 147 | - | 4 | 4,6 |
| | Formed Loose | Protected | - | | | | | 8 | |
| Viteji and curteni cavalry | CAVALRY | Average | Experienced | - | - | 94 | - | 12 | 4,6 |
| | Formed Flexible | Unprotected | Bow | | | | | 24 | |
| "Crusaders" (from 1456 CE) | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 0 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Voynuks | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 6 |
| | Tribal Loose | Protected | - | | | | | 6 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 24 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 64 | |
| Curteni archers | INFANTRY | Average | Experienced | - | - | 65 | - | 0 | 6,8 |
| | Tribal Loose | Protected | Bow | | | | | 16 | |
| Rustici | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 6,8,9 |
| | Tribal Loose | Unprotected | Javelin | | | | | 18 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 36 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 45 | - | 0 | 6 |
| | Skirmisher | Unprotected | Crossbow | | | | | 6 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Cannons and bombards (from 1456 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

WALLACHIAN



ALLIES

Serbian vassal allies - Serbian Empire (only in 1395 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

JALAIRID SULTANATE



1336 TO 1432 CE

HISTORICAL NOTES

The Jalairids were a Mongol dynasty which ruled over Iraq and western Persia after the breakup of the Ilkhanates in the 1330s CE. The first Jalairid ruler was Shaykh Hasan, an Ilkhanid commander. He captured the Ilkhanid capital of Tabriz and initially ruled through a puppet Ilkhan. From 1341 he ruled on his own behalf. Tabriz was lost to rivals and then recaptured, but the capital was moved to Baghdad. From 1386 central authority declined and Timur captured Baghdad in 1392 causing the Sultan Ahmad Jalayir to flee to Syria. The Sultan returned with the help of the Kara Koyunlu but was driven out again in 1399. Timur sacked Baghdad in 1401. The infighting after the death of Timur allowed the Jalairid Sultanate to survive in southern Iraq and Khuzistan until eliminated by the Kara Koyunlu in 1432.

TROOP NOTES

Jalairid troops would be similar to Ilkhanate troops. They also used Bedouin tribesmen.

HISTORICAL ENEMIES

Ilkhanate; Georgian; Armenian Kingdom of Cilicia; Mamluk Egyptian; Islamic Persian; Turcoman Beyliks; Timurid; Kara Koyunlu

JALAIRID SULTANATE



| | | | | | | | | | | |
|-------------------------------|-----------------|-------------|-------------------------------------|-------------|-----------------|---------|--|--|---------|------|
| ARMY COMMANDER | | 1 | Any Professional | | | DATES | | 1336 CE to 1432 CE | | |
| SUB-GENERALS | | 0-3 | Any Professional (0-1 from 1386 CE) | | | TERRAIN | | Standard, Mountains | | |
| INTERNAL ALLIED GENERALS | | 0-3 | Any Professional | | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG | SIZE |
| Best cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 4,6 | |
| | Drilled Loose | Protected | Bow | | | | | 6 | | |
| Mongol cavalry | CAVALRY | Average | Skilled | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 6 | 4,6 | |
| | Formed Loose | Protected | Bow | | | | | 12 | | |
| Persian cavalry | CAVALRY | Average | Experienced | - | - | 115 | - | 0 | 4,6 | |
| | Formed Loose | Protected | Bow | | | | | 12 | | |
| Turcomans | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 4,6 | |
| | Formed Flexible | Protected | Bow | | | | | 12 | | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | | 4,6 | |
| | Formed Flexible | Protected | Bow | | | | | Up to half | | |
| Mongol light cavalry | CAVALRY | Average | Skilled | Short Spear | - | 135 | Melee Expert (15), Dismountable (3) | 6 | 4,6 | |
| | Formed Flexible | Unprotected | Bow | | | | | 18 | | |
| Bedouin cavalry | CAVALRY | Average | - | Long Spear | - | 82 | Combat Shy (-18) | 6 | 4,6 | |
| | Formed Flexible | Unprotected | - | | | | | 18 | | |
| Persian archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 | |
| | Tribal Loose | Unprotected | Bow | | | | | 8 | | |
| Levied foot | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 9,10,12 | |
| | Tribal Loose | Unprotected | - | | | | | 24 | | |
| Skirmishing cavalry | CAVALRY | Average | Skilled | - | - | 90 | Dismountable (4) | 0 | 4,6 | |
| | Skirmisher | Unprotected | Bow | | | | | 12 | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 | |
| | Skirmisher | Unprotected | Bow | | | | | 9 | | |

JALAIRID SULTANATE



ALLIES

Kara Koyunlu allies (from 1378 to 1389 CE)

Georgian allies (from 1394 to 1399 CE)

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics. Skirmishers dismount as Skirmishers, Unprotected, Experienced Bow of equivalent quality.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

ALBANIAN PRINCIPALITIES



1355 TO 1479 CE

HISTORICAL NOTES

This list covers the Albanian principalities that started to establish their independence from Angevin rule and the Serbian Empire. The main states include the Principality of Valona (1332-1417); Lordship of Berat (1335-1417); Despotate of Angelokastron and Lepanto (1358-1374); Despotate of Arta (1358-1416), Principality of Albania (1368-1392); Principality of Gjirokaster (1386-1418) and Principality of Kastrioti (1389-1444). When Ottoman forces entered Albania, they were faced with small principalities that were engaged in vicious fights among themselves. Between 1385 and 1430 they established their rule over most of the country. In 1444 a military alliance of Albanian feudal lords was forged in Lezhë. Their leader was a member of the Kastrioti family, George Castriot known as Skanderbeg. A series of victories was obtained against the Ottomans. Despite the League fragmenting soon after its founding, the core of the alliance under Skanderbeg continued. It repeatedly defeated the Ottomans until Skanderbeg's death in 1468. Albanian resistance weakened but continued until the Venetians conceded Shkodra to the Ottomans in 1479.

TROOP NOTES

Albanian cavalry went on to form the stradiots in Venetian service. They were mostly unarmoured and fought with a double-end light lance and light shield.

HISTORICAL ENEMIES

Second Bulgarian Empire; Despotate of the Morea; Serbian Empire; Ottoman Turkish; Early Italian Condotta; Italian Condotta; Republic of Venice; Medieval Navarrese

ALBANIAN PRINCIPALITIES



| | | | | | | | | | | |
|--------------------------|-----------------|------------------|--|-----------------|-----------------|------|------------------------------|-----|---------|--|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1355 CE to 1479 CE | | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Coastal, Mountains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (only before 1385 CE) or Professional (Neapolitan) | | CAMP | | Unfortified; Poor or Average | | | |
| | | | | | | | | | | |
| TYPE | | | | | | | | | | |
| NAME | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE | |
| | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | | |
| Veteran cavalry | CAVALRY | Superior | Experienced | Short Spear | Melee Expert | 185 | Shoot & Charge (14) | 4 | 4,6 | |
| | Formed Flexible | Protected | Javelin | | | | | 18 | | |
| Cavalry | CAVALRY | Average | Skilled | Short Spear | Melee Expert | 104 | Shoot & Charge (6) | 12 | 4,6 | |
| | Formed Flexible | Unprotected | Javelin | | | | | 36 | | |
| Mercenary men-at-arms | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 | |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 | |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | | |
| Javelinmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 6,8,9 | |
| | Tribal Loose | Protected | Javelin | | | | | 16 | | |
| Crossbowmen | INFANTRY | Average | Experienced | - | - | 53 | Combat Shy (-14) | 0 | 6,8 | |
| | Tribal Loose | Unprotected | Crossbow | | | | | 8 | | |
| Halberdiers | INFANTRY | Average | - | Polearm | - | 77 | - | 0 | 6,8 | |
| | Tribal Close | Protected | - | | | | | 8 | | |
| Levy | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 8,9,10 | |
| | Tribal Loose | Unprotected | - | | | | | 10 | | |
| Mounted crossbowmen | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-5) | 0 | 4,6 | |
| | Skirmisher | Protected | Crossbow | | | | | 8 | | |
| Skirmishing javelinmen | INFANTRY | Average | Experienced | - | - | 29 | Combat Shy (-4) | 0 | 6,9 | |
| | Skirmisher | Unprotected | Javelin | | | | | 12 | | |
| Skirmishing crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 45 | - | 0 | 6,9 | |
| | Skirmisher | Unprotected | Crossbow | | | | | 9 | | |

ALBANIAN PRINCIPALITIES



| | | | | | | | | | |
|----------------------------|------------|-------------|-------------|---|------------------------|-----|-----------------|----|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 12 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 27 | |
| Handgunners (from 1441 CE) | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 108 | Barricades (16) | 0 | 2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Upgrade guns to cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

NEAPOLITAN ALLIED CONTINGENT (FROM 1451 TO 1455 CE)

| | | | | | | | | | |
|-------------|------------------|------------------|-------------|-----------------|------------------------------------|-----|-------------------|---|---|
| Elmeti | CAVALRY | Average | - | Charging Lancer | Devastating Chargers, Dismountable | 167 | Melee Expert (29) | 0 | 4 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | |
| Catalans | INFANTRY | Average | - | Impact Weapon | - | 87 | Melee Expert (16) | 0 | 6 |
| | Drilled Flexible | Protected | - | | | | | 6 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

ALLIES

Venetian allies - Early Italian Condotta (from 1392 to 1395 CE)

NOTES

A Neapolitan allied contingent must be commanded by a Professional allied general.
 Elmeti dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.
 This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

MOLDAVIAN



1359 TO 1517 CE

HISTORICAL NOTES

Moldavia included part of modern Romania, the Republic of Moldova and territories in Ukraine. The Hungarians under Charles I conquered much of the region from the Mongols. In 1359 CE, Bogdan of Cuhea took control of Moldavia. The country had a mix of Roman Catholic and Orthodox communities. It kept connections with the Byzantine Empire, but growing Polish influence was contested by the Hungarians. The first confrontation with the Ottoman Turks was in 1420. Under Stephen the Great in 1457 the country reached its greatest power. In 1498 it had to accept Ottoman suzerainty.

TROOP NOTES

Moldavian forces were similar to Wallachian forces.

HISTORICAL ENEMIES

Golden Horde; Later Hungarian; Moldavian; Ottoman Turkish; Black Army Hungarian; Later Lithuanian; Medieval Polish; Later Medieval Polish

MOLDAVIAN



| | | | | |
|---------------------------------|-----|-----------------|----------------|---|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1359 CE to 1517 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Fortified; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------|-----------------|--------------|-------------|----------------|-----------------|-----------------|------|---------------------------------------|-----|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Boyars and retinues | CAVALRY | | Superior | - | Charging Lancer | - | 147 | - | 4 | 4,6 |
| | Formed Loose | | Protected | - | | | | | 8 | |
| Viteji | CAVALRY | | Average | Experienced | - | - | 94 | - | 12 | 4,6 |
| | Formed Flexible | | Unprotected | Bow | | | | | 24 | |
| Voynuks | INFANTRY | | Average | - | Polearm | - | 72 | Dismountable (10) | 0 | 6 |
| | Tribal Loose | | Protected | - | | | | | 6 | |
| Archers | INFANTRY | | Average | Experienced | - | - | 48 | Dismountable (6), Combat Shy (-14) | 24 | 6,8 |
| | Tribal Loose | | Unprotected | Bow | | | | | 64 | |
| Curteni | INFANTRY | | Average | Experienced | - | - | 65 | Dismountable (10) | 0 | 6,8 |
| | Tribal Loose | | Protected | Bow | | | | | 16 | |
| Rustici | INFANTRY | | Poor | Unskilled | Short Spear | - | 25 | Dismountable (4), Combat Shy (-9) | 0 | 6,8,9 |
| | Tribal Loose | | Unprotected | Javelin | | | | | 18 | |
| Skirmishing archers | INFANTRY | | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | | Unprotected | Bow | | | | | 36 | |
| Crossbowmen | INFANTRY | | Average | Experienced | - | Combat Shy | 45 | - | 0 | 6 |
| | Skirmisher | | Unprotected | Crossbow | | | | | 6 | |
| Handgunners | INFANTRY | | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | | Protected | Firearm | | | | | 6 | |

ALLIES

Hungarian allies - Black Army Hungarian (from 1452 to 1455 CE)

MOLDAVIAN



NOTES

After 1457 CE, any or all infantry TuGs can choose Barricades characteristic if desired.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TIMURID



1360 TO 1506 CE

HISTORICAL NOTES

This list covers Transoxanian armies from the revolt of Timur and Mir Hussain until the death of Husayn Bayqara. Timur gained control of the western Chagatai Khanate by 1370 CE. From this base he led military campaigns across western and central Asia, India, the Caucasus and southern Russia. He defeated both the Mamluks of Egypt and Syria, the Ottoman Turks and the Delhi Sultanate. He envisioned the restoration of the Mongol Empire but relied on Islamic religion and institutions. He struggled to hold on to his conquests, often having to re-conquer the same area again. His military campaigns have been estimated to have killed 17 million people. An arrow shot in the right leg crippled him so he became known as Timur the Lamé or Tamerlane. After the death of Timur in 1405, his empire split into several hostile principalities.

TROOP NOTES

Timurid armies retained Mongol organisation but emphasised fighting at close quarters instead of traditional nomad tactics.

HISTORICAL ENEMIES

Medieval Alan; Golden Horde; Chagatai Khanate; Later Nomadic Mongol; Muslim Indian Sultanates; Georgian; Armenian Kingdom of Cilicia; Mamluk Egyptian; Empire of Trebizond; Islamic Persian; Jalairid Sultanate; Ottoman Turkish; Kara Koyunlu

TIMURID



| | | | | |
|---------------------------------|-----|----------------------------|----------------|--------------------------------------|
| ARMY COMMANDER | 1 | Any Professional | DATES | 1360 CE to 1506 CE |
| SUB-GENERALS | 0-3 | Any Professional | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | 0-1 | Any Instinctive (Turcoman) | CAMP | Fortified or Mobile; Poor or Average |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|-------------|-----------------------------|------------|---------|
| | | | | | | | | | | |
| Elephants (only Timur from 1399 to 1405 CE) | ELEPHANTS | Average | - | - | - | Shove | 240 | - | 0 | 2 |
| | Tribal Loose | Protected | - | - | - | - | - | - | 2 | - |
| Elephants (only Shah Rukh from 1405 CE to 1447 CE) | ELEPHANTS | Average | - | - | - | Shove | 240 | - | 0 | 2,3,4 |
| | Tribal Loose | Protected | - | - | - | - | - | - | 4 | - |
| Sarmarkand guards (only Timur from 1370 to 1405 CE) | CAVALRY | Exceptional | Experienced | - | Short Spear | Shoot & Charge, Melee Expert | 266 | Dismountable (9) | 0 | 4,6 |
| | Drilled Close | ArmHrs/ Protected | Bow | - | - | - | - | - | 6 | - |
| Timurid cavalry | CAVALRY | Superior | Skilled | - | Short Spear | - | 210 | Melee Expert (32) | 16 | 4,6 |
| | Drilled Loose | Protected | Bow | - | - | - | - | - | 24 | - |
| Turcoman nobles | CAVALRY | Average | Experienced | - | Short Spear | - | 125 | - | 0 | 4,6 |
| | Formed Loose | Protected | Bow | - | - | - | - | - | 6 | - |
| Turcoman tribesmen | CAVALRY | Average | Experienced | - | - | - | 125 | - | 0 | 4,6 |
| | Formed Flexible | Protected | Bow | - | - | - | - | - | 12 | - |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | - | 160 | - | - | 4,6 |
| | Formed Flexible | Protected | Bow | - | - | - | - | - | Up to half | - |
| Dismount Timurid cavalry | INFANTRY | Superior | Experienced | - | Short Spear | - | 109 | Caltrops (28) | - | 6,8 |
| | Formed Loose | Protected | Bow | - | - | - | - | - | Any | - |
| Archers | INFANTRY | Average | Skilled | - | - | - | 95 | Caltrops (20) | 0 | 6,8 |
| | Drilled Loose | Protected | Bow | - | - | - | - | - | 8 | - |
| Militia archers | INFANTRY | Average | Experienced | - | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | - | - | - | - | - | 8 | - |
| Aghhan archers | INFANTRY | Average | Experienced | - | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | - | - | - | - | - | 8 | - |

TIMURID



| | | | | | | | | | |
|---|--------------|-------------|-------------|-------------|---|----|--------------------|----|-------|
| Afghan spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 6,8,9 |
| | Tribal Loose | Protected | Javelin | | | | | 9 | |
| Afghan skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 9 | |
| Naffatun (only until 1480 CE) | INFANTRY | Average | Experienced | - | Combat Shy | 30 | - | 0 | 6 |
| | Skirmisher | Unprotected | Firearm | | | | | 6 | |
| Handgunners (only after 1480 CE) | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Hostage screen (only from 1360 to 1405 CE) | INFANTRY | Poor | - | - | Expendables, Combat Shy | 19 | - | 0 | 9,12 |
| | Tribal Loose | Unprotected | - | | | | | 12 | |
| Stampeding cattle, camels or buffaloes (only until 1447 CE) | CAVALRY | Poor | - | - | Expendables, Combat Shy, Devastating Chargers | 45 | - | 0 | 4 |
| | Tribal Close | Protected | - | | | | | 4 | |

ALLIES

Kara Koyunlu allies (only Shah Rukh from 1405 to 1447 CE)

Ak Koyunlu allies (only Timur or Shah Rukh until 1447 CE)

Uzbek allies - Later Nomadic Mongol (only after 1450 CE)

NOTES

If used, a Turcoman ally general must command all and only Turcomans. A Timurid general may command Turcomans.

An army cannot have both a hostage screen and stampeding cattle.

SPECIAL RULE: No KAB test is taken if a hostage screen TuG breaks. You must notify your opponent of this rule when the TuG is deployed.

Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

Corrected Samarkand Guard cavalry.

OTTOMAN TURKISH



1362 TO 1520 CE

HISTORICAL NOTES

This list covers Ottoman Turkish armies from the accession of Murad I until the accession of Suleiman the Magnificent.

TROOP NOTES

The Janissaries were elite infantry units that formed the Ottoman Sultan's household troops. The corps was most likely established during the reign of Murad I. Equivalent household cavalry regiments, the Qapu Khalqi were also raised. These were backed up by the feudal levies, the timariots. These were recruited from both Anatolia and Rumelia, the European portion of the Ottoman empire. Christians could also provide feudal service. Contingents of troops were also provided by tributary Balkan princes, particularly from Serbia, Bulgaria and Wallachia. The term voynuk was derived from the Serbian, voynici. These troops came from throughout the Balkan territories.

Irregular troops azabs, akinjis and other nomads also served in Ottoman armies.

HISTORICAL ENEMIES

Medieval Alan; Golden Horde; Mamluk Egyptian; Second Bulgarian Empire; Late Imperial Byzantine; Despotate of the Morea; Order of St John; Turcoman Beyliks; Serbian Empire; Later Hungarian; Wallachian; Albanian Principalities; Moldavian; Timurid; Ak Koyunlu; Crusade of Nicopolis; Black Army Hungarian; Kingdom of Naples; Later Lithuanian; Medieval Polish; Later Medieval Polish

OTTOMAN TURKISH



| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1362 CE to 1520 CE | | | | |
|------------------------------|-----------------|--------------|---------------------------|-------------|-----------------|------------------------------|--|-------------------|----------|--------|---------|
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Coastal, Mountains, Plains | | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Serbian) | | CAMP | | Unfortified or Mobile; Poor or Average | | | | |
| NAME | TYPE | TRAINING AND | | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
| | FORMATION | | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | | |
| Qapu Khalqi | CAVALRY | | Superior | Experienced | Short Spear | Shoot & Charge, Melee Expert | 225 | - | 0 | 4 | |
| | Drilled Close | ArmHrs/ | Protected | Bow | | | | | 4 | | |
| Timarli sipahi | CAVALRY | | Average | Experienced | Short Spear | - | 125 | - | 8 | 4,6 | |
| | Formed Loose | | Protected | Bow | | | | | 28 | | |
| Best sipahi | CAVALRY | | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4,6 | |
| | Formed Loose | | Protected | Bow | | | | | 8 | | |
| Turcomans or Crimean Tartars | CAVALRY | | Average | Experienced | - | - | 125 | - | 0 | 4,6 | |
| | Formed Flexible | | Protected | Bow | | | | | 6 | | |
| Bedouin cavalry | CAVALRY | | Average | - | Long Spear | - | 82 | Combat Shy (-18) | 0 | 4,6 | |
| | Formed Flexible | | Unprotected | - | | | | | 6 | | |
| Kurdish cavalry | CAVALRY | | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 4,6 | |
| | Formed Loose | | Protected | - | | | | | 6 | | |
| Jannissaries | INFANTRY | | Superior | Skilled | - | - | 121 | Barricades (56) | 0 | 6,8 | |
| | Drilled Loose | | Protected | Bow | | | | | 16 | | |
| Azab archers | INFANTRY | | Average | Experienced | - | - | 54 | Combat Shy (-14) | 6 | 6,8 | |
| | Formed Loose | | Unprotected | Bow | | | | | 24 | | |
| Crossbowmen | INFANTRY | | Average | Experienced | - | - | 59 | Combat Shy (-14) | 0 | 6 | |
| | Formed Loose | | Unprotected | Crossbow | | | | | 6 | | |
| Spearmen | INFANTRY | | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 6,8 | |
| | Tribal Close | | Protected | - | | | | | 8 | | |
| Voynuks | INFANTRY | | Average | - | Polearm | - | 72 | - | 0 | 4 | |
| | Tribal Loose | | Protected | - | | | | | 4 | | |
| Levies | INFANTRY | | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 8,9,10 | |
| | Tribal Loose | | Unprotected | - | | | | | 10 | | |

OTTOMAN TURKISH



| | | | | | | | | | |
|--|--------------|------------------|-------------|-----------------|------------------------|-----|-------------------------------------|-----------------|-----|
| Akinjis | CAVALRY | Average | Experienced | - | - | 57 | Cantabrian (16), Combat Shy (-4) | 8 24 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Upgrade akinjis to djanbazan | CAVALRY | Average | Skilled | - | Melee Expert | 98 | - | 0 6 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Balkan cavalry | CAVALRY | Average | - | Charging Lancer | - | 44 | Melee Expert (8) | 0 8 | 4,6 |
| | Skirmisher | Unprotected | - | | | | | | |
| Delis | CAVALRY | Superior | - | Short Spear | Devastating Chargers | 63 | Melee Expert (11) | 0 4 | 4 |
| | Skirmisher | Unprotected | - | | | | | | |
| Skirmishing crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 45 | - | 0 9 | 6,9 |
| | Skirmisher | Unprotected | Crossbow | | | | | | |
| Skirmishing javelinmen | INFANTRY | Average | Experienced | - | - | 29 | Combat Shy (-4) | 0 9 | 6,9 |
| | Skirmisher | Unprotected | Javelin | | | | | | |
| Slingers | INFANTRY | Average | Experienced | - | Combat Shy | 35 | - | 0 9 | 6,9 |
| | Skirmisher | Unprotected | Sling | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 18 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Regrade Azab archers | INFANTRY | Average | Experienced | - | Barricades | 68 | Combat Shy (-4) | All or none | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Handgunners (from 1430 CE) | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 6 | 6 |
| | Skirmisher | Protected | Firearm | | | | | | |
| Cannons and bombards (from 1430 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 2 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | | |
| SERBIAN CONTINGENT (FROM 1390 TO 1458 CE) | | | | | | | | | |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 4 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 4 6 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 4 6 | 4,6 |
| | Formed Loose | Protected | - | | | | | | |

OTTOMAN TURKISH



ALLIES

Wallachian allies
Turcoman allies - Turcoman Beyliks (only until 1467 CE)
Albanian allies - Albanian Principalities (from 1380 CE)
Crim Tatar allies - Tatar Khanates (from 1429 CE)
Moldavian allies (from 1510 CE)

NOTES

Serbian troops must be commanded by their own general who cannot command other troops. The minima apply only if a Serbian contingent is taken.
Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.
Only one external ally may be taken.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

KARA KOYUNLU



1378 TO 1469 CE

HISTORICAL NOTES

The Kara Koyunlu are also known as the Black Sheep Turcomans. They were an Oghuz tribal federation that ruled over present-day eastern Turkey, Azerbaijan, Armenia, northwestern Iran and northeastern Iraq. They rebelled against the Jalairid Sultanate in Baghdad and captured Tabriz. In 1400 ACE they were defeated by Timur but had regained Tabriz by 1406. They reached their greatest extent under Jahan Shah but he was defeated and killed at the Battle of Chapakchur in 1467. The state quickly collapsed under his incompetent son, Hasan Ali.

TROOP NOTES

The armies were influenced by Mongol practice. Pushan-push "armoured men" were the best equipped. Tirkash-band "quiver-bearers" were horse archers and provided the bulk of the army. Qullughchi "servants" were retainers.

HISTORICAL ENEMIES

Medieval Alan; Georgian; Islamic Persian; Jalairid Sultanate; Timurid; Kara Koyunlu; Ak Koyunlu

KARA KOYUNLU



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1378 CE to 1469 CE |
| SUB-GENERALS | 1-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---------------------------|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|-------------------------------------|-----------------------------|------------|---------|
| | | | | | | | | | | |
| Sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 6 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | | | |
| Pushan-push | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 4 | 12 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | | | |
| Tirkash-ban | CAVALRY | Average | Skilled | - | - | 160 | - | 8 | 36 | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | | | |
| Qullughchi | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 24 | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | | | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 12 | 4,6 |
| | Formed Loose | Protected | - | | | | | | | |
| Archers | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 16 | 6,8 |
| | Tribal Loose | Protected | Bow | | | | | | | |
| Levy foot | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 10 | 8,9,10 |
| | Tribal Close | Unprotected | - | | | | | | | |
| Skirmishing horse archers | CAVALRY | Average | Experienced | - | - | 57 | Cantabrian (16), Combat Shy (-4) | 0 | 12 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 18 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | | | |

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

AK KOYUNLU



1387 TO 1504 CE

HISTORICAL NOTES

The Ak Koyunlu are also known as the White Sheep Turcomans. They were an Oghuz tribal confederation that held land south of the Pontic mountains. They were granted land by Timur after he defeated the Ottomans at the Battle of Ankara in 1402 CE. Under Uzun Hasan in 1467 they defeated the Kara Koyunlu and took over their territory. In 1470 they were defeated by the Ottomans who seized their western territories. Civil war from 1490 onwards led to their conquest by the Safavids in 1508.

TROOP NOTES

They are described as having 2000 cavalry "covered in certain armure of yron".
Ottoman guns were captured in 1472 and handgunners are recorded in 1478.

HISTORICAL ENEMIES

Medieval Alan; Turcoman Beyliks; Ottoman Turkish; Kara Koyunlu; Ak Koyunlu

AK KOYUNLU



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1387 CE to 1504 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------------|-----------------|--------------|-------------------|----------------|-----------------|-----------------|------|-------------------------------------|-------------|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Sultan's retinue | CAVALRY | | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4,6 |
| | Formed Loose | | Protected | Bow | | | | | 6 | |
| Upgrade sultan's retinue | CAVALRY | | Superior | Experienced | Short Spear | Shoot & Charge | 174 | - | | 4,6 |
| | Formed Close | | ArmHrs/ Protected | Bow | | | | | All or none | |
| Pushan-push | CAVALRY | | Average | Experienced | Short Spear | - | 125 | - | 4 | 4,6 |
| | Formed Loose | | Protected | Bow | | | | | 12 | |
| Tirkash-ban | CAVALRY | | Average | Skilled | - | - | 160 | - | 8 | 4,6 |
| | Formed Flexible | | Protected | Bow | | | | | 36 | |
| Qullughchi | CAVALRY | | Average | Experienced | - | - | 125 | - | 0 | 4,6 |
| | Formed Flexible | | Protected | Bow | | | | | 18 | |
| Kurdish cavalry | CAVALRY | | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 4,6 |
| | Formed Loose | | Protected | - | | | | | 12 | |
| Archers with shields and sabres | INFANTRY | | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 6,8 |
| | Tribal Loose | | Protected | Bow | | | | | 8 | |
| Archers | INFANTRY | | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | | Unprotected | Bow | | | | | 8 | |
| Levy foot | INFANTRY | | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 8,9,10 |
| | Tribal Close | | Unprotected | - | | | | | 10 | |
| Handgunners (after 1472 CE) | INFANTRY | | Average | Experienced | - | - | 70 | Combat Shy (-22) | 0 | 6,8 |
| | Formed Loose | | Protected | Firearm | | | | | 8 | |
| Skirmishing horse archers | CAVALRY | | Average | Experienced | - | - | 57 | Cantabrian (16), Combat Shy (-4) | 0 | 4,6 |
| | Skirmisher | | Unprotected | Bow | | | | | 12 | |

AK KOYUNLU



| | | | | | | | | | |
|---|------------|-------------|-------------|---|---------------------------|-----|---|----|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 18 | |
| Cannons and bombards (after 1472 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

ALLIES

Georgian allies (only to 1403 CE)
 Karaman and Candar Turkoman allies -Turcoman Beylik (only to 1461 CE)
 Empire of Trebizond allies (only to 1461 CE)
 Kara Koyunlu allies (only to 1469 CE)
 Ottoman Turkish allies (from 1496 to 1497 CE)

NOTES

Only one external ally may be taken.
 This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

CRUSADE OF NICOPOLIS



1396 CE

HISTORICAL NOTES

The Crusade of Nicopolis formally started when a delegation of Hungarian knights arrived in Paris in August 1395. A peace in the Hundred Years' War provided the opportunity and the French enthusiastically responded. Many unemployed companies from a wide range of nations including French, English, Spanish, German and Swiss took part. The Crusaders were joined by a Venetian fleet sailing up the Danube carrying Knights Hospitallers. From Buda, the Crusaders marched down the left flank of the Danube. They were joined by contingents led by Sigismund King of Hungary and the Wallachian leader, Mircea the Elder. The Crusaders laid siege to Nicopolis on the lower Danube. The Crusader discipline was poor and the command disagreed on both strategy and tactics. The Constable D'Eu was nominally in charge but advised by Enguerrand VII, Lord of Coucy, a veteran warrior. The French underestimated the Turks and ignored the advice of Sigismund and Mircea who had much more experience of fighting their opponents. Bayezid, the Turkish Sultan, had been joined by his Serbian allies. In the battle the French advanced recklessly, defeated the Turkish infantry vanguard and then pursued into the bulk of the Turkish army where they were enveloped. The remainder of the Crusader army fought to prevent the envelopment, but the charge of the Serbian knights proved crucial. Sigismund and the Master of the Hospitallers escaped to the Venetian fleet but the Crusader army was overwhelmed. No crusader army from Europe would be launched against the Turks until the 1440's. The defeat signified the end of the Second Bulgarian Empire.

TROOP NOTES

The army comprised of four components, French, Hungarian, Wallachian and Hospitallers along with the Venetian navy. The troops themselves consisted of many nationalities including Englishmen serving in Free Companies as well as Spanish, German, Swiss and Croatians.

HISTORICAL ENEMIES

Ottoman Turkish

CRUSADE OF NICOPOLIS



| ARMY COMMANDER | | 1 | Any Competent or Mediocre Instinctive | | | DATES | | 1396 CE to 1396 CE | | |
|--|-----------------|------------------------|---------------------------------------|-------------------------|-----------------|------------------------------------|----------|------------------------------------|---------|---------|
| SUB-GENERALS | | 1-3 | Any Competent or Mediocre Instinctive | | | TERRAIN | | Standard, Plains | | |
| INTERNAL ALLIED GENERALS | | | | | | CAMP | | Unfortified; Poor or Average | | |
| MIXED TUG COMPRISING 1/2 KNIGHTS AND 1/2 SERGEANTS | | | | | | | | | | |
| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| French knights | CAVALRY | | Superior | - | Charging Lancer | Devastating Chargers, Dismountable | 216 | Melee Expert (40) | 8 | 4,6 |
| | Formed Loose | | -/Fully Armoured | - | | | | | 16 | |
| Hospitaller knights | CAVALRY | | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 4 |
| | Formed Loose | | -/Fully Armoured | - | | | | | 4 | |
| MIXED TUG COMPRISING 1/2 KNIGHTS AND 1/2 SERGEANTS | | | | | | | | | | |
| Hungarian nobles | CAVALRY | | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4,6 |
| | Formed Loose | | -/Fully Armoured | - | | | | | 4 | |
| Hungarian lesser nobles | CAVALRY | | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | | Protected | - | | | | | = | |
| ----- | | | | | | | | | | |
| German knights | CAVALRY | | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 |
| | Drilled Loose | | -/Fully Armoured | - | | | | | 4 | |
| Szekelers | CAVALRY | | Average | Experienced | Short Spear | - | 135 | - | 0 | 4,6 |
| | Formed Flexible | | Protected | Bow | | | | | 6 | |
| Wallachian and Bulgar boyars and retinues | CAVALRY | | Superior | - | Charging Lancer | - | 147 | - | 0 | 4 |
| | Formed Loose | | Protected | - | | | | | 4 | |
| Wallachian viteji and curteni cavalry | CAVALRY | | Average | Experienced | - | - | 94 | - | 4 | 4,6 |
| | Formed Flexible | | Unprotected | Bow | | | | | 8 | |
| Free company longbowmen | INFANTRY | | Average | Experienced | - | - | 90 | Dismountable (10), Barricades (40) | 0 | 6,8 |
| | Formed Loose | | Protected | Powerbow | | | | | 8 | |
| Crusader crossbowmen | INFANTRY | | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 6,8 |
| | Formed Loose | | Protected | Crossbow | | | | | 8 | |

CRUSADE OF NICOPOLIS



| | | | | | | | | | |
|---------------------|--------------|-------------|-------------|-------------|-------------------------------|----|------------------|----|-----|
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 6,8 |
| | Tribal Close | Protected | - | | | | | 8 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 16 | |
| Ribaulds | INFANTRY | Average | Unskilled | Short Spear | - | 40 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Javelin | | | | | 8 | |
| Scouts | CAVALRY | Average | Experienced | - | - | 57 | Combat Shy (-4) | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 18 | |

NOTES

French knights must be commanded by a French C-in-C. Hungarians must be commanded by a Hungarian sub-general. Wallachians must be commanded by a Wallachian sub-general. Other troops may be placed in the command of any general. The restricted quality of the generals represents the lack of unity in command. Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken. Knights dismount as Formed Close, Fully Armoured, 2-H Cut-Crush of equivalent quality.

CHANGES FROM LAST VERSION

None.

TATAR KHANATES



1430 TO 1520 CE

HISTORICAL NOTES

This list covers the Crimean Khanate, the Khanate of Kazan and the Khanate of Astrakhan. The Golden Horde had governed the Crimean Peninsula since 1239 CE. In the early 15th century various Golden Horde clans had ceased their nomadic lifestyle and settled on the steppes of Ukraine and southern Russia. Led by Haci Giray, they achieved independence from the Horde by 1441 and Haci Giray ascended the throne of the khanate in 1449. In 1475 Ottoman troops conquered Greek and Genoese colonies in the Crimea and established a protectorate over the Crimean Khanate. In 1502, Meñli I Giray defeated the last khan of the Great Horde.

The Khanate of Kazan occupied the territory of former Volga Bulgaria from 1438. The local feudal nobility consisted of ethnic Volga Bulgars, but the court and bodyguard of the Kazan khans were composed of steppe Tatar.

The Khanate of Astrakhan was established in the 1460s by Mäxmüd of Astrakhan in an area around the mouth of the Volga River.

TROOP NOTES

The armies of the Khanates remained largely comprised of horse archers.

HISTORICAL ENEMIES

Golden Horde; Later Nomadic Mongol; Tatar Khanates; Post-Mongol Russian; Later Lithuanian; Medieval Polish; Later Medieval Polish

TATAR KHANATES



| | | | | |
|---------------------------------|-----|-----------------|----------------|------------------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1430 CE to 1520 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Plains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified; Poor or Average |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---------------------------------|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|------------------|-----------------------------|------------|---------|
| | | | | | | | | | | |
| Khan's best cavalry | CAVALRY | Superior | Experienced | Short Spear | - | 175 | - | 0 | 12 | 4,6 |
| | Drilled Loose | Protected | Bow | | | | | | | |
| Best equipped cavalry | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 0 | 36 | 4,6 |
| | Formed Loose | Protected | Bow | | | | | | | |
| Cavalry | CAVALRY | Average | Experienced | Short Spear | - | 100 | - | 12 | 48 | 4,6 |
| | Formed Flexible | Unprotected | Bow | | | | | | | |
| Foot archers (Khanate of Kazan) | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 16 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | | | |
| Skirmishing cavalry | CAVALRY | Average | Experienced | Short Spear | - | 62 | - | 0 | 18 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | | |
| Upgrade skirmishing cavalry | CAVALRY | Average | Skilled | Short Spear | - | 95 | - | | | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | | |

ALLIES

Ottoman Turkish allies (Crimean Khanate from 1475 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

BLACK ARMY HUNGARIAN



1442 TO 1494 CE

HISTORICAL NOTES

This list covers the Hungarian army from the reforms initiated by John Hunyadi until the death of Matthias Corvinus.

TROOP NOTES

The core of the Black Army was a professional mercenary force, first established by John Hunyadi but later expanded by Matthias Corvinus. This was paid for by high taxes. Matthias also recognised the value of firearms so that up to 1 in 4 infantryman were equipped with them. Cavalry and war wagons were used on the wings with infantry holding the centre. Lighter cavalry would initiate hit and run attacks.

HISTORICAL ENEMIES

Moldavian; Ottoman Turkish; Black Army Hungarian; Late Medieval German; Hussite; Later Medieval Polish

BLACK ARMY HUNGARIAN



| | | | | | | | | | |
|---|-----------------|-------------------|------------------|-----------------|-------------------------------|------|--|-----|---------|
| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1442 CE to 1494 CE | | |
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Plains | | |
| INTERNAL ALLIED GENERALS | | | | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| ----- | | | | | | | | | |
| | TYPE | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE |
| Royal Banderium | CAVALRY | Superior | - | Charging Lancer | - | 180 | Melee Expert (43) | 0 | 4,6 |
| | Formed Close | ArmHrs/F Armoured | - | | | | | 6 | |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | |
| Nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | 6 | |
| Lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German or Bohemin armigeri | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4,6 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 12 | |
| Polish knights (only from 1442 to 1444 CE) | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 0 | 4,6 |
| | Formed Loose | -/Fully Armoured | - | | | | | 6 | |
| Serbian gusars | CAVALRY | Average | - | Charging Lancer | - | 115 | Melee Expert (23) | 0 | 4,6 |
| | Formed Flexible | Protected | - | | | | | 8 | |
| Szekelers or Tatars | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 6 | 4,6 |
| | Formed Flexible | Protected | Bow | | | | | 24 | |
| Armati | INFANTRY | Average | - | Polearm | Integral Shooters | 98 | Combat Shy (-22) | 0 | 6,8 |
| | Drilled Close | Protected | - | | | | | 12 | |
| Clipeati | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 88 | Combat Shy (-22) | 0 | 6,8 |
| | Drilled Close | Protected | - | | | | | 16 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6,8 |
| | Tribal Loose | Unprotected | Bow | | | | | 16 | |

BLACK ARMY HUNGARIAN



| | | | | | | | | | |
|--------------------------------|---------------|-------------|-------------|-------------|------------------------|-----|-----------------|------------|------------|
| Peasants | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | - | 0 | 8,9,10 |
| | Tribal Loose | Unprotected | Javelin | | | | | 20 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 57 | Combat Shy (-4) | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 24 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 73 | Combat Shy (-4) | | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Bow | | | | | 18 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 45 | - | 0 | 6,9 |
| | Skirmisher | Unprotected | Crossbow | | | | | 12 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 6 | 6,9 |
| | Skirmisher | Protected | Firearm | | | | | 24 | |
| War Wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 204 | - | 0 | 2,3,4 |
| | Formed Loose | Protected | Crossbow | | | | | 8 | |
| Regrade guns mounted in wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 254 | - | 0 | * see note |
| | Formed Loose | Protected | Light Art | | | | | 2 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 108 | Barricades (16) | 0 | 2,3,4 |
| | Skirmisher | Unprotected | Light Art | | | | | 4 | |
| Cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 184 | - | 0 | 2,3,4 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 4 | |

BOSNIAN CONTINGENT (ONLY BEFORE 1453 CE)

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|----|-----|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 8 | 6,8 |
| | Tribal Loose | Protected | Bow | | | | | 16 | |

ALLIES

Serbian allies - Serbian Empire (before 1447 CE)

Wallachian allies

BLACK ARMY HUNGARIAN



NOTES

*One base of war wagons in a TuG may be regraded to include light artillery.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken.

A Bosnian contingent must be commanded by a Bosnian sub-general who may only command Bosnian troops. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.



MAGNA ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - MAGNA

| Type of general | Army Commander | | Sub-general | | Ally general | |
|-----------------|----------------|-------------|--------------|-------------|--------------|-------------|
| | Professional | Instinctive | Professional | Instinctive | Professional | Instinctive |
| Legendary | 1280 | 1120 | n/a | n/a | 640 | 560 |
| Talented | 920 | 720 | 680 | 560 | 520 | 480 |
| Competent | 560 | 440 | 480 | 360 | 240 | 200 |
| Mediocre | 320 | 200 | 320 | 200 | 80 | 40 |

CAMPS

| Type of camp | Poor | Average | Superior |
|--------------|------|---------|----------|
| Unfortified | 108 | 180 | 252 |
| Fortified | 216 | 360 | 504 |
| Flexible | 180 | 300 | 420 |
| Mobile | 126 | 210 | 294 |
| No camp | 378 | N/A | N/A |

A flexible camp is deployed as a fortified camp when defending and a mobile camp when invading.
No camp deploys a poor mobile camp when defending and no camp at all when invading.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

NOTES

1. Points values for skirmishers in Magna are greater than in Maximus as SuGs shoot at full effect with only two ranks.
2. For further details on how points are calculated visit the Mortem et Gloriam website.

ISLAMIC PERSIAN



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1245 CE to 1393 CE |
| SUB-GENERALS | 1-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------------|-----------------|-------------|----------------|-------------|------------|------|--|-----|---------|
| | TRAINING AND | | | | | | | | |
| Guard cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 4 |
| | Drilled Loose | Protected | Bow | | | | | 4 | |
| Best cavalry | CAVALRY | Average | Skilled | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 0 | 4 |
| | Formed Loose | Protected | Bow | | | | | 12 | |
| Cavalry | CAVALRY | Average | Experienced | - | - | 115 | - | 8 | 4 |
| | Formed Loose | Protected | Bow | | | | | 40 | |
| Turcomans | CAVALRY | Average | Experienced | - | - | 94 | - | 0 | 4 |
| | Formed Flexible | Unprotected | Bow | | | | | 8 | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 129 | - | 0 | 4 |
| | Formed Flexible | Unprotected | Bow | | | | | 4 | |
| Persian archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |
| ONLY KARTS FROM 1245 TO 1389 CE | | | | | | | | | |
| Afghan archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 4 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |
| Afghan spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 4 | 4,6 |
| | Tribal Loose | Protected | Javelin | | | | | 12 | |
| Afghan skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

ISLAMIC PERSIAN



ONLY INJUID FROM 1303 TO 1353 OR MUZAFFARIDS FROM 1314 TO 1393 CE

| | | | | | | | | | |
|-----------------|--------------|-----------|---|-----------------|---|-----|-------------------|---|---|
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TURCOMAN BEYLIKS



| | | | | | | | | | | |
|--------------------------------------|--|------------------------|--------------------|-------------------------|----------------|---------------------------|----------|--|------------|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | | DATES | | 1278 CE to 1515 CE | | |
| SUB-GENERALS | | 0-1 | Any Instinctive | | | TERRAIN | | Coastal, Plains, Mountains | | |
| INTERNAL ALLIED GENERALS | | 1-3 | Any Instinctive | | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | | |
| NAME | | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| Nobles | | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 4 | 4 |
| | | Formed Loose | Protected | Bow | | | | | 12 | |
| Best equipped nobles | | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4 |
| | | Formed Loose | Protected | Bow | | | | | 4 | |
| Tribesmen | | CAVALRY | Average | Experienced | - | - | 125 | - | 8 | 4 |
| | | Formed Flexible | Protected | Bow | | | | | 32 | |
| Upgrade tribesmen | | CAVALRY | Average | Skilled | - | - | 160 | - | | 4 |
| | | Formed Flexible | Protected | Bow | | | | | Up to half | |
| Spearmen | | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 4,6 |
| | | Tribal Loose | Protected | Javelin | | | | | 16 | |
| Archers | | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | | Tribal Loose | Unprotected | Bow | | | | | 24 | |
| Town militias | | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 4,6 |
| | | Tribal Close | Unprotected | - | | | | | 6 | |
| Skirmishing archers | | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | | Skirmisher | Unprotected | Bow | | | | | 24 | |
| Guns (after 1380 CE) | | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 2 |
| | | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Cannons and bombards (after 1380 CE) | | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2,3 |
| | | Skirmisher | Unprotected | Heavy Art | | | | | 3 | |

TURCOMAN BEYLIKS



ALLIES

Empire of Trebizond allies (only Candar or Karaman from 1360 to 1461 CE)

Mamluk Egyptian allies (only Dulgadir from 1300 CE)

Ottoman Turkish allies (only Candar in 1380 CE or Dulgadir from 1485 to 1491 CE)

NOTES

Only Aydin, Candar after 1339, Mentеше and Saruhan beyliks can use Coastal. Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

SERBIAN EMPIRE



| ARMY COMMANDER | | 1 | Any Instinctive | DATES | | 1301 CE to 1489 CE | | | |
|--|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|--|-----------------------------|------------|---------|
| SUB-GENERALS | | 0-2 | Any Instinctive | TERRAIN | | Standard, Mountains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | CAMP | | Unfortified or Mobile; Poor or Average | | | |
| NAME | TYPE | | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| | TRAINING AND FORMATION | QUALITY PROTECTION | | | | | | | |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 8 | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 2 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 8 | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 4 | 4 |
| | Formed Loose | Protected | - | | | | | 12 | |
| Gusars | CAVALRY | Average | - | Charging Lancer | - | 115 | Melee Expert (23) | 0 | 4 |
| | Formed Flexible | Protected | - | | | | | 4 | |
| Turcoman, Wallachian or Tatar mercenaries | CAVALRY | Average | Experienced | - | - | 94 | - | 0 | 4 |
| | Formed Flexible | Unprotected | Bow | | | | | 8 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 8 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 24 | |
| Upgrade archers with shields | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 4 |
| | Tribal Loose | Protected | Bow | | | | | Any | |
| Voynuk spearmen | INFANTRY | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 4 |
| | Tribal Close | Protected | - | | | | | 8 | |
| Upgrade voynuk with polearms | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 4 |
| | Tribal Loose | Protected | - | | | | | Any | |
| Krayishnici | INFANTRY | Average | Experienced | Short Spear | - | 63 | Combat Shy (-22) | 0 | 4,6 |
| | Tribal Loose | Protected | Javelin | | | | | 12 | |
| Crossbowmen (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 4 |
| | Formed Loose | Protected | Crossbow | | | | | 4 | |
| Zamanitchka Voyska | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 4,6 |
| | Tribal Loose | Unprotected | Javelin | | | | | 6 | |

SERBIAN EMPIRE



| | | | | | | | | | |
|--------------------------------|------------|-------------|-------------|---|------------------------|-----|-------------------------------------|----|-----|
| Hungarian or Cuman mercenaries | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | 4 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 16 | |
| Handgunners (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | Protected | Firearm | | | | | 4 | |
| Guns (after 1380 CE) | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Cannons (after 1380 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

ALLIES

Albanian allies - Albanian Principalities (only to 1479 CE)

Ottoman Turkish allies

NOTES

Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.

A Bosnian ally general can only command archers, karyishinici and one TuG of vlastela.

Allied contingents from this list do not need to take any foot, but if they do must comply with the normal rules for minima for archers.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

LATER HUNGARIAN



| | | | | | | | | | |
|---|------------------------|--------------------|---------------------------|-----------------|-------------------------------|----------|--|------------|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1308 CE to 1441 CE | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Plains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | |
| Nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German armigeri (only after 1395 CE) | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | |
| Szekelers or Tatars | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 4 | 4 |
| | Formed Flexible | Protected | Bow | | | | | 16 | |
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 4 |
| | Tribal Close | Protected | - | | | | | 8 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 8 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | 24 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 86 | Combat Shy (-4) | | 4 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |

LATER HUNGARIAN



BOSNIAN CONTINGENT

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|----|---|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 4 | 4 |
| | Tribal Loose | Protected | Bow | | | | | 12 | |

ALLIES

Moldavian allies - (only in 1353 CE)

Paduan allies - Early Italian Condotta (from 1358 to 1380 CE)

Polish allies - Medieval Polish (from 1370 CE)

Wallachian allies

NOTES

Minima and maxima apply to nobles. An equal number of lesser nobles must be taken.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

A Bosnian contingent must be commanded by a Bosnian ally general. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

WALLACHIAN



| ARMY COMMANDER | | 1 | Any Instinctive | DATES | | 1330 CE to 1476 CE | | | |
|--|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|---|-----------------------------|------------|---------|
| SUB-GENERALS | | 0-3 | Any Instinctive | TERRAIN | | Mountains | | | |
| INTERNAL ALLIED GENERALS | | | | CAMP | | Unfortified or Fortified; Poor or Average | | | |
| NAME | TYPE | | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| | TRAINING AND FORMATION | QUALITY PROTECTION | | | | | | | |
| Boyars and retinues | CAVALRY | Superior | - | Charging Lancer | - | 147 | - | 4 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Viteji and curteni cavalry | CAVALRY | Average | Experienced | - | - | 94 | - | 8 | 4 |
| | Formed Flexible | Unprotected | Bow | | | | | 16 | |
| "Crusaders" (from 1456 CE) | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 0 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Voynuks | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 4 |
| | Tribal Loose | Protected | - | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 16 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 40 | |
| Curteni archers | INFANTRY | Average | Experienced | - | - | 65 | - | 0 | 4 |
| | Tribal Loose | Protected | Bow | | | | | 12 | |
| Rustici | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 4,6 |
| | Tribal Loose | Unprotected | Javelin | | | | | 12 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 24 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 | 4 |
| | Skirmisher | Unprotected | Crossbow | | | | | 4 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | Protected | Firearm | | | | | 4 | |
| Cannons and bombards (from 1456 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

WALLACHIAN



ALLIES

Serbian vassal allies - Serbian Empire (only in 1395 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

JALAIRID SULTANATE



| | | | | | | | | | |
|-------------------------------|-----------------|-------------|-------------------------------------|-------------|-----------------|------|--|------------|---------|
| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1336 CE to 1432 CE | | |
| SUB-GENERALS | | 0-3 | Any Professional (0-1 from 1386 CE) | | TERRAIN | | Standard, Mountains | | |
| INTERNAL ALLIED GENERALS | | 0-3 | Any Professional | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE |
| Best cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 4 |
| | Drilled Loose | Protected | Bow | | | | | 4 | |
| Mongol cavalry | CAVALRY | Average | Skilled | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 4 | 4 |
| | Formed Loose | Protected | Bow | | | | | 8 | |
| Persian cavalry | CAVALRY | Average | Experienced | - | - | 115 | - | 0 | 4 |
| | Formed Loose | Protected | Bow | | | | | 8 | |
| Turcomans | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 4 |
| | Formed Flexible | Protected | Bow | | | | | 8 | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | | 4 |
| | Formed Flexible | Protected | Bow | | | | | Up to half | |
| Mongol light cavalry | CAVALRY | Average | Skilled | Short Spear | - | 135 | Melee Expert (15), Dismountable (3) | 4 | 4 |
| | Formed Flexible | Unprotected | Bow | | | | | 12 | |
| Bedouin cavalry | CAVALRY | Average | - | Long Spear | - | 82 | Combat Shy (-18) | 4 | 4 |
| | Formed Flexible | Unprotected | - | | | | | 12 | |
| Persian archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | |
| Levied foot | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 6 |
| | Tribal Loose | Unprotected | - | | | | | 16 | |
| Skirmishing cavalry | CAVALRY | Average | Skilled | - | - | 119 | Dismountable (4) | 0 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | 8 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

JALAIRID SULTANATE



ALLIES

Kara Koyunlu allies (from 1378 to 1389 CE)

Georgian allies (from 1394 to 1399 CE)

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics. Skirmishers dismount as Skirmishers, Unprotected, Experienced Bow of equivalent quality.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

ALBANIAN PRINCIPALITIES



| | | | | |
|---------------------------------|-----|--|----------------|------------------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1355 CE to 1479 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Coastal, Mountains |
| INTERNAL ALLIED GENERALS | 0-1 | Any Instinctive (only before 1385 CE) or Professional (Neapolitan) | CAMP | Unfortified; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|-------------------------|-----------------|--------------|------------------|----------------|-----------------|-----------------|------|---------------------|-----|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Veteran cavalry | CAVALRY | | Superior | Experienced | Short Spear | Melee Expert | 185 | Shoot & Charge (14) | 4 | 4 |
| | Formed Flexible | | Protected | Javelin | | | | | 12 | |
| Cavalry | CAVALRY | | Average | Skilled | Short Spear | Melee Expert | 104 | Shoot & Charge (6) | 8 | 4 |
| | Formed Flexible | | Unprotected | Javelin | | | | | 24 | |
| Mercenary men-at-arms | CAVALRY | | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 |
| | Drilled Loose | | -/Fully Armoured | - | | | | | 4 | |
| Archers | INFANTRY | | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | | Unprotected | Bow | | | | | 8 | |
| Javelinmen | INFANTRY | | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 4,6 |
| | Tribal Loose | | Protected | Javelin | | | | | 12 | |
| Crossbowmen | INFANTRY | | Average | Experienced | - | - | 53 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | | Unprotected | Crossbow | | | | | 4 | |
| Halberdiers | INFANTRY | | Average | - | Polearm | - | 77 | - | 0 | 4 |
| | Tribal Close | | Protected | - | | | | | 4 | |
| Levy | INFANTRY | | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 4,6 |
| | Tribal Loose | | Unprotected | - | | | | | 6 | |
| Mounted crossbowmen | CAVALRY | | Average | Experienced | - | - | 85 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | | Protected | Crossbow | | | | | 4 | |
| Skirmishing javelinmen | INFANTRY | | Average | Experienced | - | - | 32 | Combat Shy (-4) | 0 | 4,6 |
| | Skirmisher | | Unprotected | Javelin | | | | | 8 | |
| Skirmishing crossbowmen | INFANTRY | | Average | Experienced | - | Combat Shy | 58 | - | 0 | 4,6 |
| | Skirmisher | | Unprotected | Crossbow | | | | | 6 | |

ALBANIAN PRINCIPALITIES



| | | | | | | | | | |
|----------------------------|------------|-------------|-------------|---|------------------------|-----|-----------------|----|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 8 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 18 | |
| Handgunners (from 1441 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | Protected | Firearm | | | | | 4 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Upgrade guns to cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

NEAPOLITAN ALLIED CONTINGENT (FROM 1451 TO 1455 CE)

| | | | | | | | | | |
|-------------|------------------|------------------|-------------|-----------------|------------------------------------|-----|-------------------|---|---|
| Elmeti | CAVALRY | Average | - | Charging Lancer | Devastating Chargers, Dismountable | 167 | Melee Expert (29) | 0 | 4 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | |
| Catalans | INFANTRY | Average | - | Impact Weapon | - | 87 | Melee Expert (16) | 0 | 6 |
| | Drilled Flexible | Protected | - | | | | | 6 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 40 | Combat Shy (-5) | 0 | 6 |
| | Skirmisher | Protected | Firearm | | | | | 6 | |
| Archers | INFANTRY | Average | Experienced | - | Combat Shy | 40 | - | 0 | 6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

ALLIES

Venetian allies - Early Italian Condotta (from 1392 to 1395 CE)

NOTES

A Neapolitan allied contingent must be commanded by a Professional allied general.
 Elmeti dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.
 This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

MOLDAVIAN



| | | | | |
|---------------------------------|-----|-----------------|----------------|---|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1359 CE to 1517 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Fortified; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------|-----------------|--------------|-------------|----------------|-----------------|-----------------|------|---------------------------------------|-----|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Boyars and retinues | CAVALRY | | Superior | - | Charging Lancer | - | 147 | - | 4 | 4 |
| | Formed Loose | | Protected | - | | | | | 4 | |
| Viteji | CAVALRY | | Average | Experienced | - | - | 94 | - | 8 | 4 |
| | Formed Flexible | | Unprotected | Bow | | | | | 16 | |
| Voynuks | INFANTRY | | Average | - | Polearm | - | 72 | Dismountable (10) | 0 | 4 |
| | Tribal Loose | | Protected | - | | | | | 4 | |
| Archers | INFANTRY | | Average | Experienced | - | - | 48 | Dismountable (6), Combat Shy (-14) | 16 | 4 |
| | Tribal Loose | | Unprotected | Bow | | | | | 40 | |
| Curteni | INFANTRY | | Average | Experienced | - | - | 65 | Dismountable (10) | 0 | 4 |
| | Tribal Loose | | Protected | Bow | | | | | 12 | |
| Rustici | INFANTRY | | Poor | Unskilled | Short Spear | - | 25 | Dismountable (4), Combat Shy (-9) | 0 | 4,6 |
| | Tribal Loose | | Unprotected | Javelin | | | | | 12 | |
| Skirmishing archers | INFANTRY | | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | | Unprotected | Bow | | | | | 24 | |
| Crossbowmen | INFANTRY | | Average | Experienced | - | Combat Shy | 58 | - | 0 | 4 |
| | Skirmisher | | Unprotected | Crossbow | | | | | 4 | |
| Handgunners | INFANTRY | | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | | Protected | Firearm | | | | | 4 | |

ALLIES

Hungarian allies - Black Army Hungarian (from 1452 to 1455 CE)

MOLDAVIAN



NOTES

After 1457 CE, any or all infantry TuGs can choose Barricades characteristic if desired.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TIMURID



| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1360 CE to 1506 CE | | |
|---|------------------------|--------------------|----------------------------|----------------|------------------------------|----------|--------------------------------------|------------|---------|
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Plains, Mountains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Turcoman) | | CAMP | | Fortified or Mobile; Poor or Average | | |
| TYPE | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| Elephants (only Timur from 1399 to 1405 CE) | ELEPHANTS | Average | - | - | Shove | 240 | - | 0 | 2 |
| | Tribal Loose | Protected | - | | | | | 2 | |
| Elephants (only Shah Rukh from 1405 CE to 1447 CE) | ELEPHANTS | Average | - | - | Shove | 240 | - | 0 | 2,3 |
| | Tribal Loose | Protected | - | | | | | 3 | |
| Sarmarkand guards (only Timur from 1370 to 1405 CE) | CAVALRY | Exceptional | Experienced | Short Spear | Shoot & Charge, Melee Expert | 266 | Dismountable (9) | 0 | 4 |
| | Drilled Close | ArmHrs/ Protected | Bow | | | | | 4 | |
| Timurid cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32) | 8 | 4 |
| | Drilled Loose | Protected | Bow | | | | | 16 | |
| Turcoman nobles | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 0 | 4 |
| | Formed Loose | Protected | Bow | | | | | 4 | |
| Turcoman tribesmen | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 4 |
| | Formed Flexible | Protected | Bow | | | | | 8 | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | | 4 |
| | Formed Flexible | Protected | Bow | | | | | Up to half | |
| Dismount Timurid cavalry | INFANTRY | Superior | Experienced | Short Spear | - | 109 | Caltrops (28) | | 4 |
| | Formed Loose | Protected | Bow | | | | | Any | |
| Archers | INFANTRY | Average | Skilled | - | - | 95 | Caltrops (20) | 0 | 4 |
| | Drilled Loose | Protected | Bow | | | | | 4 | |
| Militia archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | |
| Aghhan archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | |

TIMURID



| | | | | | | | | | |
|---|--------------|-------------|-------------|-------------|---|----|--------------------|---|-----|
| Afghan spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 4,6 |
| | Tribal Loose | Protected | Javelin | | | | | 6 | |
| Afghan skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |
| Naffatun (only until 1480 CE) | INFANTRY | Average | Experienced | - | Combat Shy | 35 | - | 0 | 4 |
| | Skirmisher | Unprotected | Firearm | | | | | 4 | |
| Handgunners (only after 1480 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 4 |
| | Skirmisher | Protected | Firearm | | | | | 4 | |
| Hostage screen (only from 1360 to 1405 CE) | INFANTRY | Poor | - | - | Expendables, Combat Shy | 19 | - | 0 | 6 |
| | Tribal Loose | Unprotected | - | | | | | 6 | |
| Stampeding cattle, camels or buffaloes (only until 1447 CE) | CAVALRY | Poor | - | - | Expendables, Combat Shy, Devastating Chargers | 45 | - | 0 | 4 |
| | Tribal Close | Protected | - | | | | | 4 | |

ALLIES

Kara Koyunlu allies (only Shah Rukh from 1405 to 1447 CE)

Ak Koyunlu allies (only Timur or Shah Rukh until 1447 CE)

Uzbek allies - Later Nomadic Mongol (only after 1450 CE)

NOTES

If used, a Turcoman ally general must command all and only Turcomans. A Timurid general may command Turcomans.

An army cannot have both a hostage screen and stampeding cattle.

SPECIAL RULE: No KAB test is taken if a hostage screen TuG breaks. You must notify your opponent of this rule when the TuG is deployed.

Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

Corrected Samarkand Guard cavalry.

OTTOMAN TURKISH



| | | | | | | | | | | |
|------------------------------|-----------------|------------------------|---------------------------|-------------------------|------------------------------|---------------------------|--|--------------------------|---------|---------|
| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1362 CE to 1520 CE | | | |
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Coastal, Mountains, Plains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Serbian) | | CAMP | | Unfortified or Mobile; Poor or Average | | | |
| TYPE | | | | | | | | | | |
| NAME | | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UQ SIZE |
| Qapu Khalqi | CAVALRY | Superior | Experienced | Short Spear | Shoot & Charge, Melee Expert | 225 | - | 0 | 4 | |
| | Drilled Close | ArmHrs/ Protected | Bow | | | | | | | |
| Timarli sipahi | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 8 | 4 | |
| | Formed Loose | Protected | Bow | | | | | | | |
| Best sipahi | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4 | |
| | Formed Loose | Protected | Bow | | | | | | | |
| Turcomans or Crimean Tartars | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 4 | |
| | Formed Flexible | Protected | Bow | | | | | | | |
| Bedouin cavalry | CAVALRY | Average | - | Long Spear | - | 82 | Combat Shy (-18) | 0 | 4 | |
| | Formed Flexible | Unprotected | - | | | | | | | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 4 | |
| | Formed Loose | Protected | - | | | | | | | |
| Jannissaries | INFANTRY | Superior | Skilled | - | - | 121 | Barricades (56) | 0 | 4 | |
| | Drilled Loose | Protected | Bow | | | | | | | |
| Azab archers | INFANTRY | Average | Experienced | - | - | 54 | Combat Shy (-14) | 4 | 4 | |
| | Formed Loose | Unprotected | Bow | | | | | | | |
| Crossbowmen | INFANTRY | Average | Experienced | - | - | 59 | Combat Shy (-14) | 0 | 4 | |
| | Formed Loose | Unprotected | Crossbow | | | | | | | |
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 4 | |
| | Tribal Close | Protected | - | | | | | | | |
| Voynuks | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 4 | |
| | Tribal Loose | Protected | - | | | | | | | |
| Levies | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 4,6 | |
| | Tribal Loose | Unprotected | - | | | | | | | |

OTTOMAN TURKISH



| | | | | | | | | | |
|--|--------------|------------------|-------------|-----------------|------------------------|-----|-------------------------------------|-------------|-----|
| Akinjis | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 8 16 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Upgrade akinjis to djanbazan | CAVALRY | Average | Skilled | - | Melee Expert | 127 | - | 0 4 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Balkan cavalry | CAVALRY | Average | - | Charging Lancer | - | 44 | Melee Expert (8) | 0 4 | 4 |
| | Skirmisher | Unprotected | - | | | | | | |
| Delis | CAVALRY | Superior | - | Short Spear | Devastating Chargers | 63 | Melee Expert (11) | 0 4 | 4 |
| | Skirmisher | Unprotected | - | | | | | | |
| Skirmishing crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 6 | 4,6 |
| | Skirmisher | Unprotected | Crossbow | | | | | | |
| Skirmishing javelinmen | INFANTRY | Average | Experienced | - | - | 32 | Combat Shy (-4) | 0 6 | 4,6 |
| | Skirmisher | Unprotected | Javelin | | | | | | |
| Slingers | INFANTRY | Average | Experienced | - | Combat Shy | 43 | - | 0 6 | 4,6 |
| | Skirmisher | Unprotected | Sling | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 12 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Regrade Azab archers | INFANTRY | Average | Experienced | - | Barricades | 78 | Combat Shy (-4) | | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | All or none | |
| Handgunners (from 1430 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 4 | 4 |
| | Skirmisher | Protected | Firearm | | | | | | |
| Cannons and Bombards (from 1430 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 2 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | | |
| SERBIAN CONTINGENT (FROM 1390 TO 1458 CE) | | | | | | | | | |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 4 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 2 4 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 2 4 | 4 |
| | Formed Loose | Protected | - | | | | | | |

OTTOMAN TURKISH



ALLIES

Wallachian allies
Turcoman allies - Turcoman Beyliks (only until 1467 CE)
Albanian allies - Albanian Principalities (from 1380 CE)
Crim Tatar allies - Tatar Khanates (from 1429 CE)
Moldavian allies (from 1510 CE)

NOTES

Serbian troops must be commanded by their own general who cannot command other troops. The minima apply only if a Serbian contingent is taken.
Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.
Only one external ally may be taken.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

KARA KOYUNLU



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1378 CE to 1469 CE |
| SUB-GENERALS | 1-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---------------------------|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|-------------------------------------|-----------------------------|------------|---------|
| | | | | | | | | | | |
| Sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 4 | |
| | Formed Loose | Protected | Bow | | | | | | | |
| Pushan-push | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 4 | 8 | 4 |
| | Formed Loose | Protected | Bow | | | | | | | |
| Tirkash-ban | CAVALRY | Average | Skilled | - | - | 160 | - | 8 | 24 | 4 |
| | Formed Flexible | Protected | Bow | | | | | | | |
| Qullughchi | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 16 | 4 |
| | Formed Flexible | Protected | Bow | | | | | | | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 8 | 4 |
| | Formed Loose | Protected | - | | | | | | | |
| Archers | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 12 | 4 |
| | Tribal Loose | Protected | Bow | | | | | | | |
| Levy foot | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 6 | 4,6 |
| | Tribal Close | Unprotected | - | | | | | | | |
| Skirmishing horse archers | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 8 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 12 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | | | |

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

AK KOYUNLU



| | | | | |
|---------------------------------|-----|-----------------|----------------|--|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1387 CE to 1504 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified or Mobile; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------------|-----------------|-------------------|-------------|-----------------|----------------|-----------------|------|-------------------------------------|-------------|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | - | - | 161 | - | 0 | 4 |
| | Formed Loose | Protected | Bow | | | | | | 4 | |
| Upgrade sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | Shoot & Charge | - | 174 | - | | 4 |
| | Formed Close | ArmHrs/ Protected | Bow | | | | | | All or none | |
| Pushan-push | CAVALRY | Average | Experienced | Short Spear | - | - | 125 | - | 4 | 4 |
| | Formed Loose | Protected | Bow | | | | | | 8 | |
| Tirkash-ban | CAVALRY | Average | Skilled | - | - | - | 160 | - | 8 | 4 |
| | Formed Flexible | Protected | Bow | | | | | | 24 | |
| Qullughchi | CAVALRY | Average | Experienced | - | - | - | 125 | - | 0 | 4 |
| | Formed Flexible | Protected | Bow | | | | | | 12 | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | - | 105 | Melee Expert (23) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | | 8 | |
| Archers with shields and sabres | INFANTRY | Average | Experienced | - | - | - | 65 | Combat Shy (-22) | 0 | 4 |
| | Tribal Loose | Protected | Bow | | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | | 4 | |
| Levy foot | INFANTRY | Poor | - | Short Spear | Shieldwall | - | 27 | Combat Shy (-9) | 0 | 4,6 |
| | Tribal Close | Unprotected | - | | | | | | 6 | |
| Handgunners (after 1472 CE) | INFANTRY | Average | Experienced | - | - | - | 70 | Combat Shy (-22) | 0 | 4 |
| | Formed Loose | Protected | Firearm | | | | | | 4 | |
| Skirmishing horse archers | CAVALRY | Average | Experienced | - | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | | 8 | |

AK KOYUNLU



| | | | | | | | | | |
|--------------------------------------|------------|-------------|-------------|---|------------------------|-----|---|----|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |
| Cannons and bombards (after 1472 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

ALLIES

Georgian allies (only to 1403 CE)

Karaman and Candar Turkoman allies -Turcoman Beylik (only to 1461 CE)

Empire of Trebizond allies (only to 1461 CE)

Kara Koyunlu allies (only to 1469 CE)

Ottoman Turkish allies (from 1496 to 1497 CE)

NOTES

Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

CRUSADE OF NICOPOLIS



| ARMY COMMANDER | | 1 | Any Competent or Mediocre Instinctive | | | DATES | | 1396 CE to 1396 CE | | |
|--|-----------------|------------------|---------------------------------------|-----------------|------------------------------------|-----------|------------------------------------|------------------------------|-----|---------|
| SUB-GENERALS | | 1-3 | Any Competent or Mediocre Instinctive | | | TERRAIN | | Standard, Plains | | |
| INTERNAL ALLIED GENERALS | | | | | | CAMP | | Unfortified; Poor or Average | | |
| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
| | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | | |
| French knights | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers, Dismountable | 216 | Melee Expert (40) | 8 | 4 | |
| | Formed Loose | -/Fully Armoured | - | | | | | 12 | | |
| Hospitaller knights | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 4 | |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | | |
| MIXED TUG COMPRISING 1/2 KNIGHTS AND 1/2 SERGEANTS | | | | | | | | | | |
| Hungarian nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4 | |
| | Formed Loose | -/Fully Armoured | - | | | | | 2 | | |
| Hungarian lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | | |
| | Formed Loose | Protected | - | | | | | = | | |
| ----- | | | | | | | | | | |
| German knights | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 | |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | | |
| Szekelers | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 0 | 4 | |
| | Formed Flexible | Protected | Bow | | | | | 4 | | |
| Wallachian and Bulgar boyars and retinues | CAVALRY | Superior | - | Charging Lancer | - | 147 | - | 0 | 4 | |
| | Formed Loose | Protected | - | | | | | 4 | | |
| Wallachian viteji and curteni cavalry | CAVALRY | Average | Experienced | - | - | 94 | - | 4 | 4 | |
| | Formed Flexible | Unprotected | Bow | | | | | 4 | | |
| Free company longbowmen | INFANTRY | Average | Experienced | - | - | 90 | Dismountable (10), Barricades (40) | 0 | 4 | |
| | Formed Loose | Protected | Powerbow | | | | | 4 | | |
| Crusader crossbowmen | INFANTRY | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 4 | |
| | Formed Loose | Protected | Crossbow | | | | | 4 | | |

CRUSADE OF NICOPOLIS



| | | | | | | | | | |
|---------------------|--------------|-------------|-------------|-------------|-------------------------------|----|------------------|----|-----|
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 4 |
| | Tribal Close | Protected | - | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |
| Ribaulds | INFANTRY | Average | Unskilled | Short Spear | - | 40 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Javelin | | | | | 4 | |
| Scouts | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 0 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | 4 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |

NOTES

French knights must be commanded by a French C-in-C. Hungarians must be commanded by a Hungarian sub-general. Wallachians must be commanded by a Wallachian sub-general. Other troops may be placed in the command of any general. The restricted quality of the generals represents the lack of unity in command. Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken. Knights dismount as Formed Close, Fully Armoured, 2-H Cut-Crush of equivalent quality.

CHANGES FROM LAST VERSION

None.

TATAR KHANATES



| | | | | |
|---------------------------------|-----|-----------------|----------------|------------------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1430 CE to 1520 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Plains |
| INTERNAL ALLIED GENERALS | | | CAMP | Unfortified; Poor or Average |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------------|-----------------|--------------|-------------|----------------|-------------|-----------------|------|------------------|------------|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Khan's best cavalry | CAVALRY | | Superior | Experienced | Short Spear | - | 175 | - | 0 | 4 |
| | Drilled Loose | | Protected | Bow | | | | | 8 | |
| Best equipped cavalry | CAVALRY | | Average | Experienced | Short Spear | - | 125 | - | 0 | 4 |
| | Formed Loose | | Protected | Bow | | | | | 24 | |
| Cavalry | CAVALRY | | Average | Experienced | Short Spear | - | 100 | - | 8 | 4 |
| | Formed Flexible | | Unprotected | Bow | | | | | 32 | |
| Foot archers (Khanate of Kazan) | INFANTRY | | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | | Unprotected | Bow | | | | | 12 | |
| Skirmishing cavalry | CAVALRY | | Average | Experienced | Short Spear | - | 75 | - | 0 | 4 |
| | Skirmisher | | Unprotected | Bow | | | | | 12 | |
| Upgrade skirmishing cavalry | CAVALRY | | Average | Skilled | Short Spear | - | 124 | - | | 4 |
| | Skirmisher | | Unprotected | Bow | | | | | Up to half | |

ALLIES

Ottoman Turkish allies (Crimean Khanate from 1475 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

BLACK ARMY HUNGARIAN



| | | | | | | | | | |
|---|-----------------|-------------------|------------------|-----------------|-------------------------------|------|--|-----|---------|
| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1442 CE to 1494 CE | | |
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Plains | | |
| INTERNAL ALLIED GENERALS | | | | | CAMP | | Unfortified or Mobile; Poor or Average | | |
| ----- | | | | | | | | | |
| | TYPE | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE |
| Royal Banderium | CAVALRY | Superior | - | Charging Lancer | - | 180 | Melee Expert (43) | 0 | 4 |
| | Formed Close | ArmHrs/F Armoured | - | | | | | 4 | |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | |
| Nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 2 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German or Bohemin armigeri | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 4 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 8 | |
| Polish knights (only from 1442 to 1444 CE) | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 0 | 4 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Serbian gusars | CAVALRY | Average | - | Charging Lancer | - | 115 | Melee Expert (23) | 0 | 4 |
| | Formed Flexible | Protected | - | | | | | 8 | |
| Szekelers or Tatars | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 4 | 4 |
| | Formed Flexible | Protected | Bow | | | | | 16 | |
| Armati | INFANTRY | Average | - | Polearm | Integral Shooters | 98 | Combat Shy (-22) | 0 | 4 |
| | Drilled Close | Protected | - | | | | | 8 | |
| Clipeati | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 88 | Combat Shy (-22) | 0 | 4 |
| | Drilled Close | Protected | - | | | | | 12 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 4 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |

BLACK ARMY HUNGARIAN



| | | | | | | | | | |
|--------------------------------|---------------|-------------|-------------|-------------|------------------------|-----|-----------------|------------|------------|
| Peasants | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | - | 0 | 4,6 |
| | Tribal Loose | Unprotected | Javelin | | | | | 14 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 0 | 4 |
| | Skirmisher | Unprotected | Bow | | | | | 16 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 86 | Combat Shy (-4) | | 4 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 | 4,6 |
| | Skirmisher | Unprotected | Crossbow | | | | | 8 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 4 | 4,6 |
| | Skirmisher | Protected | Firearm | | | | | 16 | |
| War Wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 204 | - | 0 | 2 |
| | Formed Loose | Protected | Crossbow | | | | | 6 | |
| Regrade guns mounted in wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 254 | - | 0 | * see note |
| | Formed Loose | Protected | Light Art | | | | | 2 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 2,3 |
| | Skirmisher | Unprotected | Light Art | | | | | 3 | |
| Cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 2,3 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 3 | |

BOSNIAN CONTINGENT (ONLY BEFORE 1453 CE)

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|----|---|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 4 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 4 | 4 |
| | Tribal Loose | Protected | Bow | | | | | 12 | |

ALLIES

Serbian allies - Serbian Empire (before 1447 CE)
Wallachian allies

BLACK ARMY HUNGARIAN



NOTES

*One base of war wagons in a TuG may be regraded to include light artillery.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken.

A Bosnian contingent must be commanded by a Bosnian sub-general who may only command Bosnian troops. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.



PACTO ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - PACTO

| Type of general | Army Commander | | Sub-general | | Ally general | |
|-----------------|----------------|-------------|--------------|-------------|--------------|-------------|
| | Professional | Instinctive | Professional | Instinctive | Professional | Instinctive |
| Legendary | 640 | 560 | n/a | n/a | 320 | 280 |
| Talented | 460 | 360 | 340 | 280 | 260 | 240 |
| Competent | 280 | 220 | 240 | 180 | 120 | 100 |
| Mediocre | 160 | 100 | 160 | 100 | 40 | 20 |

CAMPS

Camps are not included in Pacto games.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

NOTES

1. Points values for skirmishers in Pacto are greater than in Maximus as SuGs shoot at full effect with only two ranks.
2. For further details on how points are calculated visit the Mortem et Gloriam website.

ISLAMIC PERSIAN



| Army Commander | | 1 | Any Instinctive | | Dates | | 1245 CE to 1393 CE | | | | |
|---------------------------------|-----------------|--------------|-----------------|-------------|----------------|-----------------|--------------------|--|----------|-----|---------|
| Sub-Generals | | 1-3 | Any Instinctive | | Terrain | | Plains, Mountains | | | | |
| Internal Allied Generals | | | | | | | | | | | |
| Name | Type | Training and | | Quality | Shooting Skill | Melee | Mandatory | Base | Optional | Min | Uq Size |
| | Formation | Protection | | Weaponry | Weaponry | Characteristics | Pts | Characteristics | Max | | |
| Guard cavalry | CAVALRY | Superior | | Skilled | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 1,2 | |
| | Drilled Loose | Protected | | Bow | | | | | 2 | | |
| Best cavalry | CAVALRY | Average | | Skilled | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 0 | 1,2 | |
| | Formed Loose | Protected | | Bow | | | | | 6 | | |
| Cavalry | CAVALRY | Average | | Experienced | - | - | 115 | - | 4 | 1,2 | |
| | Formed Loose | Protected | | Bow | | | | | 20 | | |
| Turcomans | CAVALRY | Average | | Experienced | - | - | 94 | - | 0 | 1,2 | |
| | Formed Flexible | Unprotected | | Bow | | | | | 4 | | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | | Skilled | - | - | 129 | - | 0 | 1,2 | |
| | Formed Flexible | Unprotected | | Bow | | | | | 4 | | |
| Persian archers | INFANTRY | Average | | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | | Bow | | | | | 6 | | |
| Skirmishing archers | INFANTRY | Average | | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 | |
| | Skirmisher | Unprotected | | Bow | | | | | 6 | | |
| Only Karts from 1245 to 1389 CE | | | | | | | | | | | |
| Afghan archers | INFANTRY | Average | | Experienced | - | - | 48 | Combat Shy (-14) | 2 | 1,2 | |
| | Tribal Loose | Unprotected | | Bow | | | | | 6 | | |
| Afghan spearmen | INFANTRY | Average | | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 2 | 1,2 | |
| | Tribal Loose | Protected | | Javelin | | | | | 6 | | |
| Afghan skirmishing archers | INFANTRY | Average | | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 | |
| | Skirmisher | Unprotected | | Bow | | | | | 4 | | |

ISLAMIC PERSIAN



ONLY INJUID FROM 1303 TO 1353 OR MUZAFFARIDS FROM 1314 TO 1393 CE

| | | | | | | | | | |
|-----------------|--------------|-----------|---|-----------------|---|-----|-------------------|---|-----|
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 1,2 |
| | Formed Loose | Protected | - | | | | | 2 | |

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TURCOMAN BEYLIKS



| Army Commander | | 1 | Any Instinctive | | | Dates | | 1278 CE to 1515 CE | | | |
|--------------------------------------|-----------------|--------------|-----------------|-------------|------------------------|---------|--------------------|----------------------------|----------|-----|---------|
| Sub-Generals | | 0-1 | Any Instinctive | | | Terrain | | Coastal, Plains, Mountains | | | |
| Internal Allied Generals | | 1-3 | Any Instinctive | | | | | | | | |
| Name | Type | Training and | | Quality | Shooting Skill | Melee | Mandatory | Base | Optional | Min | Uq Size |
| | Formation | Protection | Weaponry | Weaponry | Characteristics | Pts | Characteristics | Max | | | |
| Nobles | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 2 | 1,2 | | |
| | Formed Loose | Protected | Bow | | | | | | | | |
| Best equipped nobles | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 1,2 | | |
| | Formed Loose | Protected | Bow | | | | | | | | |
| Tribesmen | CAVALRY | Average | Experienced | - | - | 125 | - | 4 | 1,2 | | |
| | Formed Flexible | Protected | Bow | | | | | | | | |
| Upgrade tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | Up to half | 1,2 | | |
| | Formed Flexible | Protected | Bow | | | | | | | | |
| Spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 1,2 | | |
| | Tribal Loose | Protected | Javelin | | | | | | | | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | | |
| | Tribal Loose | Unprotected | Bow | | | | | | | | |
| Town militias | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 2,3 | | |
| | Tribal Close | Unprotected | - | | | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 | | |
| | Skirmisher | Unprotected | Bow | | | | | | | | |
| Guns (after 1380 CE) | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 1 | | |
| | Skirmisher | Unprotected | Light Art | | | | | | | | |
| Cannons and bombards (after 1380 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1 | | |
| | Skirmisher | Unprotected | Heavy Art | | | | | | | | |

TURCOMAN BEYLIKS



ALLIES

Empire of Trebizond allies (only Candar or Karaman from 1360 to 1461 CE)

Mamluk Egyptian allies (only Dulgadir from 1300 CE)

Ottoman Turkish allies (only Candar in 1380 CE or Dulgadir from 1485 to 1491 CE)

NOTES

Only Aydin, Candar after 1339, Mentеше and Saruhan beyliks can use Coastal. Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

SERBIAN EMPIRE



| | | | | | | | | | |
|---|-----------------|------------------|---------------------------|-----------------|----------------------|------|---------------------|-----|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1301 CE to 1489 CE | | |
| SUB-GENERALS | | 0-2 | Any Instinctive | | TERRAIN | | Standard, Mountains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | | | | | | |
| | TYPE | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 1 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 4 | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 2 | 1,2 |
| | Formed Loose | Protected | - | | | | | 6 | |
| Gusars | CAVALRY | Average | - | Charging Lancer | - | 115 | Melee Expert (23) | 0 | 1,2 |
| | Formed Flexible | Protected | - | | | | | 4 | |
| Turcoman, Wallachian or Tatar mercenaries | CAVALRY | Average | Experienced | - | - | 94 | - | 0 | 1,2 |
| | Formed Flexible | Unprotected | Bow | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 4 | 1,2 |
| | Tribal Loose | Unprotected | Bow | | | | | 12 | |
| Upgrade archers with shields | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 1,2 |
| | Tribal Loose | Protected | Bow | | | | | Any | |
| Voynuk spearmen | INFANTRY | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 1,2 |
| | Tribal Close | Protected | - | | | | | 4 | |
| Upgrade voynuk with polearms | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 1,2 |
| | Tribal Loose | Protected | - | | | | | Any | |
| Krayishnici | INFANTRY | Average | Experienced | Short Spear | - | 63 | Combat Shy (-22) | 0 | 1,2 |
| | Tribal Loose | Protected | Javelin | | | | | 6 | |
| Crossbowmen (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 1,2 |
| | Formed Loose | Protected | Crossbow | | | | | 4 | |
| Zamanitchka Voyska | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 2,3 |
| | Tribal Loose | Unprotected | Javelin | | | | | 4 | |

SERBIAN EMPIRE



| | | | | | | | | | |
|--------------------------------|------------|-------------|-------------|---|------------------------|-----|-------------------------------------|---|-----|
| Hungarian or Cuman mercenaries | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 4 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 8 | |
| Handgunners (after 1380 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 2 | |
| Guns (after 1380 CE) | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 1 |
| | Skirmisher | Unprotected | Light Art | | | | | 1 | |
| Cannons (after 1380 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 1 | |

ALLIES

Albanian allies - Albanian Principalities (only to 1479 CE)

Ottoman Turkish allies

NOTES

Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.

A Bosnian ally general can only command archers, karyishinici and one TuG of vlastela.

Allied contingents from this list do not need to take any foot, but if they do must comply with the normal rules for minima for archers.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

LATER HUNGARIAN



| | | | | | | | | | |
|---|------------------------|--------------------|---------------------------|-----------------|-------------------------------|----------|--------------------------|------------|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1308 CE to 1441 CE | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Plains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Bosnian) | | | | | | |
| TYPE | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | |
| Nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 1 | 2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 2 | |
| Lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German armigeri (only after 1395 CE) | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 1,2 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 4 | |
| Szekelers or Tatars | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 2 | 1,2 |
| | Formed Flexible | Protected | Bow | | | | | 8 | |
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 1,2 |
| | Tribal Close | Protected | - | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 |
| | Tribal Loose | Unprotected | Bow | | | | | 6 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 4 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 86 | Combat Shy (-4) | | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

LATER HUNGARIAN



BOSNIAN CONTINGENT

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|---|-----|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 1,2 |
| | Formed Loose | Protected | - | | | | | 2 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 2 | 1,2 |
| | Tribal Loose | Protected | Bow | | | | | 6 | |

ALLIES

Moldavian allies - (only in 1353 CE)

Paduan allies - Early Italian Condotta (from 1358 to 1380 CE)

Polish allies - Medieval Polish (from 1370 CE)

Wallachian allies

NOTES

Minima and maxima apply to nobles. An equal number of lesser nobles must be taken.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

A Bosnian contingent must be commanded by a Bosnian ally general. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

Only one external ally may be taken.

CHANGES FROM LAST VERSION

None.

WALLACHIAN



| | | | | | | | | | |
|--|-----------------|------------------|-----------------|-----------------|------------------------|------|--------------------|-----|---------|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1330 CE to 1476 CE | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Mountains | | |
| INTERNAL ALLIED GENERALS | | | | | | | | | |
| | TYPE | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE |
| Boyars and retinues | CAVALRY | Superior | - | Charging Lancer | - | 147 | - | 2 | 1,2 |
| | Formed Loose | Protected | - | | | | | 4 | |
| Viteji and curteni cavalry | CAVALRY | Average | Experienced | - | - | 94 | - | 4 | 1,2 |
| | Formed Flexible | Unprotected | Bow | | | | | 8 | |
| "Crusaders" (from 1456 CE) | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 0 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 2 | |
| Voynuks | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 1,2 |
| | Tribal Loose | Protected | - | | | | | 2 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 6 | 1,2 |
| | Tribal Loose | Unprotected | Bow | | | | | 22 | |
| Curteni archers | INFANTRY | Average | Experienced | - | - | 65 | - | 0 | 1,2 |
| | Tribal Loose | Protected | Bow | | | | | 6 | |
| Rustici | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | Combat Shy (-9) | 0 | 2,3 |
| | Tribal Loose | Unprotected | Javelin | | | | | 6 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 12 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Crossbow | | | | | 2 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 2 | |
| Cannons and bombards (from 1456 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 1 | |

WALLACHIAN



ALLIES

Serbian vassal allies - Serbian Empire (only in 1395 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

JALAIRID SULTANATE



| | | | | | | | | | | | |
|-------------------------------|-----------------|-------------|-------------------------------------|----------------|--|-------------|------------|---------------------|--|------------|-----|
| ARMY COMMANDER | | 1 | Any Professional | | | DATES | | 1336 CE to 1432 CE | | | |
| SUB-GENERALS | | 0-3 | Any Professional (0-1 from 1386 CE) | | | TERRAIN | | Standard, Mountains | | | |
| INTERNAL ALLIED GENERALS | | 0-3 | Any Professional | | | | | | | | |
| TYPE | | | | | | | | | | | |
| TRAINING AND | | QUALITY | | SHOOTING SKILL | | MELEE | | MANDATORY | | BASE | |
| FORMATION | | PROTECTION | | WEAPONRY | | WEAPONRY | | CHARACTERISTICS | | PTS | |
| NAME | | | | | | | | | | MAX | |
| | | | | | | | | | | UG SIZE | |
| Best cavalry | CAVALRY | Superior | | Skilled | | Short Spear | - | 210 | Melee Expert (32), Dismountable (7) | 0 | 1,2 |
| | Drilled Loose | Protected | | Bow | | | | | | 2 | |
| Mongol cavalry | CAVALRY | Average | | Skilled | | Short Spear | - | 160 | Melee Expert (23), Dismountable (5) | 2 | 1,2 |
| | Formed Loose | Protected | | Bow | | | | | | 4 | |
| Persian cavalry | CAVALRY | Average | | Experienced | | - | - | 115 | - | 0 | 1,2 |
| | Formed Loose | Protected | | Bow | | | | | | 4 | |
| Turcomans | CAVALRY | Average | | Experienced | | - | - | 125 | - | 0 | 1,2 |
| | Formed Flexible | Protected | | Bow | | | | | | 4 | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | | Skilled | | - | - | 160 | - | | 1,2 |
| | Formed Flexible | Protected | | Bow | | | | | | Up to half | |
| Mongol light cavalry | CAVALRY | Average | | Skilled | | Short Spear | - | 135 | Melee Expert (15), Dismountable (3) | 2 | 1,2 |
| | Formed Flexible | Unprotected | | Bow | | | | | | 6 | |
| Bedouin cavalry | CAVALRY | Average | | - | | Long Spear | - | 82 | Combat Shy (-18) | 2 | 1,2 |
| | Formed Flexible | Unprotected | | - | | | | | | 6 | |
| Persian archers | INFANTRY | Average | | Experienced | | - | - | 48 | Combat Shy (-14) | 0 | 1,2 |
| | Tribal Loose | Unprotected | | Bow | | | | | | 4 | |
| Levied foot | INFANTRY | Poor | | - | | - | - | 20 | Combat Shy (-9) | 0 | 2,3 |
| | Tribal Loose | Unprotected | | - | | | | | | 8 | |
| Skirmishing cavalry | CAVALRY | Average | | Skilled | | - | - | 119 | Dismountable (4) | 0 | 1,2 |
| | Skirmisher | Unprotected | | Bow | | | | | | 4 | |
| Skirmishing archers | INFANTRY | Average | | Experienced | | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | | Bow | | | | | | 4 | |

JALAIRID SULTANATE



ALLIES

Kara Koyunlu allies (from 1378 to 1389 CE)

Georgian allies (from 1394 to 1399 CE)

NOTES

Cavalry dismount as Formed Loose, Experienced Bow of equivalent quality with same protection and characteristics. Skirmishers dismount as Skirmishers, Unprotected, Experienced Bow of equivalent quality.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

ALBANIAN PRINCIPALITIES



| | | | | | | | | | | |
|--------------------------|-----------------|------------------|--|-----------------|-----------------|-----------|---------------------|----------|---------|--|
| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1355 CE to 1479 CE | | | |
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Coastal, Mountains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (only before 1385 CE) or Professional (Neapolitan) | | | | | | | |
| | | | | | | | | | | |
| TYPE | | | | | | | | | | |
| TRAINING AND | | QUALITY | | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE | |
| Veteran cavalry | CAVALRY | Superior | Experienced | Short Spear | Melee Expert | 185 | Shoot & Charge (14) | 2 | 1,2 | |
| | Formed Flexible | Protected | Javelin | | | | | 6 | | |
| Cavalry | CAVALRY | Average | Skilled | Short Spear | Melee Expert | 104 | Shoot & Charge (6) | 4 | 1,2 | |
| | Formed Flexible | Unprotected | Javelin | | | | | 12 | | |
| Mercenary men-at-arms | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 1,2 | |
| | Drilled Loose | -/Fully Armoured | - | | | | | 2 | | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | | |
| Javelinmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 1,2 | |
| | Tribal Loose | Protected | Javelin | | | | | 6 | | |
| Crossbowmen | INFANTRY | Average | Experienced | - | - | 53 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | Crossbow | | | | | 4 | | |
| Halberdiers | INFANTRY | Average | - | Polearm | - | 77 | - | 0 | 1,2 | |
| | Tribal Close | Protected | - | | | | | 4 | | |
| Levy | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 2,3 | |
| | Tribal Loose | Unprotected | - | | | | | 4 | | |
| Mounted crossbowmen | CAVALRY | Average | Experienced | - | - | 85 | Combat Shy (-5) | 0 | 1,2 | |
| | Skirmisher | Protected | Crossbow | | | | | 4 | | |
| Skirmishing javelinmen | INFANTRY | Average | Experienced | - | - | 32 | Combat Shy (-4) | 0 | 1,2 | |
| | Skirmisher | Unprotected | Javelin | | | | | 4 | | |
| Skirmishing crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 | 1,2 | |
| | Skirmisher | Unprotected | Crossbow | | | | | 4 | | |

ALBANIAN PRINCIPALITIES



| | | | | | | | | | |
|----------------------------|------------|-------------|-------------|---|------------------------|-----|-----------------|---|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 3 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 9 | |
| Handgunners (from 1441 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 2 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 1 |
| | Skirmisher | Unprotected | Light Art | | | | | 1 | |
| Upgrade guns to cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 1 | |

NEAPOLITAN ALLIED CONTINGENT (FROM 1451 TO 1455 CE)

| | | | | | | | | | |
|-------------|------------------|------------------|-------------|-----------------|------------------------------------|-----|-------------------|---|-----|
| Elmeti | CAVALRY | Average | - | Charging Lancer | Devastating Chargers, Dismountable | 167 | Melee Expert (29) | 0 | 1,2 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 2 | |
| Catalans | INFANTRY | Average | - | Impact Weapon | - | 87 | Melee Expert (16) | 0 | 1,2 |
| | Drilled Flexible | Protected | - | | | | | 2 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 2 | |
| Archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 2 | |

ALLIES

Venetian allies - Early Italian Condotta (from 1392 to 1395 CE)

NOTES

A Neapolitan allied contingent must be commanded by a Professional allied general.
Elmeti dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

MOLDAVIAN



| | | | | |
|--------------------------|-----|-----------------|---------|--------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1359 CE to 1517 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Mountains |
| INTERNAL ALLIED GENERALS | | | | |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---------------------|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|-------------|---------------------------------------|------------|---------|
| | | | | | | | | | | |
| Boyars and retinues | CAVALRY | | Superior | - | Charging Lancer | - | 147 | - | 2 | 1,2 |
| | Formed Loose | | Protected | - | | | | | 4 | |
| Viteji | CAVALRY | | Average | Experienced | - | - | 94 | - | 4 | 1,2 |
| | Formed Flexible | | Unprotected | Bow | | | | | 8 | |
| Voynuks | INFANTRY | | Average | - | Polearm | - | 72 | Dismountable (10) | 0 | 1,2 |
| | Tribal Loose | | Protected | - | | | | | 2 | |
| Archers | INFANTRY | | Average | Experienced | - | - | 48 | Dismountable (6), Combat Shy (-14) | 6 | 1,2 |
| | Tribal Loose | | Unprotected | Bow | | | | | 22 | |
| Curteni | INFANTRY | | Average | Experienced | - | - | 65 | Dismountable (10) | 0 | 1,2 |
| | Tribal Loose | | Protected | Bow | | | | | 6 | |
| Rustici | INFANTRY | | Poor | Unskilled | Short Spear | - | 25 | Dismountable (4), Combat Shy (-9) | 0 | 2,3 |
| | Tribal Loose | | Unprotected | Javelin | | | | | 6 | |
| Skirmishing archers | INFANTRY | | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | | Unprotected | Bow | | | | | 12 | |
| Crossbowmen | INFANTRY | | Average | Experienced | - | Combat Shy | 58 | - | 0 | 1,2 |
| | Skirmisher | | Unprotected | Crossbow | | | | | 2 | |
| Handgunners | INFANTRY | | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | | Protected | Firearm | | | | | 2 | |

ALLIES

Hungarian allies - Black Army Hungarian (from 1452 to 1455 CE)

MOLDAVIAN



NOTES

After 1457 CE, any or all infantry TuGs can choose Barricades characteristic if desired.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

TIMURID



| ARMY COMMANDER | | 1 | Any Professional | | | DATES | | 1360 CE to 1506 CE | | |
|---|------------------------|--------------------|----------------------------|----------------|------------------------------|----------|--------------------------|--------------------|---------|--|
| SUB-GENERALS | | 0-3 | Any Professional | | | TERRAIN | | Plains, Mountains | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Turcoman) | | | | | | | |
| TYPE | | | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE | |
| Elephants (only Timur from 1399 to 1405 CE) | ELEPHANTS | Average | - | - | Shove | 240 | - | 0 | 1 | |
| | Tribal Loose | Protected | - | | | | | 1 | | |
| Elephants (only Shah Rukh from 1405 CE to 1447 CE) | ELEPHANTS | Average | - | - | Shove | 240 | - | 0 | 1,2 | |
| | Tribal Loose | Protected | - | | | | | 2 | | |
| Sarmarkand guards (only Timur from 1370 to 1405 CE) | CAVALRY | Exceptional | Experienced | Short Spear | Shoot & Charge, Melee Expert | 266 | Dismountable (9) | 0 | 1,2 | |
| | Drilled Close | ArmHrs/ Protected | Bow | | | | | 2 | | |
| Timurid cavalry | CAVALRY | Superior | Skilled | Short Spear | - | 210 | Melee Expert (32) | 4 | 1,2 | |
| | Drilled Loose | Protected | Bow | | | | | 8 | | |
| Turcoman nobles | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 0 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | 2 | | |
| Turcoman tribesmen | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | 4 | | |
| Upgrade Turcoman tribesmen | CAVALRY | Average | Skilled | - | - | 160 | - | | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | Up to half | | |
| Dismount Timurid cavalry | INFANTRY | Superior | Experienced | Short Spear | - | 109 | Caltrops (28) | | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | Any | | |
| Archers | INFANTRY | Average | Skilled | - | - | 95 | Caltrops (20) | 0 | 1,2 | |
| | Drilled Loose | Protected | Bow | | | | | 4 | | |
| Militia archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | | |
| Aghhan archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | | |

TIMURID



| | | | | | | | | | |
|---|--------------|-------------|-------------|-------------|---|----|--------------------|---|-----|
| Afghan spearmen | INFANTRY | Average | Unskilled | Short Spear | - | 60 | Shoot & Charge (6) | 0 | 1,2 |
| | Tribal Loose | Protected | Javelin | | | | | 4 | |
| Afghan skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 4 | |
| Naffatun (only until 1480 CE) | INFANTRY | Average | Experienced | - | Combat Shy | 35 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Firearm | | | | | 2 | |
| Handgunners (only after 1480 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 2 | |
| Hostage screen (only from 1360 to 1405 CE) | INFANTRY | Poor | - | - | Expendables, Combat Shy | 19 | - | 0 | 2,3 |
| | Tribal Loose | Unprotected | - | | | | | 4 | |
| Stampeding cattle, camels or buffaloes (only until 1447 CE) | CAVALRY | Poor | - | - | Expendables, Combat Shy, Devastating Chargers | 45 | - | 0 | 2 |
| | Tribal Close | Protected | - | | | | | 2 | |

ALLIES

Kara Koyunlu allies (only Shah Rukh from 1405 to 1447 CE)

Ak Koyunlu allies (only Timur or Shah Rukh until 1447 CE)

Uzbek allies - Later Nomadic Mongol (only after 1450 CE)

NOTES

If used, a Turcoman ally general must command all and only Turcomans. A Timurid general may command Turcomans.

An army cannot have both a hostage screen and stampeding cattle.

SPECIAL RULE: No KAB test is taken if a hostage screen TuG breaks. You must notify your opponent of this rule when the TuG is deployed.

Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

Corrected Samarkand Guard cavalry.

OTTOMAN TURKISH



| | | | | | | | | | | |
|------------------------------|-----------------|-------------------|---------------------------|-----------------|------------------------------|------|----------------------------|-----|---------|--|
| ARMY COMMANDER | | 1 | Any Professional | | DATES | | 1362 CE to 1520 CE | | | |
| SUB-GENERALS | | 0-3 | Any Professional | | TERRAIN | | Coastal, Mountains, Plains | | | |
| INTERNAL ALLIED GENERALS | | 0-1 | Any Instinctive (Serbian) | | | | | | | |
| | TYPE | | | | | | | | | |
| | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | | |
| NAME | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | UG SIZE | |
| Qapu Khalqi | CAVALRY | Superior | Experienced | Short Spear | Shoot & Charge, Melee Expert | 225 | - | 0 | 1,2 | |
| | Drilled Close | ArmHrs/ Protected | Bow | | | | | 2 | | |
| Timarli sipahi | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 2 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | 10 | | |
| Best sipahi | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | 4 | | |
| Turcomans or Crimean Tartars | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | 2 | | |
| Bedouin cavalry | CAVALRY | Average | - | Long Spear | - | 82 | Combat Shy (-18) | 0 | 1,2 | |
| | Formed Flexible | Unprotected | - | | | | | 2 | | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 1,2 | |
| | Formed Loose | Protected | - | | | | | 2 | | |
| Jannissaries | INFANTRY | Superior | Skilled | - | - | 121 | Barricades (56) | 0 | 1,2 | |
| | Drilled Loose | Protected | Bow | | | | | 6 | | |
| Azab archers | INFANTRY | Average | Experienced | - | - | 54 | Combat Shy (-14) | 2 | 1,2 | |
| | Formed Loose | Unprotected | Bow | | | | | 8 | | |
| Crossbowmen | INFANTRY | Average | Experienced | - | - | 59 | Combat Shy (-14) | 0 | 1,2 | |
| | Formed Loose | Unprotected | Crossbow | | | | | 2 | | |
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall | 67 | - | 0 | 1,2 | |
| | Tribal Close | Protected | - | | | | | 4 | | |
| Voynuks | INFANTRY | Average | - | Polearm | - | 72 | - | 0 | 1,2 | |
| | Tribal Loose | Protected | - | | | | | 2 | | |
| Levies | INFANTRY | Poor | - | - | - | 20 | Combat Shy (-9) | 0 | 2,3 | |
| | Tribal Loose | Unprotected | - | | | | | 4 | | |

OTTOMAN TURKISH



| | | | | | | | | | |
|--|--------------|------------------|-------------|-----------------|------------------------|-----|-------------------------------------|-------------|-----|
| Akinjis | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 2 8 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Upgrade akinjis to djanbazan | CAVALRY | Average | Skilled | - | Melee Expert | 127 | - | 0 2 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Balkan cavalry | CAVALRY | Average | - | Charging Lancer | - | 44 | Melee Expert (8) | 0 4 | 1,2 |
| | Skirmisher | Unprotected | - | | | | | | |
| Delis | CAVALRY | Superior | - | Short Spear | Devastating Chargers | 63 | Melee Expert (11) | 0 2 | 1,2 |
| | Skirmisher | Unprotected | - | | | | | | |
| Skirmishing crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 4 | 1,2 |
| | Skirmisher | Unprotected | Crossbow | | | | | | |
| Skirmishing javelinmen | INFANTRY | Average | Experienced | - | - | 32 | Combat Shy (-4) | 0 4 | 1,2 |
| | Skirmisher | Unprotected | Javelin | | | | | | |
| Slingers | INFANTRY | Average | Experienced | - | Combat Shy | 43 | - | 0 4 | 1,2 |
| | Skirmisher | Unprotected | Sling | | | | | | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 6 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | | |
| Regrade Azab archers | INFANTRY | Average | Experienced | - | Barricades | 78 | Combat Shy (-4) | | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | All or none | |
| Handgunners (from 1430 CE) | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 0 2 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | | |
| Cannoms and bombards (from 1430 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 1 | 1 |
| | Skirmisher | Unprotected | Heavy Art | | | | | | |
| SERBIAN CONTINGENT (FROM 1390 TO 1458 CE) | | | | | | | | | |
| Best vlastela | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 2 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela in western panoply | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 148 | Melee Expert (29) | 1 2 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | | |
| Vlastela | CAVALRY | Average | - | Charging Lancer | Devastating Chargers | 118 | Melee Expert (23) | 1 2 | 1,2 |
| | Formed Loose | Protected | - | | | | | | |

OTTOMAN TURKISH



ALLIES

Wallachian allies
Turcoman allies - Turcoman Beyliks (only until 1467 CE)
Albanian allies - Albanian Principalities (from 1380 CE)
Crim Tatar allies - Tatar Khanates (from 1429 CE)
Moldavian allies (from 1510 CE)

NOTES

Serbian troops must be commanded by their own general who cannot command other troops. The minima apply only if a Serbian contingent is taken.
Vlastela can be combined in a mixed-TuG of 1/2 fully armoured and 1/2 protected.
Only one external ally may be taken.
This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

KARA KOYUNLU



| | | | | |
|---------------------------------|-----|-----------------|----------------|--------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1378 CE to 1469 CE |
| SUB-GENERALS | 1-3 | Any Instinctive | TERRAIN | Plains, Mountains |
| INTERNAL ALLIED GENERALS | | | | |

| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
|---------------------------|-----------------|--------------|-------------|-----------------|------------|-----------------|-------------------------------------|-----------------|-----|---------|
| | | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | |
| Sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | | | 2 |
| Pushan-push | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 2 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | | | 4 |
| Tirkash-ban | CAVALRY | Average | Skilled | - | - | 160 | - | 2 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | | | 12 |
| Qullughchi | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | | | 8 |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 1,2 | |
| | Formed Loose | Protected | - | | | | | | | 4 |
| Archers | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 1,2 | |
| | Tribal Loose | Protected | Bow | | | | | | | 6 |
| Levy foot | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 2,3 | |
| | Tribal Close | Unprotected | - | | | | | | | 4 |
| Skirmishing horse archers | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 1,2 | |
| | Skirmisher | Unprotected | Bow | | | | | | | 4 |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 | |
| | Skirmisher | Unprotected | Bow | | | | | | | 6 |

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

AK KOYUNLU



| ARMY COMMANDER | | 1 | Any Instinctive | | DATES | | 1387 CE to 1504 CE | | | |
|---------------------------------|-----------------|-------------------|-----------------|-----------------|-----------------|-----------|-------------------------------------|-------------|-----|---------|
| SUB-GENERALS | | 0-3 | Any Instinctive | | TERRAIN | | Plains, Mountains | | | |
| INTERNAL ALLIED GENERALS | | | | | | | | | | |
| NAME | TYPE | TRAINING AND | QUALITY | SHOOTING SKILL | MELEE | MANDATORY | BASE | OPTIONAL | MIN | UG SIZE |
| | FORMATION | PROTECTION | WEAPONRY | WEAPONRY | CHARACTERISTICS | PTS | CHARACTERISTICS | MAX | | |
| Sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | - | 161 | - | 0 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | 2 | | |
| Upgrade sultan's retinue | CAVALRY | Superior | Experienced | Short Spear | Shoot & Charge | 174 | - | | 1,2 | |
| | Formed Close | ArmHrs/ Protected | Bow | | | | | All or none | | |
| Pushan-push | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 2 | 1,2 | |
| | Formed Loose | Protected | Bow | | | | | 4 | | |
| Tirkash-ban | CAVALRY | Average | Skilled | - | - | 160 | - | 2 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | 12 | | |
| Qullughchi | CAVALRY | Average | Experienced | - | - | 125 | - | 0 | 1,2 | |
| | Formed Flexible | Protected | Bow | | | | | 6 | | |
| Kurdish cavalry | CAVALRY | Average | - | Charging Lancer | - | 105 | Melee Expert (23) | 0 | 1,2 | |
| | Formed Loose | Protected | - | | | | | 4 | | |
| Archers with shields and sabres | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 0 | 1,2 | |
| | Tribal Loose | Protected | Bow | | | | | 4 | | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 | |
| | Tribal Loose | Unprotected | Bow | | | | | 4 | | |
| Levy foot | INFANTRY | Poor | - | Short Spear | Shieldwall | 27 | Combat Shy (-9) | 0 | 2,3 | |
| | Tribal Close | Unprotected | - | | | | | 4 | | |
| Handgunners (after 1472 CE) | INFANTRY | Average | Experienced | - | - | 70 | Combat Shy (-22) | 0 | 1,2 | |
| | Formed Loose | Protected | Firearm | | | | | 4 | | |
| Skirmishing horse archers | CAVALRY | Average | Experienced | - | - | 70 | Cantabrian (16), Combat Shy (-4) | 0 | 1,2 | |
| | Skirmisher | Unprotected | Bow | | | | | 4 | | |

AK KOYUNLU



| | | | | | | | | | |
|--------------------------------------|------------|-------------|-------------|---|------------------------|-----|---|---|-----|
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |
| Cannons and bombards (after 1472 CE) | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 1 | |

ALLIES

Georgian allies (only to 1403 CE)

Karaman and Candar Turkoman allies -Turcoman Beylik (only to 1461 CE)

Empire of Trebizond allies (only to 1461 CE)

Kara Koyunlu allies (only to 1469 CE)

Ottoman Turkish allies (from 1496 to 1497 CE)

NOTES

Only one external ally may be taken.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

CRUSADE OF NICOPOLIS



| | | | | | | | | | |
|--|------------------------|--------------------|---------------------------------------|-----------------|------------------------------------|----------|------------------------------------|---------|---------|
| ARMY COMMANDER | | 1 | Any Competent or Mediocre Instinctive | | DATES | | 1396 CE to 1396 CE | | |
| SUB-GENERALS | | 1-3 | Any Competent or Mediocre Instinctive | | TERRAIN | | Standard, Plains | | |
| INTERNAL ALLIED GENERALS | | | | | | | | | |
| | TYPE | | | | | | | | |
| NAME | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
| French knights | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers, Dismountable | 216 | Melee Expert (40) | 2 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 6 | |
| Hospitaller knights | CAVALRY | Superior | - | Charging Lancer | Devastating Chargers | 207 | Melee Expert (40) | 0 | 1,2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 2 | |
| MIXED TUG COMPRISING 1/2 KNIGHTS AND 1/2 SERGEANTS | | | | | | | | | |
| Hungarian nobles | CAVALRY | Superior | - | Charging Lancer | - | 184 | Melee Expert (40) | 1 | 2 |
| | Formed Loose | -/Fully Armoured | - | | | | | 2 | |
| Hungarian lesser nobles | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | = | |
| | Formed Loose | Protected | - | | | | | = | |
| ----- | | | | | | | | | |
| German knights | CAVALRY | Average | - | Charging Lancer | - | 144 | Dismountable (6) | 0 | 1,2 |
| | Drilled Loose | -/Fully Armoured | - | | | | | 2 | |
| Szekelers | CAVALRY | Average | Experienced | Short Spear | - | 135 | - | 0 | 1,2 |
| | Formed Flexible | Protected | Bow | | | | | 2 | |
| Wallachian and Bulgar boyars and retinues | CAVALRY | Superior | - | Charging Lancer | - | 147 | - | 0 | 1,2 |
| | Formed Loose | Protected | - | | | | | 2 | |
| Wallachian viteji and curteni cavalry | CAVALRY | Average | Experienced | - | - | 94 | - | 2 | 1,2 |
| | Formed Flexible | Unprotected | Bow | | | | | 4 | |
| Free company longbowmen | INFANTRY | Average | Experienced | - | - | 90 | Dismountable (10), Barricades (40) | 0 | 1,2 |
| | Formed Loose | Protected | Powerbow | | | | | 4 | |
| Crusader crossbowmen | INFANTRY | Average | Experienced | - | - | 80 | Combat Shy (-22) | 0 | 1,2 |
| | Formed Loose | Protected | Crossbow | | | | | 4 | |

CRUSADE OF NICOPOLIS



| | | | | | | | | | |
|---------------------|--------------|-------------|-------------|-------------|-------------------------------|----|------------------|---|-----|
| Spearmen | INFANTRY | Average | - | Short Spear | Shieldwall, Integral Shooters | 73 | Combat Shy (-22) | 0 | 1,2 |
| | Tribal Close | Protected | - | | | | | 4 | |
| Archers | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 1,2 |
| | Tribal Loose | Unprotected | Bow | | | | | 6 | |
| Ribaulds | INFANTRY | Average | Unskilled | Short Spear | - | 40 | Combat Shy (-14) | 0 | 1,2 |
| | Tribal Loose | Unprotected | Javelin | | | | | 4 | |
| Scouts | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 2 | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |

NOTES

French knights must be commanded by a French C-in-C. Hungarians must be commanded by a Hungarian sub-general. Wallachians must be commanded by a Wallachian sub-general. Other troops may be placed in the command of any general. The restricted quality of the generals represents the lack of unity in command. Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken. Knights dismount as Formed Close, Fully Armoured, 2-H Cut-Crush of equivalent quality.

CHANGES FROM LAST VERSION

None.

TATAR KHANATES



| | | | | |
|---------------------------------|-----|-----------------|----------------|--------------------|
| ARMY COMMANDER | 1 | Any Instinctive | DATES | 1430 CE to 1520 CE |
| SUB-GENERALS | 0-3 | Any Instinctive | TERRAIN | Plains |
| INTERNAL ALLIED GENERALS | | | | |

| NAME | TYPE | TRAINING AND FORMATION | QUALITY PROTECTION | SHOOTING SKILL WEAPONRY | MELEE WEAPONRY | MANDATORY CHARACTERISTICS | BASE PTS | OPTIONAL CHARACTERISTICS | MIN MAX | UG SIZE |
|---------------------------------|-----------------|---------------------------|-----------------------|----------------------------|-------------------|------------------------------|------------------|-----------------------------|------------|---------|
| | | | | | | | | | | |
| Khan's best cavalry | CAVALRY | Superior | Experienced | Short Spear | - | 175 | - | 0 | 4 | 1,2 |
| | Drilled Loose | Protected | Bow | | | | | | | |
| Best equipped cavalry | CAVALRY | Average | Experienced | Short Spear | - | 125 | - | 0 | 12 | 1,2 |
| | Formed Loose | Protected | Bow | | | | | | | |
| Cavalry | CAVALRY | Average | Experienced | Short Spear | - | 100 | - | 4 | 16 | 1,2 |
| | Formed Flexible | Unprotected | Bow | | | | | | | |
| Foot archers (Khanate of Kazan) | INFANTRY | Average | Experienced | - | - | 48 | Combat Shy (-14) | 0 | 6 | 1,2 |
| | Tribal Loose | Unprotected | Bow | | | | | | | |
| Skirmishing cavalry | CAVALRY | Average | Experienced | Short Spear | - | 75 | - | 0 | 6 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | | | |
| Upgrade skirmishing cavalry | CAVALRY | Average | Skilled | Short Spear | - | 124 | - | | | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | | | |

ALLIES

Ottoman Turkish allies (Crimean Khanate from 1475 CE)

NOTES

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.

BLACK ARMY HUNGARIAN



| | | | | | | | | | | | |
|---|--------------|-----------------|------------------|-------------------|----------------|-------------|----------|--------------------|-----------------|-------------------------------|--|
| ARMY COMMANDER | | 1 | Any Professional | | | DATES | | 1442 CE to 1494 CE | | | |
| SUB-GENERALS | | 0-3 | Any Professional | | | TERRAIN | | Plains | | | |
| INTERNAL ALLIED GENERALS | | | | | | | | | | | |
| | TYPE | | | | | | | | | | |
| | TRAINING AND | | QUALITY | | SHOOTING SKILL | | MELEE | | MANDATORY | | |
| | FORMATION | | PROTECTION | | WEAPONRY | | WEAPONRY | | CHARACTERISTICS | | |
| | NAME | | | | | | PTS | | CHARACTERISTICS | | |
| | | | | | | | | MIN | | | |
| | | | | | | | | MAX | | UG SIZE | |
| Royal Banderium | | CAVALRY | | Superior | | - | | Charging Lancer | | - | |
| | | Formed Close | | ArmHrs/F Armoured | | - | | | | 180 | |
| | | | | | | | | Melee Expert (43) | | 0 | |
| | | | | | | | | | | 2 | |
| | | | | | | | | | | 1,2 | |
| MIXED TUG COMPRISING 1/2 NOBLES AND 1/2 LESSER NOBLES | | | | | | | | | | | |
| Nobles | | CAVALRY | | Superior | | - | | Charging Lancer | | - | |
| | | Formed Loose | | -/Fully Armoured | | - | | | | 184 | |
| | | | | | | | | Melee Expert (40) | | 1 | |
| | | | | | | | | | | 2 | |
| | | | | | | | | | | 2 | |
| Lesser nobles | | CAVALRY | | Superior | | - | | Charging Lancer | | - | |
| | | Formed Loose | | Protected | | - | | | | 147 | |
| | | | | | | | | Melee Expert (32) | | = | |
| | | | | | | | | | | = | |
| ----- | | | | | | | | | | | |
| German or Bohemin armigeri | | CAVALRY | | Average | | - | | Charging Lancer | | - | |
| | | Drilled Loose | | -/Fully Armoured | | - | | | | 144 | |
| | | | | | | | | Dismountable (6) | | 0 | |
| | | | | | | | | | | 4 | |
| | | | | | | | | | | 1,2 | |
| Polish knights (only from 1442 to 1444 CE) | | CAVALRY | | Superior | | - | | Charging Lancer | | - | |
| | | Formed Loose | | -/Fully Armoured | | - | | | | 184 | |
| | | | | | | | | Melee Expert (40) | | 0 | |
| | | | | | | | | | | 2 | |
| | | | | | | | | | | 1,2 | |
| Serbian gusars | | CAVALRY | | Average | | - | | Charging Lancer | | - | |
| | | Formed Flexible | | Protected | | - | | | | 115 | |
| | | | | | | | | Melee Expert (23) | | 0 | |
| | | | | | | | | | | 4 | |
| | | | | | | | | | | 1,2 | |
| Szekelers or Tatars | | CAVALRY | | Average | | Experienced | | Short Spear | | - | |
| | | Formed Flexible | | Protected | | Bow | | | | 135 | |
| | | | | | | | | | | 2 | |
| | | | | | | | | | | 8 | |
| | | | | | | | | | | 1,2 | |
| Armati | | INFANTRY | | Average | | - | | Polearm | | Integral Shooters | |
| | | Drilled Close | | Protected | | - | | | | 98 | |
| | | | | | | | | Combat Shy (-22) | | 0 | |
| | | | | | | | | | | 4 | |
| | | | | | | | | | | 1,2 | |
| Clipeati | | INFANTRY | | Average | | - | | Short Spear | | Shieldwall, Integral Shooters | |
| | | Drilled Close | | Protected | | - | | | | 88 | |
| | | | | | | | | Combat Shy (-22) | | 0 | |
| | | | | | | | | | | 6 | |
| | | | | | | | | | | 1,2 | |
| Archers | | INFANTRY | | Average | | Experienced | | - | | - | |
| | | Tribal Loose | | Unprotected | | Bow | | | | 48 | |
| | | | | | | | | Combat Shy (-14) | | 0 | |
| | | | | | | | | | | 6 | |
| | | | | | | | | | | 1,2 | |

BLACK ARMY HUNGARIAN



| | | | | | | | | | |
|--------------------------------|---------------|-------------|-------------|-------------|------------------------|-----|-----------------|------------|------------|
| Peasants | INFANTRY | Poor | Unskilled | Short Spear | - | 25 | - | 0 | 2,3 |
| | Tribal Loose | Unprotected | Javelin | | | | | 8 | |
| Horse archers | CAVALRY | Average | Experienced | - | - | 70 | Combat Shy (-4) | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 8 | |
| Upgrade horse archers | CAVALRY | Average | Experienced | - | Cantabrian | 86 | Combat Shy (-4) | | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | Up to half | |
| Skirmishing archers | INFANTRY | Average | Experienced | - | Combat Shy | 50 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Bow | | | | | 6 | |
| Crossbowmen | INFANTRY | Average | Experienced | - | Combat Shy | 58 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Crossbow | | | | | 4 | |
| Handgunners | INFANTRY | Average | Experienced | - | - | 45 | Combat Shy (-5) | 2 | 1,2 |
| | Skirmisher | Protected | Firearm | | | | | 8 | |
| War Wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 204 | - | 0 | 1 |
| | Formed Loose | Protected | Crossbow | | | | | 4 | |
| Regrade guns mounted in wagons | BATTLE WAGONS | Average | Experienced | Polearm | - | 254 | - | 0 | * see note |
| | Formed Loose | Protected | Light Art | | | | | 1 | |
| Guns | ARTILLERY | Average | Experienced | - | Combat Shy | 138 | Barricades (16) | 0 | 1,2 |
| | Skirmisher | Unprotected | Light Art | | | | | 2 | |
| Cannons | ARTILLERY | Average | Experienced | - | Barricades, Combat Shy | 244 | - | 0 | 1,2 |
| | Skirmisher | Unprotected | Heavy Art | | | | | 2 | |

BOSNIAN CONTINGENT (ONLY BEFORE 1453 CE)

| | | | | | | | | | |
|-----------------|--------------|-----------|-------------|-----------------|---|-----|-------------------|---|-----|
| Bosnian knights | CAVALRY | Superior | - | Charging Lancer | - | 147 | Melee Expert (32) | 0 | 1,2 |
| | Formed Loose | Protected | - | | | | | 2 | |
| Bosnians | INFANTRY | Average | Experienced | - | - | 65 | Combat Shy (-22) | 2 | 1,2 |
| | Tribal Loose | Protected | Bow | | | | | 6 | |

ALLIES

Serbian allies - Serbian Empire (before 1447 CE)
Wallachian allies

BLACK ARMY HUNGARIAN



NOTES

*One base of war wagons in a TuG may be regraded to include light artillery.

German armigeri dismount as Formed Close, Fully Armoured, 2-H Cut & Crush of equivalent quality.

Maxima and minima apply to the Hungarian nobles, an equal number of lesser nobles must be taken.

A Bosnian contingent must be commanded by a Bosnian sub-general who may only command Bosnian troops. Bosnian troops are only mandatory if a contingent is taken. A Bosnian contingent cannot be used with allies.

This army may use Feigned Flight.

CHANGES FROM LAST VERSION

None.