



ARMY LISTS

RECONQUISTA

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CREATING AN ARMY WITH THE MORTEM ET GLORIAM ARMY LISTS

Use the army lists to create your own customised armies using the Mortem et Gloriam Army Builder.

There are few general rules to follow:

- 1. An army must have at least 2 generals and can have no more than 4.
- 2. You must take at least the minimum of any troops noted and may not go beyond the maximum of any.
- 3. No army may have more than two generals who are Talented or better.
- 4. Unless specified otherwise, all elements in a UG must be classified identically. Unless specified otherwise, if an optional characteristic is taken, it must be taken by all the elements in the UG for which that optional characteristic is available.
- 5. Any UGs can be downgraded by one quality grade and/or by one shooting skill representing less strong, tired or understrength troops. If any bases are downgraded all in the UG must be downgraded. So Average-Experienced skirmishers can always be downgraded to Poor-Unskilled.
- 6. Points are shown for troops with all mandatory characteristics applied. Points have been rounded to the nearest whole number. If quality or shooting skill is downgraded, then the points (including the points for any optional characteristics) will need to be adjusted.
- 7. An army entirely of Cavalry, Chariots, Camelry or Infantry with the Dismounted characteristic may choose the No Camp option.

Where allies are allowed, they must conform to the following rules:

- 1. They must be a minimum of 2 and a maximum of 4 UGs.
- 2. They must take enough UGs to get them to at least 50% of the minimums in the list being used.
- 3. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.
- 4. Unless specified in the notes, the general must be the same type as the army commander in the main list but cannot be legendary.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Where an internal ally is allowed, and no contingent is specified they must conform to the following rules:

- 1. They must be a minimum of 2 and a maximum of 4 UGs.
- 2. The total number of troops taken of each type in the entire army must not exceed the maxima for that troop type.
- 3. They must take enough UGs to get them to at least 50% of the minimums in the list if there is enough allowance for a UG after the core army itself has taken the minimum. For example: An army has 4-12 cavalry (UG size 4,6) and 18-32 spearmen (UG size 6,8,9) as compulsory troops with 2 internal allies. The core army must take 4 cavalry and at least 18 spearmen. The first ally must take 4 cavalry and at least 9 spearmen. The second ally must take 4 cavalry but cannot take the 9 spearmen as this would exceed the 32 spearmen limit for the army.
- 4. They can thereafter take any troops up to the maximum to create the rest of the allied contingent.

Usually this results in 1-3 UGs being compulsory and you having full flexibility on the rest.

Poor quality TuGs in Pacto must start with 2 or 3 elements. TuGs downgraded from Average quality must start with 2 elements, except where they are already allowed 3 elements. Poor quality SuGs or Average quality downgraded to Poor may start with 1, 2 or 3 elements.

As a courtesy to your opponent, when you deploy your troops you should describe it fully; type, training, quality, protection, melee weaponry, shooting skill and weaponry, characteristics, and which ally if appropriate. You should also explain how any unusual troop types in your army function and any special rules including Stakes, Caltrops, Barricades and Obstacles and troop types such as Battle Wagons.

FRIENDLY AND SCENARIO GAMES

Feel free to vary the troop classifications for friendly and scenario games. An interesting aspect of scenario games can be to see what the effect is from representing troops in a different manner.

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HISTORICAL INTRODUCTION

A feature of medieval Spain was the Reconquista, the Crusade by which territories were recaptured and Christianised.

In the 10th century CE, Al-Andalus was the major power in Spain. Christian kingdoms of Asturia, Galicia, Castille, Navarre and Aragon existed in the north and east. A slow but steady migration of Christian subjects to the northern kingdoms of Christian Spain increased their power. The Caliphate of Cordoba established in 929 effectively broke all ties with the Egyptian and Syrian caliphs. The Caliphate collapsed into civil war and split into "taifa" kingdoms. As many as 33 taifas obtained independence over the next century. This encouraged the Christians of the north to take over the Muslim territories. Due to their military weakness, taifa rulers on two occasions invited North African warriors. The Almoravids were invited after the fall of Toledo in 1085 and the Almohads after the fall of Lisbon in 1147. On both occasions, they were more interested in annexing territories to their own North African empires.

The Christian kingdoms that were initially fragmented consolidated over time. The Kingdom of Asturia transitioned into the Kingdom of León in 924. Galicia remained semi-independent from Leon until the 12th century. Castile broke away from León in 931, but returned to the nominal control of León in 1035 under Ferdinand I. On his death the kingdoms were split amongst his sons but were reunited by Alfonso VI (with the help of El Cid) in 1072. The kingdoms were again separated on the death of Alfonso VII until re-united in 1230 under Ferdinand III.

The Kingdom of Navarre took form around the city of Pamplona. Briefly independent in the 10th century, it freed itself from vassalage in the early 11th century. A series of partitions and dynastic changes led to periods of rule by the kings of Aragon (1054 to 1134) and France (1285 to 1328). The southern part of Navarre was conquered by the Spanish in 1512. The northern part was merged into France.

The Crown of Aragon originated in 1137, when the Kingdom of Aragon and the County of Barcelona merged by dynastic union. Aragon was in competition with Castile for control of the middle valley of the Ebro, Barcelona was linked to southern France, known as Occitania. In 1213, Aragon allied to the southern French were defeated by Simon de Montfort and his northern French army at the Battle of Muret. Peter II of Aragon was killed in this battle and it led to the Treaty of Meaux-Paris in which the Crown of Aragon renounced its rights to Occitania allowing these territories to be incorporated into France.

Aragon returned to an era of expanding southwards. Majorca and much of Valencia was conquered. Murcia was captured in 1266 and then handed over to Castile. When James II of Aragon completed the conquest of Valencia, Aragon was established as one of the major powers in Europe. Sicily, and Neopatria and Athens in Greece, came under Aragonese rule. In 1469 Ferdinand II of Aragon married Infanta Isabella of Castile, half-sister to King Henry IV of Castile. On his death in 1474, the territories were in a dynastic union.

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Portugal arose in the 10th century as a duchy of the Kingdom of Asturias. In 1139 Alfonso Henriques declared himself as King of Portugal. He was officially recognised by the Pope in 1179 as Alfonso I. The Algarve was conquered from the Moors in 1249, and in 1255 Lisbon became the capital. The conquest drew the anger of Alfonso X of Castile and war, but in 1263 he renounced his claim to suzerainty over the Algarve. The border with Spain has remained almost unchanged since. The Treaty of Windsor (1386) created an alliance between Portugal and England. In 1415 a Portuguese fleet, commanded by the king and the three princes, set sail for and captured Ceuta in Africa. This was the first step in creating the Portuguese Empire.

By 1250 the Emirate of Granada was the last part of the Iberian peninsular to be held by the Muslims. It was a tributary state of Castile. Granada's peace with Castile broke down on various occasions. Granada lost territory to Castile at the Battle of Teba in 1330. In 1340, Granada under Yusuf I supported the failed Marinid invasion of the Iberian Peninsula, which ended at the Battle of Río Salado. The Emirate's attack on the Castilian frontier town of Zahara in December 1481 led to ten years of war. By 1491, the city of Granada itself lay under siege. A treaty was signed setting out the conditions for surrender. On January 2 1492 Muhammad XII gave up complete control of Granada to Ferdinand and Isabella.

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MAXIMUS ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - MAXIMUS

	Army Co.	mmander	Sub-ge	eneral	Ally general		
Type of general	Professional	Instinctive	Professional	Instinctive	Professional	Instinctive	
Legendary	1600	1400	n/a	n/a	800	700	
Talented	1150	900	850	700	650	600	
Competent	700	550	600	450	300	250	
Mediocre	400	250	400	250	100	50	

CAMPS

Type of camp	Poor	Average	Superior
Unfortified	126	210	294
Fortified	288	480	672
Flexible	252	420	588
Mobile	198	330	462
No camp	486	N/A	N/A

A flexible camp is deployed as a fortified camp when defending and a mobile camp when invading. No camp deploys a poor mobile camp when defending and no camp at all when invading.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

Notes

- 1. Points values for skirmishers in Magna and Pacto are greater than in Maximus as SuGs shoot at full effect with only two ranks.
- 2. For further details on how points are calculated visit the Mortem et Gloriam website.

EARLY CATALAN AND ARAGON



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ARMY COMMANDER	1	Any Instinctive			DATES		988 CE to 1149 CE			
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Standard, Mountains			
Internal Allied Genera	ALS				САМР		Unfortified; Poor or Ave Superior	erage or Mo	obile;	
	Type Training and	QUALITY	SHOOTING SKILL	Melee	Mandatory	Base	O PTIONAL	Men		
NAME	FORMATION	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	ЖАЖ	UG SIZE	
Knights (before 1046 CE)	CAVALRY Formed Loose	Superior Protected	-	Short Spear	Devastating Chargers	145	-	12 24	4,6	
Knights (from 1046 CE)	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	12	4,6	
Kingins (nom 1040 CE)	Formed Loose	Protected	-	Charging Lancer	-	14/	Melee Expert (32)	24	4,0	
Upgrade knights as veteran	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194		0	4,6	
hidalgos (from 1104 CE)	Drilled Loose	Protected	-	- Charging Lancer	Melee Expert	194	- · · · · · · · · · · · · · · · · · · ·	6	4,0	
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	6,8	
	Tribal Close	Protected	-		Sincia wan		integral bilooters (0)	32		
Crossbowmen (from 1000	INFANTRY	Average	Experienced	_	Combat Shy	48	_	0	6,8	
CE)	Tribal Loose	Protected	Crossbow		Combat Siry			8	0,0	
Upgrade crossbowmen	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	6,8	
(from 1046 CE)	Tribal Loose	Protected	Crossbow	<u>-</u>	-	70	Comoat sily (-22)	8	0,0	
Basque or mercenary Berber	CAVALRY	Average	Experienced			47	Cantabrian (16),	0	4,6	
light horse	Skirmisher	Unprotected	Javelin	<u>-</u>	-	4/	Combat Shy (-4)	8	4,0	
Mounted crossbowmen	CAVALRY	Average	Experienced			70	Combat Shy (-5)	0	4,6	
(after 1000 CE)	Skirmisher	Protected	Crossbow	<u>-</u>	-	70	Compatibility (-0)	6	4,0	
Skirmishing javelinmen	INFANTRY	Average	Experienced			29	Combat Shy (-4)	18	6,9	
	Skirmisher	Unprotected	Javelin	-	<u>-</u>	<i>∆ y</i>	Combat Sny (-4)	45	6,9	
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	40	_	0	6,9	
Skiimsiing archers	Skirmisher	Unprotected	Bow	-	Compatibility	40	- '	18	0,5	

EARLY CATALAN AND ARAGON



Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	15		0	6.0
(from 1000 CE)	Skirmisher	Unprotected	Crossbow	-	Collidat Sily	40	-	9	6,9
Slingers	INFANTRY	Average	Experienced		Combat Shy	35		0	6,9
	Skirmisher	Unprotected	Sling	-	Combat sily	30	-	18	- 0,9

ALLIES

Andalusian allies (only in 1010 CE)

Taifa allies - Taifa Andalusian (from 1031 to 1100 CE)

Pisan allies - Early Communal Italian (from 1113 to 1115 CE)

NOTES

A mobile superior camp represents the cart with the Cross of Pelagius. This may only be taken after 1000 CE.

HISTORICAL NOTES

Aragon was originally a Carolingian feudal county around the city of Jaca which in the 9th century CE became a vassal of the kingdom of Pamplona (later Navarre). On the death of Sancho III of Navarre in 1035, the kingdom was divided. Ramiro, Sancho's illegitimate son became ruler of Aragon. His son, Sancho Ramirez inherited both Navarre and Aragon. As the Aragonese expanded south at the expense of Al Andalus, the capital moved to first Huesca in 1096 and Zaragoza in 1118. In 1135 different rulers were chosen for Navarre and Aragon.

HISTORICAL ENEMIES

Andalusian; North African Dynasties; Taifa Andalusian; Feudal French

CHANGES FROM LAST VERSION

TAIFA ANDALUSIAN



ARMY COMMANDER		1	Any Instinctive			DATES		1017 CE to 1110 CE		
SUB-GENERALS		0-3	Any Instinctive			TERRAIN		Standard, Coastal		
Internal Allied General	LS	0-1	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage
	Түрі	3								
	TRAINING	AND	QUALITY	SHOOTING SKILL	MELEE	M ANDAT OR Y	BASE	OPTIONAL	Min	
Name	FORMAT	10N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Andalusian spearmen	INFAN		Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	6,8
	Tribal C		Protected	-					24	
Levy spearmen	INFAN Tribal C		Poor Protected	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0 16	6,8
	INFAN			-						
Black spearmen	Tribal L		Average Protected	-	Short Spear	-	57	_	8	6,8
D 1	INFAN		Average	-	C1 C	C1 · 1.1 11		I 101 (0	0	6.0
Berber spearmen	Tribal C	lose	Protected	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	6,8
Andalusian or Berber cavalry	CAVAI	LRY	Average	Experienced			- 47	Cantabrian (16),	6	4,6
Andardsian of Berber Cavany	Skirmis	her	Unprotected	Javelin	-	-	47	Combat Shy (-4)	36	4,0
Andalusian horse archers	CAVAI	LRY	Average	Experienced			57	Cantabrian (16),	0	4,6
Andalusian noise archers	Skirmis	her	Unprotected	Bow	-	-	07	Combat Shy (-4)	6	4,0
Berber javelinmen	INFAN	TRY	Average	Experienced			29	Combat Shy (-4)	0	6,9
berber javenimien	Skirmis	her	Unprotected	Javelin	-	-	27	Combat Sity (-4)	9	0,7
Skirmishing archers	INFAN	TRY	Average	Experienced		Combat Shy	40		0	6,9
Skiiilisiiiig atcliets	Skirmis	her	Unprotected	Bow		Compatibily	40	-	18	6,9
Slingers	INFAN	ΓRY	Average	Experienced		Combat Shy	35	_	0	6,9
Jungers	Skirmis	her	Unprotected	Sling	-	Combat Sily	JU	-	9	0,7

TAIFA ANDALUSIAN



ONLY TAIFA OF SEVILLE (F	ком 1023 то 109	91 CE) or Taifa of	ZARAGOZA (101	7 то 1110 СЕ)				ONLY TAIFA OF SEVILLE (FROM 1023 TO 1091 CE) OR TAIFA OF ZARAGOZA (1017 TO 1110 CE)													
Arab cavalry	CAVALRY	Average	-	Long Spear		115	Combat Shy (-28)	0	4,6												
	Formed Loose	Protected	-	Long Spear		110	Goillout Billy (20)	12													
Christian knights (before	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	4,6												
1046 CE)	Formed Loose	Protected	-	Short Spear		140	-	6													
Christian knights (from 1046	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	4,6												
CE)	Formed Loose	Protected	-			147	iviciee Expert (02)	6													
Uprade knights under El Cid	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194			4,6												
(see note)	Drilled Loose	Protected	-	- Charging Lancer		174		All	4,0												
Christian spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77		0	6,8												
	Formed Close	Protected	_	- Short Spear	Silieluwali	//	-	16													

NOTES

The army of the Taifa of Valencia between 1094 and 1101 CE should be represented by a Feudal Castilian army commanded by El Cid. If the Taifa of Zaragoza is used from 1081 to 1086 CE and Christian Knights are taken then the C-in-C must be El Cid. El Cid must be a Legendary or Talented commander.

HISTORICAL NOTES

The rise of the Taifas was due to the decline of the Caliphate of Cordoba. After the fall of the Caliphate of Cordoba in 1031, about 33 taifas were independent after the civil war and conflict in Al-Andalus. The strongest and largest taifa in this first period (11th century) were the Taifa of Zaragoza, Taifa of Toledo, Taifa of Badajoz and the Taifa of Seville. In 1086 Yusuf ibn Tashfin, the Almoravid ruler of North Africa, was invited by the Muslim taifa princes of Al-Andalus in the Iberian Peninsula to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He landed in Spain and defeated Castile at the Batttle of Sagrajas. By 1094, Yusuf had annexed most of the major taifas, with the exception of Saragossa which remained independent until 1110.

HISTORICAL ENEMIES

Early Catalan and Aragon; Feudal Navarrese; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

Removed El Cid option for the Taifa of Valencia.

FEUDAL NAVARRESE



ARMY COMMANDER	1	Any Instinctive			DATES		1035 CE to 1327 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Mountains		
Internal Allied General	ALS				САМР		Unfortified or Flexible;	Poor or Ave	erage
	ТүрЕ				_				
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		6	4,6
Milgits (before 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		24	4,0
Knights (from 1046 to 1149	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	6	4,6
CE)	Formed Loose	Protected	-	Charging Lancer	-	14/	Meiee Expert (32)	24	4,0
Upgrade knights as veteran hidalgos (from 1104 to 1149	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194	_	0	4,6
CE)	Drilled Loose	Protected	-	Charging Lancer	wielee Expert	171		6	1,0
MIXED TUG COMPRISING 1	/2 KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)						
Knights	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	3	4,6
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer		102	Tviciec Expert (27)	12	4,0
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Sergeants	Formed Loose	Protected	-	-	-	00	Wielee Expert (23)	=	
Military order knights (from	CAVALRY	Superior	-	Charaina I an aar	Devastating Chargers	189	Melee Expert (40)	0	4
1150 to 1276 CE)	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Meiee Expert (40)	4	4
Javelinmen	INFANTRY	Average	Unskilled	Chart Char		70	Shoot & Charge (6),	0	6,8,9
Javenninen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	36	0,0,9
Cro an area are	INFANTRY	Average	-	Short Spear	Shieldwall	67	Combat Shy (-22)	12	6,8,9
Spearmen	Tribal Close	Protected	-	Short Spear	Silielawali	07	Combat Sily (-22)	36	0,0,9
Military order sergeants	INFANTRY	Average	-	Short Spear	Shieldwall	82	Integral Shooters (6)	0	6
(from 1150 to 1276 CE)	Drilled Close	Protected	-	- Short Spear	Silieiuwaii	04	integral shooters (0)	6	0
Military order crossbowmen	INFANTRY	Average	Experienced			85	Combat Shy (-22)	0	6
(from 1150 to 1276 CE)	Drilled Loose	Protected	Crossbow		<u>-</u>	<i></i>	Compatibily (-22)	6	O

FEUDAL NAVARRESE



Archers	INFANTRY	Average	Experienced		48	Combat Shy (-14)	0	6,8
Alcheis	Tribal Loose	Unprotected	Bow		40	Compatibily (-14)	8	0,0
Crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	48		0	6,8
Crossbowillen	Tribal Loose	Protected	Crossbow	- Contract Stry	40	-	8	0,0
Upgrade crossbowmen	INFANTRY	Average	Experienced		70	Combat Shy (-22)	0	6,8
(from 1046 CE)	Tribal Loose	Protected	Crossbow		70	Compatibility (-22)	8	0,0
Crossbowmen (from 1150	INFANTRY	Average	Experienced		70	Combat Shy (-22)	0	6,8
CE)	Tribal Loose	Protected	Crossbow		70	Compatibility (-22)	8	0,0
Paggue light cavalar	CAVALRY	Average	Experienced		47	Cantabrian (16),	0	4,6
Basque light cavalry	Skirmisher	Unprotected	Javelin		4/	Combat Shy (-4)	12	4,0
Skirmishing javelinmen	INFANTRY	Average	Experienced		29	Combat Shy (-4)	0	6,9
Skiminstimig javeimmiem	Skirmisher	Unprotected	Javelin		49	Compat Sny (-4)	36	0,9
Skirmishing crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	45		0	6,9
Skiiiiisiiiiig ciossoowiiieii	Skirmisher	Unprotected	Crossbow	- Contract Stry	40	-	9	0,9
Cleimaighia a amah ama	INFANTRY	Average	Experienced	- Combat Shy	40		0	6,9
Skirmishing archers	Skirmisher	Unprotected	Bow	- Combat sny	40	-	9	0,9
Slingars	INFANTRY	Average	Experienced	- Combat Shy	35		0	6,9
Slingers	Skirmisher	Unprotected	Sling	- Combat sny	/ 33	-	9	0,9

ALLIES

Catalan allies - Early Catalan and Aragon (from 1045 to 1070 CE)

French Crusader allies - Feudal French (from 1046 to 1149 CE)

French Crusader allies - Northern Medieval French (from 1150 to 1328 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Only one external ally may be taken.

FEUDAL NAVARRESE



HISTORICAL NOTES

On his death in 1035, Sancho III divided his possessions among his four sons. García Sánchez III received Navarre. Ferdinand received the County of Castile and adter the Battle of Tamarón in 1037 was able to unite Castile with León as king Ferdinand I. The relationship between García and Ferdinand deteriorated and ended when García was killed at the Battle of Atapuerca, in September 1054. García was succeeded by Sancho IV who was murdered in 1076. Alfonso VI of León and Castile took control of much of Navarre whilst Sancho Ramierez of Aragon took control of the rest of the territory. This led to a period of Aragonese expansion. To the south the border was moved to the Ebro river, Zaragoza was taken in 1118 and Tudela in 1119. The status quo between Aragon and Castile stood until the 1134. Navarre chose Garcia Ramirez as King. Navarre faced Castilian invasions in 1173 and 1199. By 1200 Western Navarre was in Castilian control. Navarre passed by marriage to the House of Champagne. From 1276 Navarre effectively passed into French control. It then remained in personal union with France until the death of Charles I in 1328.

HISTORICAL ENEMIES

Early Feudal French; Taifa Andalusian; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

FEUDAL CASTILE, LEÓN AND PORTUGUESE



ARMY COMMANDER	1	Any Instinctive			DATES		1037 CE to 1349 CE		
Sub-Generals	0-3	Any Instinctive			TERRAIN		Standard, Plains, Moun	tains	
Internal Allied Genera	LS 0-1	Any Instinctive (Portu	iguese)		САМР		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
NAME	Formation	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	Characteristics	Max	UG SIZE
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	6	4,6
Talights (beloft 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		24	-1, 0
Knights (from 1046 to 1149	CAVALRY	Superior	-	Charging Lancer	_	147	Melee Expert (32)	6	4,6
CE)	Formed Loose	Protected	-	Charging Lancer	-	147	Melee Expert (02)	24	4,0
Upgrade knights as veteran hidalgos (from 1074 to 1149	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194	_	0	4,6
CE)	Drilled Loose	Protected	-	Charging Lancer	Weiee Expert	174	-	6	-1, 0
MIXED TUG COMPRISING 1	$oldsymbol{/2}$ KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)						
	CAVALRY	Superior	-	Charging Lancer	Downstating Chargers	207	Melee Expert (40)	0	4,6
Best knights	Formed Loose	-/Fully Armoured	-		1 Devastating Chargers	207	Tvicice Expert (40)	3	4,0
Post sergennts	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Best sergeants	Formed Loose	Protected	-	-	Devastating Chargers	151	Meiee Expert (52)	=	
MIXED TUG COMPRISING 1	m/2 KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)						
Voichte	CAVALRY	Average	-	Charging Langur		132	Melee Expert (29)	3	4,6
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	ivielee Expert (29)	6	- 4,0
Carragata	CAVALRY	Average	-			80	Malaa Eassant (00)	=	
Sergeants	Formed Loose	Protected	-	-	-	80	Melee Expert (23)	=	_
Military order knights (from	CAVALRY	Superior	-	C1 : I	D	100	M 1 T . (40)	0	1.0
1150 CE)	Tribal Loose	-/Fully Armoured	-	- Charging Lancer	Devastating Chargers	189	Melee Expert (40)	8	4,6
Carral In a fight in a to A 1 1	CAVALRY	Average	-	I C		115	C1 (1 / 00)	0	16
Cavalry fighting in Arab style	Formed Loose	Protected	-	Long Spear	-	115	Combat Shy (-28)	6	4,6

FEUDAL CASTILE, LEÓN AND PORTUGUESE

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Caballeros villanos (from	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	4,6
1050 CE)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		6	4,0
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77		6	6,8
Speamen	Formed Close	Protected	-	Short Spear	Silieluwali	//	-	24	0,0
Military order sergeants	INFANTRY	Average	-	Short Spear	Shieldwall	82	Integral Shooters (6)	0	6,8
(from 1150 CE)	Drilled Close	Protected	-	Short Spear	Silieluwali	02	integral Shooters (0)	8	0,0
Military order crossbowmen	INFANTRY	Average	Experienced			85	Combat Shy (-22)	0	6,8
(from 1150 CE)	Drilled Loose	Protected	Crossbow	-	-	00	Comoat sily (-22)	8	0,0
Javelinmen	INFANTRY	Average	Unskilled	Short Spear		70	Shoot & Charge (6),	0	6,8,9
Javeninnen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	18	0,0,9
Crossbowmen	INFANTRY	Average	Experienced		Combat Chry	48		0	6,8
Crossbowmen	Tribal Loose	Protected	Crossbow	-	Combat Shy	48	-	8	0,8
Upgrade crossbowmen	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	6,8
(from 1046 CE)	Tribal Loose	Protected	Crossbow	-	-	70	Combat Sily (-22)	8	0,0
Crossbowmen (from 1150	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	6,8
CE)	Tribal Loose	Protected	Crossbow	-	-	70	Compat Sny (-22)	8	0,8
Archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	6,8
Archers	Tribal Loose	Unprotected	Bow	-	-	40	Combat sny (-14)	8	0,0
Tigatas	CAVALRY	Average	Experienced	Chart Carr		52	Cantabrian (16)	0	4,6
Jinetes	Skirmisher	Unprotected	Javelin	Short Spear	-	32	Cantaorian (10)	12	4,0
Chimpolabin a involunta an	INFANTRY	Average	Experienced			29	Combat Shy (-4)	0	6,9
Skirmishing javelinmen	Skirmisher	Unprotected	Javelin	-	-	29	Compat Sny (-4)	9	0,9
Chimaich in a succelar arms an	INFANTRY	Average	Experienced		C l + Cl	45		0	6,9
Skirmishing crossbowmen	Skirmisher	Unprotected	Crossbow	-	Combat Shy	43	-	9	0,9
Chirmaighing arabara	INFANTRY	Average	Experienced		Combat Shy	40		0	6,9
Skirmishing archers	Skirmisher	Unprotected	Bow	-	Compat Sny	40	-	9	0,9
Clingora	INFANTRY	Average	Experienced		Combat Shy	35		0	6,9
Slingers	Skirmisher	Unprotected	Sling	-	Compat Sny	30	-	12	0,9

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FEUDAL CASTILE, LEÓN AND PORTUGUESE



ALLIES

Navarrese allies - Feudal Navarrese

Catalan and Aragonese allies - Early Catalan and Aragon (from 1135 to 1149 CE)

Aragonese allies - Early Crown of Aragon (from 1150 CE)

Granadine allies - Medieval Granadine (from 1238 CE)

Marinid allies (from 1269 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken. Only one external ally may be taken.

HISTORICAL NOTES

In 1037, Fedinand, Navarese Count of Castile, defeated the King of León and because of his marriage to the King's sister, became king Fedinand I. The taking of Toledo, the old Visigoth capital, in 1085 by Alfonso VI of León was a turning point in the development of León and Castile and led to a focus on territorial expansion. In 1139 Portugal obtained independence. The two kingdoms of León and Castile were split in 1157, when a major defeat for Alfonso VII of Castile weakened the authority of Castile. When Alfonso IX died in 1230, his son by Berenguela of Castile, Ferdinand III of Castile, invaded León and assumed the crown. The union was not accepted and led to 2 years of revolts. Only in 1301 was the dynastic union of the two kingdoms completed. The two kingdoms retained separate parliaments and laws until the modern era.

TROOP NOTES

The term jinete for light horse only appears in the 13th century. In areas reconquered from the Moors, the cavalry may have fought in Arab style.

HISTORICAL ENEMIES

Taifa Andalusian; Feudal Navarrese; Feudal Castile, León and Portuguese; Almoravid; Almohad; Taifa of Murcia; Marinid

CHANGES FROM LAST VERSION

FEUDAL FRENCH



Army Commander	1	Any Instinctive			DATES		1046 CE to 1149 CE		
Sub-Generals	0-1	Any Instinctive			TERRAIN		Standard, Coastal, Fore	est	
INTERNAL ALLIED GENERA	LS 0-2	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	Formation	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Feudal knights and sergeants	CAVALRY	Superior	-	Charging Lancar		147	Melee Expert (32)	12	4,6
reddai kingins and seigeants	Formed Loose	Protected	-	Charging Lancer	-	14/	ivielee Expert (52)	36	4,0
Marganagaleniahta	CAVALRY	Average	-	Charging I an aar		115	Malaa Errmant (22)	0	4,6
Mercenary knights	Drilled Loose	Protected	-	Charging Lancer	-	113	Melee Expert (23)	6	4,0
Archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	4,6
Alcheis	Tribal Loose	Unprotected	Bow	-	-	40	Combat Sily (-14)	16	4,0
Crossbowmen	INFANTRY	Average	Experienced			59	Combat Shy (-14)	0	6,8
Clossoowilleli	Formed Loose	Unprotected	Crossbow	-	-	39	Compatibility (-14)	8	0,0
Upgrade crossbowmen with	INFANTRY	Average	Experienced			80	Combat Shy (-22)		6,8
armour	Formed Loose	Protected	Crossbow	-	-	00	Compatibility (-22)	Any	0,0
Charman	INFANTRY	Average	-	Short Spear	Shieldwall	77		8	6,8
Spearmen	Formed Close	Protected	-	Short Spear	Silielawali	//	-	32	0,0
Peasants	INFANTRY	Poor	Unskilled	Short Spear		25		0	9,10,12
1 Easailts —	Tribal Loose	Unprotected	Javelin	Short spear	-	20	-	24	9,10,12
Bidets, bidowers or Breton	INFANTRY	Average	Experienced			29		0	6,9
javelinmen	Skirmisher	Unprotected	Javelin	-	-	29	-	9	0,9
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	40		0	6,9
Skiiiiisiiiiig aicheis	Skirmisher	Unprotected	Bow	_	Combat sny	40	-	9	0,9
Chirmighing are ash arras as	INFANTRY	Average	Experienced		Combat Chy	45		0	6,9
Skirmishing crossbowmen	Skirmisher	Unprotected	Crossbow	-	Combat Shy	40	-	9	0,9

ALLIES

Catalan allies - Early Catalan and Aragon

FEUDAL FRENCH



HISTORICAL NOTES

France during the 11th and 12th centuries CE was a series of semi-independent states under the nominal rule of the king. The kings in the 11th century were weak. Louis VI who reigned from 1108 to 1137 was more a soldier and his authority became more accepted. To wage war French kings were obliged to raise money from their vassals which made them unpopular. Louis VII reigned with his father from 1131 and continued to rule to 1180. His marriage to Eleanor of Aquitaine made him Duke of Aquitaine and strengthened his power, but also brought him into conflict with the Count of Champagne, ruler of Navarre. His marriage to Eleanor was not successful and was eventually annulled, allowing Eleanor to marry Henry FitzEmpress, the future king of England.

TROOP NOTES

This period saw the rise of the knight who would become the main force in Medieval armies. Infantry were often of poor quality and with the huge investment in castles, armies were to become more mobile and rely less on infantry.

HISTORICAL ENEMIES

Anglo Norman; Early Communal Italian; Early Imperial German; Feudal German; Early Catalan and Aragon; Feudal French

CHANGES FROM LAST VERSION

ALMORAVID



ARMY COMMANDER	1	Any			DATES		1054 CE to 1147 CE		
SUB-GENERALS	0-	3 Any			TERRAIN		Coastal, Plains, Mounta	ins	
Internal Allied Genera	ALS				САМР		Unfortified or Fortified;	Poor or Av	verage
	Түрв								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG Size
Christian knights (only in	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	4,6
Africa)	Formed Loose	Protected	-	Charging Lancer	-	14/	Meiee Expert (32)	6	4,0
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	4,6
Gliuzz mercenanes	Formed Flexible	Unprotected	Bow	-	-	94	-	6	4,0
Camelry	CAMELRY	Average	-	Short Spear	Devastating Chargers	98	Melee Expert (23)	0	4,6
Cameny	Tribal Loose	Protected	-	Short spear	Devastating Chargers	90	Meiee Expert (23)	6	4,0
Black guard (from 1088 CE)	INFANTRY	Exceptional	-	Short Spear	Shieldwall	140		0	6,8
black guard (Holli 1000 CE)	Drilled Close	Protected	-	Short spear	SilleidWall	140	-	8	0,0
Lamtuna or Hintata	INFANTRY	Superior	-	Long Spear		128	Integral Shooters (8)	0	6,8
spearmen	Drilled Close	Protected	-	Long Spear	-	120	ilitegiai silooteis (6)	18	0,0
Other Berber spearmen	INFANTRY	Average	+	Short Spear	Shieldwall	67	Integral Shooters (6)	16	6,8
Outer beroer spearmen	Tribal Close	Protected	-	Short Spear	Silleidwali	07	ilitegral Silooters (0)	48	- 0,0
Andalusian spearmen (only	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	6,8
in Spain)	Tribal Close	Protected	-	Short spear	Silleidwall	07	ilitegral silooters (0)	24	0,0
Black swordsmen	INFANTRY	Average	Unskilled	Short Spear		60	Shoot & Charge (6)	0	6,8,9
DIACK SWOIGSIIIEII	Tribal Loose	Protected	Javelin	Short Spear	-	00	SHOOL & Charge (0)	18	0,0,9
Christian crossbowmen	INFANTRY	Average	Experienced		Combat Shy	48		0	6
(only in Africa)	Tribal Loose	Protected	Crossbow	-	Combat sily	40	-	6	0
Berber archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	6,8
Deluci archers	Tribal Loose	Unprotected	Bow	-	-	40	Combat Sily (-14)	16	0,0
Andalusian or Berber cavalry	CAVALRY	Average	Experienced			47	Cantabrian (16),	12	4,6
	Skirmisher	Unprotected	Javelin	<u>-</u>	<u>-</u>	4/	Combat Shy (-4)	48	4,0
Berber javelinmen	INFANTRY	Average	Experienced			29	Combat Shy (-4)	0	6,9
peroer javeminien	Skirmisher	Unprotected	Javelin	-	-	47	Compatibily (-4)	45	0,7

ALMORAVID



Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	40		0	6,9
Skillinstillig archers	Skirmisher	Unprotected	Bow	-	Collidat Sily	40	-	18	0,9
Clingon	INFANTRY	Average	Experienced		Combat Shy	25		0	6.9
Slingers	Skirmisher	Unprotected	Sling	-	Combat sny	50	-	9	0,9
Chirmiching crossbourmen	INFANTRY	Average	Experienced		Combat Shy	45		0	6,9
Skirmishing crossbowmen	Skirmisher	Unprotected	Crossbow	-	- Combat Sny		-	9	0,9

ALLIES

Andalusian allies - Taifa Andalusian (only in Spain)

NOTES

Armies in Spain can only be chosen in 1086 or from 1090 CE.

HISTORICAL NOTES

The first Almoravid campaign occurred in the early 1050s amongst the Lamtuna tribe. The Almoravid (Murabit) sect quickly spread across the Berber tribes of the Sahara. A large area of Morocco, Western Sahara and Mauretania was subdued and Marrakech founded in 1060. In 1086 Yusuf ibn Tashfin was invited by the Muslim taifa princes of Al-Andalus to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He defeated the Castilians at the Battle of Sagrajas but then chose to return to Africa. He returned in 1090 with the intention of annexing the taifa principalities. With the exception of Saragossa, this had been achieved by 1094. In 1108 Tamim Al Yusuf defeated the Kingdom of Castile at the Battle of Uclés. With the exception of Valencia, little territory was recaptured. The Almoravids were victorious at the Battle of Fraga in 1134, killing Alfonso I of Aragon. Defeated at the Battle of Ourique by the forces of León, Lisbon was lost to the Portuguese in 1147. The conquest of the city of Marrakech by the Almohads in 1147 marked the fall of the dynasty.

TROOP NOTES

Lamtuna and Hintata were tribal troops, but trained to fight in formation with long spears.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Feudal Castile, León and Portuguese; Almohad; Tuareg

CHANGES FROM LAST VERSION

ALMOHAD



ARMY COMMANDER	1	Any Instinctive			DATES		1130 CE to 1269 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Coastal, Plains, Mounta	ins	
INTERNAL ALLIED GENERA	ALS				Самр		Unfortified or Fortified;	Poor or Av	rerage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG SIZE
Cavalry	CAVALRY	Average	-	Long Spear	_	115	Combat Shy (-28)	0	4,6
Cavany	Formed Loose	Protected	-	Long Spear		110	Comoat Sily (-20)	12	7,0
Arab cavalry (from 1153 CE)	CAVALRY	Average	-	Long Spear		82	Combat Shy (-18)	0	4,6
Alab cavally (Holli 1103 CE)	Formed Flexible	Unprotected	-	Long Spear	-	02	Combat sily (-10)	24	4,0
Christian knights (only from	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	0	4,6
1212 CE)	Formed Loose	-/Fully Armoured	-	- Charging Lancer	-	132	Meiee Expert (29)	6	4,0
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	4,6
Gliuzz mercenaries	Formed Flexible	Unprotected	Bow	-	-	94	- '	6	4,0
Camelry	CAMELRY	Average	-	Short Spear	Davingtoting Charger	98	Melee Expert (23)	0	4,6
Cameny	Tribal Loose	Protected	-	Short Spear	Devastating Chargers	90	Meiee Expert (25)	6	4,0
Disalegue	INFANTRY	Superior	-	Clarat Carre	Shieldwall	115		0	6,8
Black guard	Drilled Close	Protected	-	Short Spear	Shieidwali	113	- '	8	0,8
D	INFANTRY	Average	-	Clarat Caran	Shieldwall	67	Internal Charten (6)	16	6,8
Berber and other spearmen	Tribal Close	Protected	-	Short Spear	Shieidwali	07	Integral Shooters (6)	66	0,8
Andalusian spearmen (only	INFANTRY	Average	-	C1 C	C1. : .1.1	67	I	0	6.0
in Spain)	Tribal Close	Protected	-	Short Spear	Shieldwall	67	Integral Shooters (6)	24	6,8
D . 1	INFANTRY	Average	Experienced			40	C 1 (C1 (1 1)	0	6,8
Berber archers	Tribal Loose	Unprotected	Bow	-	-	48	Combat Shy (-14)	16	0,8
A 1-1	CAVALRY	Average	Experienced			47	Cantabrian (16),	12	16
Andalusian or Berber cavalry	Skirmisher	Unprotected	Javelin	-	-	4/	Combat Shy (-4)	48	4,6
D - ul u :1:	INFANTRY	Average	Experienced			20	C - m-1+ Ch (4)	0	6.0
Berber javelinmen	Skirmisher	Unprotected	Javelin	-	-	29	Combat Shy (-4)	45	6,9
C1.t	INFANTRY	Average	Experienced		C 1 C1	40		0	6.0
Skirmishing archers	Skirmisher	Unprotected	Bow	-	Combat Shy	40	-	18	6,9

ALMOHAD



Slingers	INFANTRY	Average	Experienced		C 1 . C1	٥٢		0	6.0
	Skirmisher	Unprotected	Sling		Combat Shy	33	-	9	6,9
Skirmighing grouph oxymon	INFANTRY	Average	Experienced		Combat Shy	45		0	6,9
Skirmishing crossbowmen	Skirmisher	Unprotected	Crossbow	- -	Collibat Sily	45	-	9	0,9

NOTES

The number of Arab cavalry and Andalusian or Berber cavalry cannot exceed 48.

HISTORICAL NOTES

The Almohad state was first established in the Atlas Mountains in around 1120. In 1130 Abd al-Mu'min al-Gumi conquered Marrakesh and declared himself Caliph. He succeeded in overthrowing the ruling Almoravid dynasty by 1147 and then extended his power over all of the Maghreb by 1159. All of Islamic Iberia was under Almohad rule by 1172. The Almohad dominance of Iberia continued until 1212 when the Almohad army was defeated at the Battle of Las Navas de Tolosa by an alliance of the Christian princes of Castile, Aragon, Navarre and Portugal. Cordoba fell to Christian forces in 1236 and Seville in 1248. The Almohads continued to rule in Africa but lost territories piecemeal and were replaced by the Marinids. The last ruler was murdered by a slave in 1269 in Marrakesh.

TROOP NOTES

The Black Guard were not so effective under the Almohads as they had been under the Almoravids.

Arabs of the Banu Hilal and Sulaym became an important part of the Almohad military after 1153 CE.

Following their defeat at the Battle of Las Navas de Tolosa in 1212 CE the Almohads recruited Christian cavalry.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Later Fatimid Egyptian; Norman Sicilian; Feudal Castile, León and Portuguese; Almoravid; Taifa of Murcia; Early Crown of Aragon; Medieval Granadine; Tuareg; Banu Ghaniya; Ayyubid in Ifriqiya; Hafsid; Kingdom of Tiemcen; Marinid

CHANGES FROM LAST VERSION

TAIFA OF MURCIA



ARMY COMMANDER	1	Any Instinctive			DATES	1147 CE to 1172 CE			
SUB-GENERALS	0-3	3 Any Instinctive			TERRAIN		Coastal, Mountains		
Internal Allied Gener	RALS				Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
Christian knights (before	CAVALRY	Superior	-	Charging Lancer	_	147	Melee Expert (32)	0	4,6
1150 CE)	Formed Loose	Protected	-	Charging Lancer		1 17	Tviciec Expert (02)	12	1,0
MIXED TUG COMPRISING	1/2 KNIGHTS ANI	1/2 SERGEANTS (FRO	эм 1150 СЕ)						
Vniahta	CAVALRY	Average	-	Charging Langur		132	Melee Expert (29)	0	4,6
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	ivielee Expert (29)	6	4,0
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Jergeants	Formed Loose	Protected	-	-	-		ivielee Expert (23)	=	
Claritina	INFANTRY	Average	-	Clarat Carasa	Shieldwall	77		0	6,8
Christian spearmen	Formed Close	Protected	-	Short Spear	Smeidwaii	//	- '	24	0,8
Andalusian spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	6,8
Andalusian speamien	Tribal Close	Protected	-	Short spear	Silielawali	07	integral Shooters (0)	24	
Levy spearmen	INFANTRY	Poor	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0	6,8
Levy spearmen	Tribal Close	Protected	-	Short Spear	Sinciawan	71	integral 51100ters (4)	16	0,0
Black spearmen	INFANTRY	Average	-	Short Spear	_	57	_	0	6,8
Diack spearmen	Tribal Loose	Protected	-	Short Spear				8	0,0
Berber spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	6,8
	Tribal Close	Protected	-	Shore Spear	Silicia Wali		mregrar birooters (o)	8	
Almogavari	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	6,8,9
	Formed Flexible	ı	-	pace capon			2. 20200 22.19 02.0 (10)	9	-, -, ·
Slav foot	INFANTRY	Average	-	Short Spear	-	77	Melee Expert (16)	0	6
	Formed Flexible	Protected	-	2110110 2 7 341			2.20100 2219 010 (10)	6	

TAIFA OF MURCIA



Andalusian or Berber cavalry	CAVALRY	Average	Experienced		47	Cantabrian (16),	6	4,6
Alluarusian of Derber Cavarry	Skirmisher	Unprotected	Javelin		47	Combat Shy (-4)	36	4,0
Andalusian horse archers	CAVALRY	Average	Experienced		57	Cantabrian (16),	0	4,6
Allualusiali lioise alcileis	Skirmisher	Unprotected	Bow		37	Combat Shy (-4)	6	4,0
Parker invalinmen	INFANTRY	Average	Experienced		29	Combat Shy (-4)	0	6,9
Berber javelinmen	Skirmisher	Unprotected	Javelin		49	Collidat Sily (-4)	9	0,9
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	40		0	6,9
Skirmishing archers	Skirmisher	Unprotected	Bow	- Combat sny	40	-	18	0,9
Clingara	INFANTRY	Average	Experienced	- Combat Shy	35		0	6,9
Slingers	Skirmisher	Unprotected	Sling	- Combat shy	30	-	9	0,9

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list covers the period from 1147 to 1172 when the Taifa of Murcia operated as a separate state after the Almohads had defeated the Almoravids and wrested control over the Moorish principalities in Iberia. It fell to the Almohads in 1172.

TROOP NOTES

Almogavari were border troops. Slav foot were descendants of Mamluk soldiers who fled to Murcia after the capture of Valencia by the Taifa of Toledo in 1074.

HISTORICAL ENEMIES

Feudal Castile, León and Portuguese; Almohad; Early Crown of Aragon

CHANGES FROM LAST VERSION

EARLY CROWN OF ARAGON



ARMY COMMANDER	1	Any Instinctive			DATES		1150 CE to 1336 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Standard, Mountains		
INTERNAL ALLIED GENERA	ALS				САМР		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG SIZE
MIXED TUG COMPRISING 1	m/2 KNIGHTS AND	1/2 SERGEANTS							
Doot lenights	CAVALRY	Superior	-	Charging I an oar	Devastating Chargers	207	Melee Expert (40)	0	4,6
Best knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	3	4,0
Post sorgannts	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Best sergeants	Formed Loose	Protected	-	-	Devastating Chargers	131	Meiee Expert (32)	=	
MIXED TUG COMPRISING 1	$\mathbf{/2}$ KNIGHTS AND	1/2 SERGEANTS							
Valata	CAVALRY	Average	-	Chanain a Lancan		132	Melee Expert (29)	3	4,6
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	Meiee Expert (29)	6	4,0
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Dergearits	Formed Loose	Protected	-	-	-	00	Iviciec Expert (20)	=	
N A : 1 : 1 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 -	CAVALRY	Superior	-	Chanain a Lancan	Davis ata tina Chanana	189	Melee Expert (40)	0	4,6
Military order knights	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Meiee Expert (40)	8	4,0
Cavalls alforrats (from 1275	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	4,6
CE)	Formed Loose	Protected	-	Short spear	Devastating Chargers	140	-	6	4,0
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77		0	6,8
	Formed Close	Protected	-	Short Spear	Siliciawan	//	_	24	
Crossbowmen	INFANTRY	Average	Experienced		_	80	Combat Shy (-22)	0	6,8
Crossoowinen	Formed Loose	Protected	Crossbow			00	Contoat Sity (-22)	16	
Almughavars (after 1150 CE)	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	6,8,9
1 milespiavais (alter 1100 GL)	Formed Flexible	Unprotected	-	impact ((capon	11000 01 1 000		1.10100 Expert (10)	36	0,0,7
Jinetes	CAVALRY	Average	Experienced	Short Spear	-	52	Cantabrian (16)	0	4,6
	Skirmisher	Unprotected	Javelin	onor opear		02		12	1,0

EARLY CROWN OF ARAGON



Skirmishing javelinmen	INFANTRY	Average	Experienced		29	Combat Shy (-4)	0	6,9
	Skirmisher	Unprotected	Javelin		49	Combat Sily (-4)	9	0,9
Skirmishing crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	45		0	6,9
Skillinstillig crossbowitten	Skirmisher	Unprotected	Crossbow	- Combat sily	40	-	9	0,9
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	40		0	6,9
	Skirmisher	Unprotected	Bow	- Combat Sily	40	-	9	0,9
Clingara	INFANTRY	Average	Experienced	- Combat Shy	35		0	6,9
Slingers	Skirmisher	Unprotected	Sling	- Combat sny	30	-	9	0,9

ALLIES

Languedoc and Cathar allies - Southern Medieval French (from 1166 to 1213 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

The Crown of Aragon was created in 1150 with the dynastic union resulting from the marriage of the Princess of Aragon Petronilla and the Count of Barcelona Ramon Berenguer IV. Barcelona became the cultural, administrative and economic centre of the Crown of Aragon. Aragon secured Valencia by renouncing Aragonese rights to annexing Murcia. The Crown had significant influence in the south of France until the Albigensian Crusade brought the region firmly under the control of the King of France. At the Battle of Muret in 1213 Simon de Montfort's French army defeated the Aragonese army of Peter II and Peter himself was killed. By the Treaty of Meaux-Paris in 1229 the Crown of Aragon renounced its rights to these territories.

In 1282 Peter III responded to the request of the Sicilians against the Angevins and landed in Sicily. For the whole of the 14th century, Sicily was essentially an independent kingdom, ruled by relatives of the kings of Aragon, but for all intents and purposes they were Sicilian kings (see the Aragonese Sicilian list).

In 1312, the Catalans in Greece recognized the suzerainty of King Frederick III of Sicily, who appointed his son Manfred as Duke of Athens. The ducal title remained in the hands of the Crown of Aragon until 1388, but actual authority was exercised by a series of vicars-general (see the Catalan Company in Greece list).

TROOP NOTES

The Military Orders in Spain were more numerous than elsewhere but sometimes poorly disciplined. Almhughavars were border troops equipped with a couple of iron javelins called sagetes or escones, spear and short sword or dagger. Their fighting style involved missiles combined with a fierce charge.

HISTORICAL ENEMIES

Later Communal Italian; Almohad; Taifa of Murcia; Banu Ghaniya

CHANGES FROM LAST VERSION

NORTHERN MEDIEVAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1150 CE to 1337 CE		
SUB-GENERALS		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Fore	st	
Internal Allied Gener	ALS	0-2	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ									
	TRAINING A	ND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
NAME	FORMATIO	ON	Ркотестю	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG Size
MIXED TUG COMPRISING	1/2 қиі с нтѕ	AND	1/2 SERGEANTS							
Vnichte	CAVALR	Y	Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40)	6	4,6
Knights	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	15	4,0
Sergeants	CAVALR	Y	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Jergeants	Formed Lo	ose	Protected	-	_	Devastating Chargers	101	Tvicice Expert (02)	=	
Separate sergeants	CAVALR	Y	Average	-	Charging Lancer		105	Melee Expert (23)	0	4,6
	Formed Lo	ose	Protected	-	Charging Lancer	-	100	Meiee Expert (23)	6	4,0
Spearmen	INFANTE		Average	-	Short Spear	Shieldwall	77	_	8	6,8
	Formed Cl		Protected	-	onort spear	Sincia wan	, ,		32	0,0
Crossbowmen	INFANTE		Average	Experienced	_	_	80	Combat Shy (-22)	0	6,8
Grossoowinen	Formed Lo		Protected	Crossbow				Collidat Bily (22)	8	0,0
Genoese or mercenary	INFANTE		Average	Experienced	_	_	85	Combat Shy (-22)	0	6,8
crossbowmen	Drilled Lo		Protected	Crossbow				Goineacony (22)	8	o, o
Archers	INFANTE		Average	Experienced	_	_	48	Combat Shy (-14)	0	4,6
	Tribal Loc		Unprotected	Bow					8	.,.
Low countries spearmen	INFANTE		Average	-	Long Spear	_	86	_	0	6,9
	Formed Cl		Protected	-	20118 0 pear				9	<u> </u>
Peasants	INFANTE		Poor	Unskilled	Short Spear	-	25	-	0	9,10,12
	Tribal Loc		Unprotected	Javelin	ziiore opear				24	7,10,12
Bidets, bidowers or Breton	INFANTE		Average	Experienced	_	-	29	-	0	6,9
javelinmen	Skirmish	er	Unprotected	Javelin			27		9	<u> </u>

NORTHERN MEDIEVAL FRENCH



Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	40		0	6.0
Skillinstillig arctiers	Skirmisher	Unprotected	Bow	-	Collidat Sily	40	-	9	6,9
Skirmighing grouph oxymon	INFANTRY	Average	Experienced		Combat Shy	45		0	6.9
Skirmishing crossbowmen	Skirmisher	Unprotected	Crossbow	-	- Combat sny		-	9	0,9

ALLIES

Navarrese allies - Feudal Navarrese (from 1234 to 1327 CE)

Navarrese allies - Medieval Navarrese (from 1328 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies of the King of France or armies commanded on his behalf by royal princes. It also represents armies of peers from northern France and Gascony. In 1154 the coronation of Henry II of England resulted in him controlling Normandy (an English possession), Anjou (inherited from his father), Aquitaine (through his marriage to Eleanor) and Brittany (as his vassal). The English king could as a result hold as much or greater power than his nominal overlord. The reign of Philip II Augustus from 1179 to 1223 saw the French royal domain and influence expand. He spent much of his reign fighting the Angevins. Philip used Henry II's son, Richard, against him. When Richard replaced his father as King, he and Philip went on the Third Crusade. During the Crusade they fell out. Richard was on the verge of defeating Philip when he was killed. The balance of power only shifted after the defeat of the Imperialist allies of King John at Bouvines in 1214. The defeat of a French invasion of England in 1217, still left Gascony in the south-west as the only English territory in France. The Albigensian or Cathar Crusade. was primarily fought by the French crown to both destroy the Cathar faith. From 1209 to 1215 it was successful, but a series of revolts over the next 10 years caused many lands to be lost. A renewed crusade resulted in the Treaty of Paris in 1229 which realigned the County of Toulouse into France and the capture of the Cathar fortress in 1244 drove the religion underground.

King Louis IX reigned from 1226 to 1270. Under his reign France became more centralised. His successor Philip III saw an opportunity to capture the entire Spanish March but his Aragonese Crusade ended in disaster and he died shortly afterwards. Philip IV focused his efforts against the English and in Northern France. He won a spectacular victory at Courtrai in 1302 against the Flemish. This period also saw the creation of the Auld Alliance with Scotland. The death of Charles IV in 1328 was to trigger the Hundred Years' War.

TROOP NOTES

Northern French knights had a reputation for their ferocious charge.

Ribauds were originally a militia raised in Paris in 1138 by Philip II. They were disbanded by Philip V as being too undisciplined. The term was used for peasants who would follow the knights, slitting the throats of the wounded who were considered not worth a ransom. This doesn't seem to justify treating them as a separate UG.

NORTHERN MEDIEVAL FRENCH



HISTORICAL ENEMIES

Feudal English; Medieval English; Early Medieval Low Countries; Feudal German; Later Communal Italian; Imperial German; Southern Medieval French; Hafsid

CHANGES FROM LAST VERSION

SOUTHERN MEDIEVAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1150 CE to 1337 CE		
SUB-GENERALS		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Mou	ıntains	
Internal Allied Gener	RALS	0-2	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ									
	TRAINING AN	Ð	QUALITY	SHOOTING SKILL	Melee	M ANDAT OR Y	BASE	OPTIONAL	Min	
Name	Formation		PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND :	1/2 SERGEANTS							
Doct lenialita	CAVALRY		Superior	-	Charging I anger	Devastating Chargers	207	Melee Expert (40)	0	4,6
Best knights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	4	4,0
Best sergeants	CAVALRY		Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Dest sergeants	Formed Loos	se	Protected	-	-	Devastating Chargers	101	Meiee Expert (52)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND :	1/2 SERGEANTS							
Knights	CAVALRY		Average	-	Charging Lancer		132	Melee Expert (29)	4	4,6
Kilights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	-	152	Meiee Expert (29)	12	4,0
Sergeants	CAVALRY		Average	-			80	Melee Expert (23)	=	
Dergeants	Formed Loos	se	Protected	-			00	Wielee Expert (20)	=	
Congreto corgonata	CAVALRY		Average	-	Charging Lancer		105	Melee Expert (23)	0	4,6
Separate sergeants	Formed Loos	se	Protected	-	Charging Lancer	-	103	Meiee Expert (25)	6	4,0
Spearmen	INFANTRY	7	Average	-	Short Spear	Shieldwall	77		8	6,8
Spearmen	Formed Clos		Protected	-	Siloit Spear	Siliciawali	//	-	32	0,0
Crossbowmen	INFANTRY		Average	Experienced	į.	_	80	Combat Shy (-22)	0	6,8
Grossoowinen	Formed Loos		Protected	Crossbow			00	Comoat Dify (22)	8	0,0
Genoese or mercenary	INFANTRY		Average	Experienced	_	_	85	Combat Shy (-22)	0	6,8
crossbowmen	Drilled Loos		Protected	Crossbow				Contout only (22)	8	
Peasants	INFANTRY		Poor	Unskilled	Short Spear	-	25	-	0	8,9,10
	Tribal Loos		Unprotected	Javelin	211010 Spear				16	5,7,20
Aragonese cavalry	CAVALRY		Average	Experienced	Short Spear	-	52	Cantabrian (16)	0	4,6
	Skirmisher		Unprotected	Javelin					6	., 0

SOUTHERN MEDIEVAL FRENCH



Bidets or basque javelinmen	INFANTRY	Average	Experienced			20		0	6.9
bluets of basque javeninnen	Skirmisher	Unprotected	Javelin	-	-	Δ3	-	9	0,9
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	40		0	6,9
	Skirmisher	Unprotected	Bow		Compatibility	40	-	9	0,9
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	45		0	6,9
	Skirmisher	Unprotected	Crossbow	-	Combat sily	40	-	9	0,9

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies raised from southern France including the army of Charles of Anjou that invaded Sicily.

HISTORICAL ENEMIES

Later Communal Italian; Hohenstaufen Sicilian; Hohenstaufen German; Northern Medieval French

CHANGES FROM LAST VERSION

MEDIEVAL GRANADINE



ARMY COMMANDER 1 SUB-GENERALS 0-3 INTERNAL ALLIED GENERALS		Any Professional		Dates Terrain		1228 CE to 1492 CE Coastal, Mountains			
		Any Professional							
				Самр		Unfortified or Flexible; Poor or Average			
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
NAME	Formation	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Cavalry fighting in Arab style	CAVALRY	Superior	-	Long Spear	-	161	-	0	4,6
	Formed Loose	Protected	-					12	-1, 0
Cavalry fighting in Christian	CAVALRY	Average	-	Charging Lancer	- -	132	Melee Expert (29)	0	4,6
style (before 1340 CE)	Formed Loose	-/Fully Armoured	- Charging Lancer -	_	132	Meiee Expert (29)	6	7,0	
Peasant crossbowmen	INFANTRY	Average	Experienced		-	53	Combat Shy (-14)	16	6,8
- Casant Crossoowinch	Tribal Loose	Unprotected	Crossbow					80	
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	6,8
Speamen	Formed Close	Protected	-					12	0,0
Crossbowmen	INFANTRY	Average	Experienced		-	80	Combat Shy (-22)	0	6,8
	Formed Loose	Protected	Crossbow					8	
Archers	INFANTRY	Average	Experienced		-	75	Combat Shy (-22)	0	6
Aucticis	Formed Loose	Protected	Bow					6	
Mounted crossbowmen	CAVALRY	Average	Experienced		-	70	Combat Shy (-5)	0	4,6
	Skirmisher	Protected	Crossbow					6	-1, 0
Jinetes	CAVALRY	Average	Experienced	Short Spear	-	52	Cantabrian (16)	8	4,6
Jinetes	Skirmisher	Unprotected	Javelin					30	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	45		0	4,6
	Skirmisher	Unprotected	Crossbow					6	4,0
Handgunners (from 1400	INFANTRY	Average	Experienced		-	40	Combat Shy (-5)	0	6,9
CE)	Skirmisher	Protected	Firearm					9	U,2
Guns (from 1340 CE)	ARTILLERY	Average	Experienced		Combat Shy	108	Barricades (16)	0	2
Guiis (110111 1340 CE)	Skirmisher	Unprotected	Light Art	-			Darricades (10)	2	4

MEDIEVAL GRANADINE



HISTORICAL NOTES

This list covers the armies of the Islamic Spanish states of Murcia and Granada.

The Murcian state formed when the governor Ibn Hud revolted against the Almohades in 1228. It collapsed after he was murdered by a subordinate in 1238.

The Granadine state was founded by Ibn al-Ahmar in 1232 after rebelling against Ibn Hud. Mohammed I ibn Nasr aligned Granada with Ferdinand III of Castile in 1246, creating a tributary state under Castille. At various times it also held the African city of Cueta (opposite Gibraltar). Granada's peace with Castile broke down on various occasions. Granada lost territory to Castile at the Battle of Teba in 1330. In 1340, Granada under Yusuf I supported the failed Marinid invasion of the Iberian Peninsula, which ended at the Battle of Río Salado. The state finally collapsed after a 10 year war in 1492.

HISTORICAL ENEMIES

Almohad; Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL NAVARRESE



ARMY COMMANDER 1 SUB-GENERALS 0-3 INTERNAL ALLIED GENERALS		Any Instinctive	Any Instinctive			DATES		1328 CE to 1379 CE		
		Any Instinctive			TERRAIN CAMP		Standard, Coastal, Mountains			
							Unfortified or Flexible; Poor or Average			
	ТүрЕ									
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	M ANDAT OR Y	BASE	O PTIONAL	Min		
NAME	Formation	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE	
MIXED TUG COMPRISING	$rac{1}{2}$ Knights and	1/2 SERGEANTS								
Navarrese knights	CAVALRY	Average	-	Charging Lancer	r	132	Melee Expert (29)	2	4,6	
	Formed Loose	-/Fully Armoured	-	Charging Lancer				3		
Navarrese sergeants	CAVALRY	Average	-	_	_	80	Melee Expert (23)	=		
Travarrese sergearres	Formed Loose	Protected	-				Tricico Empere (20)	=		
MIXED TUG COMPRISING	$rac{1}{2}$ Knights and	1/2 SERGEANTS								
Norman knights	CAVALRY	Superior	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	0	4,6	
TNOTITIALI KILIGITES	Formed Loose	-/Fully Armoured	-					4	4,0	
Norman sergeants	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=		
Tronnan sergeants	Formed Loose	Protected	-					=		
Javelinmen	INFANTRY	Average	Unskilled	Short Spear	-	70	Shoot & Charge (6),	6	6,8,9	
Javennnen	Formed Loose	Protected	Javelin				Combat Shy (-22)	36		
Crossbowmen	INFANTRY	Average	Experienced		Combat Shy	48	-	0	6,8	
Crossoowillen	Tribal Loose	Protected	Crossbow					8	0,0	
Bidets	INFANTRY	Average	Experienced	-	-	29	Combat Shy (-4)	0	6,9	
	Skirmisher	Unprotected	Javelin					18	<u></u>	
Slingers	INFANTRY	Average	Experienced		Combat Shy	35	-	0	6,9	
	Skirmisher	Unprotected	Sling					18		
Guns	ARTILLERY	Average	Experienced	_	Combat Shy	108	Barricades (16)	0	2	
	Skirmisher	Unprotected	Light Art					2		

MEDIEVAL NAVARRESE



English contingent under its own sub-general (from 1350 to 1378 CE)											
Longbowmen and men at arms (mixed TuG, half with melee expert)											
Longbowmen with men-at-	INFANTRY	Average	Experienced		Melee Expert	106	Dismountable (10),	3	6,8		
arms	Formed Loose	Protected	Powerbow	-			Barricades (40)	6			
Longbowmen	INFANTRY	Average	Experienced		-	90	Dismountable (10),	=			
	Formed Loose	Protected	Powerbow				Barricades (40)	=			
Separate men-at-arms	INFANTRY	Average	-	2-H Cut-Crush	-	138	Melee Expert (22),	0	4		
	Drilled Close	Fully Armoured	-				Dismountable (13)	4			
Replace mixed TuGs with	INFANTRY	Average	Experienced			90	Dismountable (10),		6,8		
longbowmen	Formed Loose	Protected	Powerbow	-	-	90	Barricades (40)	Any	- 0,0		

ALLIES

Free Company allies (from 1350 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

English troops are only mandatory if an English contingent is taken. Minima and maxima for longbowmen and men-at-arms TuGs are for the longbowmen with men-at-arms. An equal number of longbowmen must be taken. Note: If Barricades are taken, all the longbowmen must take it. The Barricades characteristic may be replaced with the Obstacle characteristic. TuGs of men-at-Arms and longbowmen may pass through each other in the Movement Phase without causing KaBs on either.

An English contingent cannot be taken with Free Company allies.

HISTORICAL NOTES

This list covers the armies of the Kingdom of Navarre from the ascension of the Philip III as co-ruler with his wife Joan II in 1328. Charles IV of France who was also Charles I of Navarre was the last direct Capetian King of France. Philip III supported his cousin, Philip of Valois in the Hundred Years' War but then joined the crusade against the Kingdom of Granada during which he died. When Joan II died in 1349 she was succeeded by her son Charles III known as Charles the Bad. Charles managed to end up being trusted by neither the English nor the French. His claim to the Burgundian throne after the death of his second cousin, Philip I, Duke of Burgundy in 1361 was quickly dismissed. His attempts to expand his territories in both France and Spain backfired and by 1379 he had lost his French possessions and Navarre had been devastated and impoverished by war. Charles III set about improving the infrastructure of his kingdom and mending strained relations with France.

MEDIEVAL NAVARRESE



HISTORICAL ENEMIES

Despotate of the Morea; Albanian Principalities; 100 Years War French

CHANGES FROM LAST VERSION

CROWN OF ARAGON



ARMY COMMANDER	1	Any			DATES		1336 CE to 1479 CE		
SUB-GENERALS	0-	3 Any			Terrain		Standard, Mountains		
Internal Allied Genera	ALS 0-	1 Any Professional (Fre	e Company ally)		Самр		Unfortified or Fortified;	Poor or Av	rerage
	Түрв								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
MIXED TUG COMPRISING	1/2 KNIGHTS AN	0 1/2 SERGEANTS							
Dant louinhea	CAVALRY	Superior	-	Chanaina I an ann	Davis stations Change	207	Malaa Erwant (40)	0	4,6
Best knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	4	4,0
Best sergeants	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Dest sergeants	Formed Loose	Protected	-	-	Devastating Chargers	131	Meiee Expert (32)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS AN	0 1/2 SERGEANTS							
Knights	CAVALRY	Average	-	Charaina I an aar		132	Malaa Erraart (20)	4	4,6
	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	Melee Expert (29)	6	4,0
Sergeants	CAVALRY	Average	-	_		80	Melee Expert (23)	=	
Sergeants	Formed Loose	Protected	-	-	-	00	Meice Expert (20)	=	
N A:1:+===================================	CAVALRY	Superior	-	Chanaina I an ann	Davis stations Chausans	189	Malaa Erwant (40)	0	4
Military order knights	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Melee Expert (40)	4	4
Spearmen (before 1450 CE)	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	6,8
Speatmen (before 1400 CE)	Formed Close	Protected	-	31101t Spear	Siliciawali	//	Collidat Sily (-22)	24	0,0
Spearmen (from 1450 CE)	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	6,8
	Formed Close	Protected	-	Short Spear	Sinciawan	, ,	Comoat only (22)	12	0,0
Pikemen (from 1450 CE)	INFANTRY	Average	-	Pike	Shove	95	Orb (2)	0	8
i ikelileli (ilolli 1 100 GL)	Formed Close	Protected	-	TIRE	5110 VC		010 (2)	24	
Crossbowmen	INFANTRY	Average	Experienced	_	-	80	Combat Shy (-22)	8	6,8
	Formed Loose	Protected	Crossbow					32	~,-
Almughavars (before 1400	INFANTRY	Superior	-	Impact Weapon	Fleet of Foot	84	Melee Expert (15)	0	6,8,9
CE)	Formed Flexible	Unprotected	-					18	~,~,~

CROWN OF ARAGON



Almughavars (from 1400 CE)	INFANTRY	Average	-	Impact Weapon		82	Melee Expert (16)	0	6,8,9
Allinugilavais (noin 1400 CE)	Formed Flexible	Protected	-	- IIIIpact Weapoii	-	02	Meiee Expert (10)	18	0,0,9
linetes	CAVALRY	Average	Experienced	Short Spear		61	Cantabrian (20)	0	4,6
Jinetes	Skirmisher	Protected	Javelin	Short Spear	-	01	Calitabilali (20)	12	4,0
Mounted crossbowmen	CAVALRY	Average	Experienced			70	Combat Shy (-5)	0	4,6
Modified Clossoowillen	Skirmisher	Protected	Crossbow	-	-	70	Combat Sily (-5)	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	45		0	6.9
Skillinstillig crossoowitten	Skirmisher	Unprotected	Crossbow	-	Collidat Sily	40	-	18	0,9
Javelinmen	INFANTRY	Average	Experienced			29	Combat Shy (-4)	0	6.9
Javeninien	Skirmisher	Unprotected	Javelin	- -	-	49	Combat Sify (-4)	9	0,9
Archers	INFANTRY	Average	Experienced		Combat Shy	40		0	6,9
	Skirmisher	Unprotected	Bow	-	Combat sny	40	-	9	0,9
Handgunners (from 1400	INFANTRY	Average	Experienced			40	Combat Shy (-5)	0	6,9
CE)	Skirmisher	Protected	Firearm	- -	-	40	Collidat Sily (-3)	9	0,9
Guns	ARTILLERY	Average	Experienced		Combat Shy	108	Barricades (16)	0	2
Guiis	Skirmisher	Unprotected	Light Art	-	Combat sny	100	Damicades (10)	2	
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	184		0	2
Cannons (Irom 1500 CE)	Skirmisher	Unprotected	Heavy Art	-	Shy	104	-	2	
FREE COMPANY CONTINGE	NT (ONLY IN 1365	CE)							
Vnjahta	CAVALRY	Superior	-	Charging Langer	Devastating Chargers,	216	Melee Expert (40)	4	4,6
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Meiee Expert (40)	6	4,0
Crossbowmen	INFANTRY	Average	Experienced			80	Combat Shy (-22)	6	6.8
	Formed Loose	Protected	Crossbow	-	-	00	Collidat Sily (-22)	8	0,0

ALLIES

French allies - French Ordonnance (from 1462 to 1466 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

A Free Company ally may only command a Free Company contingent. Free Company troops are only mandatory if the contingent is taken.

CROWN OF ARAGON



HISTORICAL NOTES

This list covers the mainland armies of the Crown of Aragon from the coronation of Pere IV in 1336 until the dynastic union in 1479. By 1420 the Aragonese Kingdom of Sardinia finally extended throughout the island having taken nearly a century to achieve. The Greek possessions were permanently lost to Nerio I Acciaioli in 1388, but the Kingdom of Naples was added finally in 1442 by the conquest led by Alfonso V.

HISTORICAL ENEMIES

Early Italian Condotta; Kingdom of Naples; Medieval Castilian; Kingdom of Tiemcen

CHANGES FROM LAST VERSION

MEDIEVAL CASTILIAN



ARMY COMMANDER		1	Any			DATES		1350 CE to 1476 CE		
SUB-GENERALS		0-3	Any			Terrain		Standard, Plains, Moun	tains	
Internal Allied Gener	RALS					САМР		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ									
	TRAINING A	ND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATIO	N	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	Characteristics	MAX	UG Size
MIXED TUG COMPRISING	1/2 KNIGHTS	AND :	1/2 SERGEANTS							
Spanish knights	CAVALR	Y	Average	-	Charging Lancer		132	Melee Expert (29)	4	4,6
Spanish kinghts	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	-	152	ivielee Expert (29)	12	4,0
Sergeants	CAVALR	Y	Average	-			80	Melee Expert (23)	=	
Seigeailis	Formed Lo	ose	Protected	-		00	ivielee Expert (23)	=		
French or Free Company knights	CAVALR	Y	Superior	-	Charging Langur	Devastating Chargers,	216	Melee Expert (40)	0	4,6
	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	Dismountable	210	ivielee Expert (40)	8	4,0
Military order knights	CAVALR	Y	Superior	-	Charging Lancer	Devastating Chargers	189	Melee Expert (40),	0	4,6
	Tribal Loo	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	10)	Dismountable (9)	8	4,0
Spearmen	INFANTR		Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	6,8
Spearmen	Formed Cl		Protected	-	Short Spear	Siliciawan	//	Controat Sity (-22)	16	0,0
Javelinmen	INFANTR		Average	Unskilled	Short Spear	_	70	Shoot & Charge (6),	0	6,8,9
Javenimien	Formed Lo		Protected	Javelin	Short Spear	_	, 0	Combat Shy (-22)	9	0,0,7
Crossbowmen	INFANTR	Y	Average	Experienced			80	Combat Shy (-22)	0	6,8
Ciossoowilleli	Formed Lo	ose	Protected	Crossbow				Comoat Sily (-22)	24	0,0
Archers	INFANTR	Y	Average	Experienced			75	Combat Shy (-22)	0	6,8
Auchers	Formed Lo	ose	Protected	Bow	-		7.0	Comoat Sily (-22)	8	
Jinetes	CAVALR	Y	Average	Experienced	Short Spear		61	Cantabrian (20)	4	4,6
јшско	Skirmishe		Protected	Javelin	Jiloit Speai	ear -	01	Calitauliali (20)	12	-1 ,0
Light cavalry	CAVALR		Average	Experienced			47	Cantabrian (16),	0	4,6
Light cavany	Skirmishe	er	Unprotected	Javelin	-	-	7/	Combat Shy (-4)	6	7,0

MEDIEVAL CASTILIAN



Mounted crossbowmen	CAVALRY	Average	Experienced		_	70	Combat Shy (-5)	0	4,6
iviounted crossbownnen	Skirmisher	Protected	Crossbow	-	-	70	Collidat Sily (-5)	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	45		0	6,9
Skimisimig crossoowinen	Skirmisher	Unprotected	Crossbow	-	Combat Sily	40	-	18	0,9
Invalinmen	INFANTRY	Average	Experienced		_	29	Combat Shy (-4)	0	6,9
Javelinmen	Skirmisher	Unprotected	Javelin		-	49	Collidat Sily (-4)	9	0,9
Archers	INFANTRY	Average	Experienced		- Combat Shy	40		0	6,9
Archers	Skirmisher	Unprotected	Bow	- Collidat Sily	40	-	9	0,9	
Handgunners (from 1400	INFANTRY	Average	Experienced		_	40	Combat Shy (-5)	0	6,9
CE)	Skirmisher	Protected	Firearm	-	-	40	Collidat Sily (-5)	9	0,9
Cupa	ARTILLERY	Average	Experienced		Combat Shy	108	Barricades (16)	0	2
Guns	Skirmisher	Unprotected	Light Art	-	Collidat Sily	100	Dallicaues (10)	2	Δ
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	184		0	2
	Skirmisher	Unprotected	Heavy Art	_	Shy	104	-	2	

ALLIES

Free Company allies (only before 1390 CE)

Navarrese allies - Medieval Navarrese (from 1410 CE)

Aragonese allies - Crown of Aragon (from 1410 to 1476 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

French, Free Company or Military Order knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

Only one external ally may be taken.

MEDIEVAL CASTILIAN



HISTORICAL NOTES

Pedro (Peter) I of Castile succeeded his father in 1350 CE and ruled until 1369. From 1356 to 1366, Pedro engaged in constant wars with Aragon. In 1366 his bastard brother Henry of Trastámara led an army of free company soldiers against Pedro. Pedro abandoned the kingdom and eventually sought refuge with the Edward, the Black Prince. Edward restored him to the throne after the Battle of Nájera in 1367, but left Spain after Pedro had failed to pay his costs. Henry of Trastámara returned to Castile in September 1368. Henry and Pedro met in battle at Montiel. Pedro's army was beaten and he took refuge in the fortress. Pedro was betrayed by Du Guesclin who was Henry's envoy and killed by Henry himself. Henry and his successor John I then went to war against Portugal and England in the Hundred Years' War. They had to fight off the attempts of John of Gaunt, to claim the Castilian throne in right of his second wife, Pedro's daughter. The defeats John I suffered in Trancoso and at the Battle of Aljubarrota in May and August 1385 had ended any possibility of his reigning as king of Portugal.

John II ruled from 1406 to 1454, his uncle Ferdinand I of Aragon ruled as regent for much of his minority. The marriage of Ferdinand II of Aragon and Isabella I of Castile, in 1469, began, a familial union of the two kingdoms.

TROOP NOTES

Castilian forces could be entirely mounted.

HISTORICAL ENEMIES

Free Company; Later 100 Years War English; French Ordonnance; Medieval Granadine; Crown of Aragon; Medieval Portuguese; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL PORTUGUESE



ARMY COMMANDER		1	Any			DATES		1350 CE to 1500 CE		
SUB-GENERALS		0-3	Any			TERRAIN		Coastal, Mountains		
Internal Allied Gener	ALS					САМР		Unfortified or Fortified	l; Poor or Ave	rage
	ТүрЕ									
	TRAINING AN	D	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	M in	
NAME	FORMATION		Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG SEZE
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 sergeants							
Post Portugues Imights	CAVALRY		Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40),	0	4,6
Best Portuguese knights	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Dismountable (9)	3	4,0
Post sergennts	CAVALRY	-	Superior	-		Devastating Chargers	131	Melee Expert (32),	=	
Best sergeants	Formed Loo	se	Protected	-	-	Devastating Chargers	131	Dismountable (7)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 sergeants							
Portuguese knights	CAVALRY		Average	-	Classia I aman		100	λ 4 - 1 Γ (20)	2	1.6
	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	6	4,6
Corgonnia	CAVALRY		Average	-			80	Melee Expert (23),	=	
Sergeants	Formed Loo	se	Protected	-	-	-	00	Dismountable (5)	=	
Free Company knights	CAVALRY		Superior	-	Chamina I aman	Devastating Chargers,	216	M.1 Town and (40)	0	1.6
(before 1444 CE)	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Melee Expert (40)	6	4,6
Military and an Imighta	CAVALRY		Superior	-	Charging I an aar	Devastating Chargers	189	Melee Expert (40),	0	4
Military order knights	Tribal Loos	е	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Dismountable (9)	4	4
Spearmen	INFANTRY	7	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	6,8
Speamen	Formed Clos	se	Protected	-	Short Spear	Siliciuwali	//	Collidat Sily (-22)	16	0,0
Crossbowmen	INFANTRY	7	Average	Experienced			80	Combat Shy(-22),	0	6,8
Crossoowillen	Formed Loo		Protected	Crossbow	-	-	00	Obstacles (20)	24	0,0
Archers	INFANTRY		Average	Experienced	_		54	Combat Shy (-14),	0	6,8
1 11011010	Formed Loo		Unprotected	Bow			O I	Obstacles (13)	24	0,0
Upgrade archers	INFANTRY		Average	Experienced	_		75	Combat Shy(-22),		6,8
- PSiage archers	Formed Loo	se	Protected	Bow	-	-	, 0	Obstacles (20)	Up to half	

MEDIEVAL PORTUGUESE



Skirmisher Unprotected Crossbow Skirmishing javelinmen Skirmisher INFANTRY Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy 40 Combat Shy (-4) Skirmisher Unprotected Bow Handgunners (from 1400 CE) Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Light Art Average Experienced Skirmisher ARTILLERY Average Experienced Skirmisher Average Experienced Skirmisher Average Experienced Skirmisher Average Experienced Skirmisher Average Experienced ARTILLERY Average Experienced Barricades Combat Barricades Combat O O O O O O O O O O O O O										
Formed Loose Protected Javelin Combat Shy (-22) 24 Jinetes CAVALRY Average Experienced Skirmisher Protected Javelin Skirmisher Protected Crossbow CAVALRY Average Experienced Crossbow Combat Shy (-5) 6 Skirmishing crossbowmen Skirmisher Unprotected Crossbow Combat Shy (-5) 6 Skirmishing javelinmen Skirmisher Unprotected Javelin Combat Shy (-6) 9 Archers INFANTRY Average Experienced Crossbow Combat Shy (-6) 9 Handgunners (from 1400 CE) Skirmisher Unprotected Firearm Combat Shy Archage Combat Shy (-6) 9 Skirmisher Unprotected Firearm Combat Shy (-6) 0 ARTILLERY Average Experienced Combat Shy (-6) 0 Skirmisher Unprotected Firearm Combat Shy (-6) 0 Cannons (from 1380 CE) ARTILLERY Average Experienced Combat Shy (-6) 0 Barricades, Combat Shy (-7) 0 Combat Shy (-8) 0 Combat Shy (-9) 0 Combat Sh	Izvelinmen	INFANTRY	Average	Unskilled	Short Spear	_	70	Shoot & Charge (6),	0	689
Skirmisher Protected Javelin Short Spear - 61 Cantabrian (20) 6 4,6		Formed Loose	Protected	Javelin	31101t Spear	-	70	Combat Shy (-22)	24	0,0,9
Skirmisher Protected Javelin Mounted crossbowmen CAVALRY Average Experienced Skirmisher Protected Crossbow Skirmishing crossbowmen Skirmishing lavelinmen Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy 45 Combat Shy (-4) 9 Combat Shy (-4) 9 Combat Shy (-4) 9 6,9 6,9 6,9 6,9 6,9 6,9 6,9	linetes	CAVALRY	Average	Experienced	Short Spear		61	Cantabrian (20)	0	16
Mounted crossbowmen Skirmisher Protected Crossbow Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing javelinmen Skirmishing javelinmen Skirmisher Unprotected Skirmisher Unprotected Skirmisher Unprotected Javelin Archers Archers INFANTRY Average Experienced Skirmisher Unprotected Javelin Bow Combat Shy 45 Combat Shy (-4) 9 Combat Shy (-4) 9 Combat Shy (-4) 9 Archers Combat Shy 40 Combat Shy (-5) 6 4,6 6,9 6,9 6,9 6,9 6,9 Combat Shy 40 Combat Shy (-5) 6 Archers Combat Shy 40 Combat Shy (-6) 9 Combat Shy 40 Combat Shy (-5) 9 Combat Shy 40 Comb	Jilletes	Skirmisher	Protected	Javelin	31101t Spear	-	01	CalitaUllali (20)	6	4,0
Skirmishing crossbowmen Skirmishing javelinmen Skirmishing javelinmen Skirmisher Unprotected Skirmisher Skirmishing javelinmen Skirmishing javelinmen Skirmisher Unprotected Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow CE) Skirmisher Unprotected Skirmisher Unprotected Bow CE) Skirmisher Frotected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Firearm ARTILLERY Skirmisher Frotected Firearm ARTILLERY Average Experienced Firearm ARTILLERY Skirmisher Frotected Firearm ARTILLERY Average Firearm ARTILLERY Average Firearm Barricades, Combat Firearm ARTILLERY Average Fire	Mounted crossbourmen	CAVALRY	Average	Experienced			70	Combat Shy (5)	0	16
Skirmishing crossbowmen Skirmisher Unprotected Crossbow Skirmishing javelinmen Skirmisher Unprotected Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy 45 18 6,9 6,9 6,9 6,9 6,9 6,9 Combat Shy 40 Combat Shy 40 Combat Shy 6,9 6,9 6,9 6,9 6,9 Combat Shy 40 Combat Shy 6,9 6,9 6,9 6,9 Combat Shy 6,9 Combat Shy 6,9 6,9 6,9 Combat Shy 6,9 Combat Shy 6,9 6,9 Combat Shy 6,9	Iviounted crossbownnen	Skirmisher	Protected	Crossbow	-	-	70	Collidat Sily (-5)	6	4,0
Skirmishing javelinmen Skirmishing javelinmen INFANTRY Average Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy (-4) Skirmisher Unprotected Bow Combat Shy (-4) Skirmisher Frotected Firearm Combat Shy Combat Shy (-5) Skirmisher Frotected Firearm Combat Shy Frotected Firearm Frotected Firearm Combat Shy Frotected Firearm Fro	Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Chy	15		0	6.0
Skirmishing javelinmen Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy 40 Combat Shy 6,9 6,9 6,9 Combat Shy Combat		Skirmisher	Unprotected	Crossbow	-	Combat Sily	40	5 - 9 Combat Shy (-4) 0 -	18	0,9
Skirmisher Unprotected Javelin Archers INFANTRY Average Experienced Skirmisher Unprotected Bow Handgunners (from 1400 Combat Shy (-5) Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Light Art Cannons (from 1380 CF) ARTILLERY Average Experienced Skirmisher Unprotected Light Art ARTILLERY Average Experienced Barricades, Combat Barricades, Combat Barricades, Combat ARTILLERY Average Experienced ARTILLERY Average Experienced ARTILLERY Average Experienced Barricades, Combat Barricades, Combat ARTILLERY Average Experienced Cannons (from 1380 CF)	Skirmishing izvelinmen	INFANTRY	Average	Experienced	<u>.</u> .	20	Combat Shy (1)	0	6.0	
Archers Skirmisher Unprotected Bow Handgunners (from 1400 CE) Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Light Art ARTILLERY Average Experienced Skirmisher Unprotected Light Art Barricades, Combat Barricades, Combat Barricades, Combat ARTILLERY Average ARTILLERY Average Experienced Barricades, Combat ARTILLERY Average ARTILLERY Average Experienced Barricades, Combat Ba		Skirmisher	Unprotected	Javelin		-	49	Combat Shy (-4)	9	0,9
Skirmisher Unprotected Bow Handgunners (from 1400 INFANTRY Average Experienced CE) Skirmisher Protected Firearm ARTILLERY Average Experienced Light Art Cannons (from 1380 CE) ARTILLERY Average Experienced ARTILLERY Average Experienced Light Art Average Experienced Bow Combat Shy (-5) Combat Shy (-5) Combat Shy 108 Barricades (16) ARTILLERY Average Experienced Barricades, Combat Barricades, Combat 184	Archara	INFANTRY	Average	Experienced		Combat Chy	40		0	6.0
CE) Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Light Art Cannons (from 1380 CE) ARTILLERY Average Experienced ARTILLERY Average Experienced ARTILLERY Average Experienced ARTILLERY Average Experienced Barricades, Combat 184 - 2	Archers	Skirmisher	Unprotected	Bow	-	Combat Sily	40	-	9	0,9
CE) Skirmisher Protected Firearm Guns ARTILLERY Average Experienced Skirmisher Unprotected Light Art Cannons (from 1380 CE) ARTILLERY Average Experienced ARTILLERY Average Experienced Experienced Barricades, Combat 184 - 2	Handgunners (from 1400	INFANTRY	Average	Experienced			40	Combat Shy (5)	0	6.0
Guns Skirmisher Unprotected Light Art - Combat Shy 108 Barricades (16) 2 ARTILLERY Average Experienced Barricades, Combat 184 - 2	CE)	Skirmisher	Protected	Firearm	-	-	40	Collidat Sily (-3)	9	0,9
Skirmisher Unprotected Light Art 2 ARTILLERY Average Experienced Barricades, Combat 184 - 2	Cura	ARTILLERY	Average	Experienced		Combat Chy	100	Parriandae (16)	0	2
Cannons (from 138) CE) - 184 - 2	Guns	Skirmisher	Unprotected	Light Art	-	Combat sny	100	Darricades (10)	2	4
Skirmisher Unprotected Heavy Art Shy	Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	101		0	2
		Skirmisher	Unprotected	Heavy Art	-	Shy	104	ŏ4 -	2	

ALLIES

English allies - Early 100 Years War English (from 1365 to 1390 CE)

Castilian allies - Medieval Castilian (from 1474 to 1476 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights and accompanying sergeants dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

HISTORICAL NOTES

From 1365 Ferdinand I became embroiled in wars against Castile, partly due to the intrigues of John of Gaunt. When Ferdinand died in 1383 he left no male heir. Ferdinand's illegitimate brother John claimed the throne and had secured it by 1385 despite an invasion from Castile. John ruled until 1433 and during his reign Cueta in Africa was captured from the Marinid sultan of Morroco. Between 1458 and 1471 under Alfonso V, Portugal captured further Moroccan territories. These helped establish Portugal as a trading nation and laid the foundations for the Portuguese empire.

MEDIEVAL PORTUGUESE



TROOP NOTES

The Portuguese made use of javelinmen armed with a spear as well as javelins. Pits, ditches and caltrops were used on occasions, such as at the Battle of Ajubarrota in 1385.

HISTORICAL ENEMIES

Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION



MAGNA ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - MAGNA

	Army Co	mmander	Sub-ge	eneral	Ally g	general general		
Type of general	Professional	Instinctive	Professional	Instinctive	Professional	Instinctive		
Legendary	1280	1120	n/a	n/a	640	560		
Talented	920	720	680	560	520	480		
Competent	560	440	480	360	240	200		
Mediocre	320	200	320	200	80	40		

CAMPS

Type of camp	Poor	Average	Superior
Unfortified	126	210	294
Fortified	288	480	672
Flexible	252	420	588
Mobile	198	330	462
No camp	486	N/A	N/A

A flexible camp is deployed as a fortified camp when defending and a mobile camp when invading. No camp deploys a poor mobile camp when defending and no camp at all when invading.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

Notes

- 1. Points values for skirmishers in Magna are greater than in Maximus as SuGs shoot at full effect with only two ranks.
- 2. For further details on how points are calculated visit the Mortem et Gloriam website.

EARLY CATALAN AND ARAGON



ARMY COMMANDER	1	Any Instinctive			DATES		988 CE to 1149 CE		
SUB-GENERALS	0-3	Any Instinctive			Terrain		Standard, Mountains		
Internal Allied Genera	ALS				Самр		Unfortified; Poor or Av Superior	erage or M	obile;
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	MANDATORY	BASE	OPTIONAL	Min	
Name	FORMATION	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG SIZE
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	8	4
- Idingina (before 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		16	
Knights (from 1046 CE)	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	8	4
Kinghts (Holli 1040 CE)	Formed Loose	Protected	-	- Charging Lancer	-	14/	Meiee Expert (02)	16	4
Upgrade knights as veteran	CAVALRY	Superior	-	Charging I an aon	Melee Expert	194		0	4
hidalgos (from 1104 CE)	Drilled Loose	Protected	-	Charging Lancer	Meiee Expert	194	-	4	4
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	4	4
Spearmen	Tribal Close	Protected	-	Short Spear	Silielawali	07	ilitegral silooters (0)	20	4
Crossbowmen (from 1000	INFANTRY	Average	Experienced		Camalana Char	48		0	4
CE)	Tribal Loose	Protected	Crossbow	-	Combat Shy	48	-	4	4
Upgrade crossbowmen	INFANTRY	Average	Experienced			70	C	0	4
(from 1046 CE)	Tribal Loose	Protected	Crossbow	-	-	70	Combat Shy (-22)	4	4
Basque or mercenary Berber	CAVALRY	Average	Experienced			55	Cantabrian (16),	0	4
light horse	Skirmisher	Unprotected	Javelin	-	-	33	Combat Shy (-4)	4	4
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Camalage Class (E)	0	4
(after 1000 CE)	Skirmisher	Protected	Crossbow	-	-	83	Combat Shy (-5)	4	4
	INFANTRY	Average	Experienced			20	C = m= l= + Cl== / //	12	1.6
Skirmishing javelinmen	Skirmisher	Unprotected	Javelin	-	-	32	Combat Shy (-4)	30	4,6
Claims in him a number of	INFANTRY	Average	Experienced		C 1 + C1	50		0	1.6
kirmishing archers	Skirmisher	Unprotected	Bow	-	Combat Shy	50	-	12	4,6

EARLY CATALAN AND ARAGON

M	ORTEM
M ET	

Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	50		0	16
(from 1000 CE)	Skirmisher	Unprotected	Crossbow	-	Collidat Sily	50	-	6	4,0
Slingers	INFANTRY	Average	Experienced		Combat Shy	12		0	16
	Skirmisher	Unprotected	Sling	-	Collidat Sily	43	-	12	4,0

ALLIES

Andalusian allies (only in 1010 CE)

Taifa allies - Taifa Andalusian (from 1031 to 1100 CE)

Pisan allies - Early Communal Italian (from 1113 to 1115 CE)

NOTES

A mobile superior camp represents the cart with the Cross of Pelagius. This may only be taken after 1000 CE.

HISTORICAL NOTES

Aragon was originally a Carolingian feudal county around the city of Jaca which in the 9th century CE became a vassal of the kingdom of Pamplona (later Navarre). On the death of Sancho III of Navarre in 1035, the kingdom was divided. Ramiro, Sancho's illegitimate son became ruler of Aragon. His son, Sancho Ramirez inherited both Navarre and Aragon. As the Aragonese expanded south at the expense of Al Andalus, the capital moved to first Huesca in 1096 and Zaragoza in 1118. In 1135 different rulers were chosen for Navarre and Aragon.

HISTORICAL ENEMIES

Andalusian; North African Dynasties; Taifa Andalusian; Feudal French

CHANGES FROM LAST VERSION

TAIFA ANDALUSIAN



ARMY COMMANDER		1	Any Instinctive			DATES		1017 CE to 1110 CE		
SUB-GENERALS		0-3	Any Instinctive			TERRAIN		Standard, Coastal		
Internal Allied General	LS	0-1	Any Instinctive			САМР		Unfortified or Flexible; l	Poor or Av	erage
	ТүрЕ									
	TRAINING .	AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATIO	9N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	ЖАЖ	UG Size
Andalusian spearmen	INFANT:	RY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	4	4
- Induitable in Specific in	Tribal Cl		Protected	-		Differe wan		integral bilooters (o)	16	,
Levy spearmen	INFANT:		Poor	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0	4
	Tribal Cl		Protected	-				micgial bilootels (1)	12	<u>'</u>
Black spearmen	INFANT		Average	-	Short Spear	-	57	_	0	4
black spearmen	Tribal Lo		Protected	-					4	
Berber spearmen	INFANT		Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	4
	Tribal Cl		Protected	-					4	·
Andalusian or Berber cavalry	CAVALE		Average	Experienced	_	_	55	Cantabrian (16),	4	4
- Induitable of Deloci cuvally	Skirmish		Unprotected	Javelin				Combat Shy (-4)	24	<u>'</u>
Andalusian horse archers	CAVALI		Average	Experienced	_	_	70	Cantabrian (16),	0	4
7 diddidsiaii iioise dieileis	Skirmish		Unprotected	Bow			, 0	Combat Shy (-4)	4	,
Berber javelinmen	INFANT	RY	Average	Experienced	_	_	32	Combat Shy (-4)	0	4,6
	Skirmish	er	Unprotected	Javelin	_		02	Combat Sify (-4)	6	-1, 0
Skirmishing archers	INFANT	RY	Average	Experienced		Combat Shy	50		0	4,6
Skiiiiisiiiiig atciicis	Skirmish	er	Unprotected	Bow	<u>-</u>	Comoat Sily		<u>-</u>	12	-1 ,0
Slingers	INFANT	RY	Average	Experienced		Combat Shy	43		0	4,6
	Skirmish	er	Unprotected	Sling	_	Comoat only	70	-	6	٦,∪

TAIFA ANDALUSIAN



ONLY TAIFA OF SEVILLE (FROM 1023 TO 1091 CE) OR TAIFA OF ZARAGOZA (1017 TO 1110 CE)											
Arab cavalry	CAVALRY	Average	-	Long Spear		115	Combat Shy (-28)	0	4		
That cavally	Formed Loose	Protected	-	Tollg Shear			Controat 511y (-20)	8			
Christian knights (before	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	1		
1046 CE)	Formed Loose	Protected	-		Devastating Chargers	140	-	4	 -		
Christian knights (from 1046	CAVALRY	Superior	-	Charging Lancer	_	147	Melee Expert (32)	0	4		
CE)	Formed Loose	Protected	-	Charging Lancer		17/	ividice Expert (02)	4			
Uprade knights under El Cid	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194			1		
(see note)	Drilled Loose	Protected	-			174		All	 -		
Christian spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77		0	1		
	Formed Close	Protected	-	SHOLL Speal	Snieidwaii		-	12	4		

NOTES

The army of the Taifa of Valencia between 1094 and 1101 CE should be represented by a Feudal Castilian army commanded by El Cid. If the Taifa of Zaragoza is used from 1081 to 1086 CE and Christian Knights are taken then the C-in-C must be El Cid. El Cid must be a Legendary or Talented commander.

HISTORICAL NOTES

The rise of the Taifas was due to the decline of the Caliphate of Cordoba. After the fall of the Caliphate of Cordoba in 1031, about 33 taifas were independent after the civil war and conflict in Al-Andalus. The strongest and largest taifa in this first period (11th century) were the Taifa of Zaragoza, Taifa of Toledo, Taifa of Badajoz and the Taifa of Seville. In 1086 Yusuf ibn Tashfin, the Almoravid ruler of North Africa, was invited by the Muslim taifa princes of Al-Andalus in the Iberian Peninsula to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He landed in Spain and defeated Castile at the Batttle of Sagrajas. By 1094, Yusuf had annexed most of the major taifas, with the exception of Saragossa which remained independent until 1110.

HISTORICAL ENEMIES

Early Catalan and Aragon; Feudal Navarrese; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

Removed El Cid option for the Taifa of Valencia.

FEUDAL NAVARRESE



ARMY COMMANDER	1 Any Instinctive			DATES		1035 CE to 1327 CE			
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Mountains		
Internal Allied General	ALS				Самр		Unfortified or Flexible;	Poor or Ave	erage
	ТүрЕ				•				
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	4	4
idiigita (octore 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		16	
Knights (from 1046 to 1149	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	4	4
CE)	Formed Loose	Protected	-	Charging Lancer		147	Wielee Expert (02)	16	
Upgrade knights as veteran hidalgos (from 1104 to 1149	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194	_	0	4
CE)	Drilled Loose	Protected	-	Charging Lancer	Wielee Expert	171		4	,
MIXED TUG COMPRISING 1	$\mathbf{/2}$ KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)						
Knights	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	2	4
Kiligitts	Formed Loose	-/Fully Armoured	-	Charging Lancer		102	Wielee Expert (27)	8	-
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Seigeants	Formed Loose	Protected	-			00	Wielee Expert (20)	=	
Military order knights (from	CAVALRY	Superior	-	Chamain a Langan	Devastating Chargers	189	Melee Expert (40)	0	4
1150 to 1276 CE)	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Meiee Expert (40)	4	4
Javelinmen	INFANTRY	Average	Unskilled	Chart Char		70	Shoot & Charge (6),	0	4,6
Javenninen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	24	4,0
Cro an area are	INFANTRY	Average	-	Short Spear	Shieldwall	67	Combat Shy (-22)	8	4,6
Spearmen	Tribal Close	Protected	-	Short Spear	Silleidwall	07	Combat Sny (-22)	24	4,0
Military order sergeants	INFANTRY	Average	-	Short Spear	Shieldwall	82	Integral Shooters (6)	0	4
(from 1150 to 1276 CE)	Drilled Close	Protected	-	Short spear	Siliciawali	OZ	integral shooters (0)	4	4
Military order crossbowmen	INFANTRY	Average	Experienced			85	Combat Shy (-22)	0	4
(from 1150 to 1276 CE)	Drilled Loose	Protected	Crossbow		-	00		4	'

FEUDAL NAVARRESE



INFANTRY	Average	Experienced			10	Combat Shy (14)	0	1
Tribal Loose	Unprotected	Bow	-	-	40	Comoat sny (-14)	4	4
INFANTRY	Average	Experienced	Com	hat Chri	10		0	1
Tribal Loose	Protected	Crossbow	- Com	ivat sily	40	-	4	4
INFANTRY	Average	Experienced			70	Combat Shy (22)	0	1
Tribal Loose	Protected	Crossbow	<u>-</u>	-	70	Comoat sny (-22)	4	4
INFANTRY	Average	Experienced			70	Combat Shy (22)	0	1
Tribal Loose		-	70	Comoat 311y (-22)	4	4		
CAVALRY	Average	Experienced			55	Cantabrian (16),	0	1
Skirmisher	Unprotected	Javelin	- -	-	55	Combat Shy (-4)	8	4
INFANTRY	Average	Experienced			20	Combat Shir (1)	0	4,6
Skirmisher	Unprotected	Javelin	- -	-	32	Combat Sily (-4)	24	4,0
INFANTRY	Average	Experienced	Com	hat Chri	50		0	4,6
Skirmisher	Unprotected	Crossbow	- Com	ibat Sily	50	-	6	4,0
INFANTRY	Average	Experienced	Com	hat Chri	50		0	4,6
Skirmisher	Unprotected	Bow	- Combat Shy	ivat sily	30	-	6	4,0
INFANTRY	Average	Experienced	Com	hat Shy	12		0	4,6
Skirmisher	Unprotected	Sling	- Combat Shy		40	-	6	4,0
	Tribal Loose INFANTRY Tribal Loose INFANTRY Tribal Loose INFANTRY Tribal Loose INFANTRY Tribal Loose CAVALRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher INFANTRY	Tribal Loose INFANTRY Average Tribal Loose CAVALRY Average Skirmisher Unprotected INFANTRY Average Skirmisher Average Skirmisher Unprotected INFANTRY Average	Tribal Loose Unprotected Bow INFANTRY Average Experienced Tribal Loose Protected Crossbow CAVALRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced	Tribal Loose Unprotected Bow INFANTRY Average Experienced Tribal Loose Protected Crossbow CAVALRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Experienced Skirmisher Unprotected Experienced Experienced Skirmisher Unprotected Experienced Experienced Experienced Skirmisher Unprotected Experienced Experienced Experienced Experienced Com	Tribal Loose Unprotected Bow INFANTRY Average Experienced Combat Shy Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow CAVALRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Experienced Skirmisher Unprotected Experienced Combat Shy	Tribal Loose Unprotected Bow INFANTRY Average Experienced Combat Shy Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow INFANTRY Average Experienced Tribal Loose Protected Crossbow CAVALRY Average Experienced Tribal Loose Protected Tribal Loose Tribal Loose Protected Tribal Loose Protected Tribal Loose Tribal Loose Tribal Loose Protected Tribal Loose Tr	Tribal Loose Unprotected Bow INFANTRY Average Experienced Crossbow CAVALRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Combat Shy IN	Tribal Loose Unprotected Bow Combat Shy (-14) INFANTRY Average Experienced Crossbow Combat Shy A8 Combat Shy (-14) INFANTRY Average Experienced Crossbow Combat Shy A8 Combat Shy (-22) INFANTRY Average Experienced Crossbow Combat Shy (-22) INFANTRY Average Experienced Crossbow Combat Shy (-22) INFANTRY Average Experienced Crossbow Combat Shy (-22) Tribal Loose Protected Crossbow Combat Shy (-22) Tribal Loose Protected Crossbow Combat Shy (-22) CAVALRY Average Experienced Crossbow Combat Shy (-4) Skirmisher Unprotected Javelin Combat Shy (-4) INFANTRY Average Experienced Combat Shy Combat Shy (-4) INFANTRY Average Experienced Combat Shy Combat Shy (-4) INFANTRY Average Experienced Combat Shy Comb

ALLIES

Catalan allies - Early Catalan and Aragon (from 1045 to 1070 CE)

French Crusader allies - Feudal French (from 1046 to 1149 CE)

French Crusader allies - Northern Medieval French (from 1150 to 1328 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Only one external ally may be taken.

FEUDAL NAVARRESE



HISTORICAL NOTES

On his death in 1035, Sancho III divided his possessions among his four sons. García Sánchez III received Navarre. Ferdinand received the County of Castile and adter the Battle of Tamarón in 1037 was able to unite Castile with León as king Ferdinand I. The relationship between García and Ferdinand deteriorated and ended when García was killed at the Battle of Atapuerca, in September 1054. García was succeeded by Sancho IV who was murdered in 1076. Alfonso VI of León and Castile took control of much of Navarre whilst Sancho Ramierez of Aragon took control of the rest of the territory. This led to a period of Aragonese expansion. To the south the border was moved to the Ebro river, Zaragoza was taken in 1118 and Tudela in 1119. The status quo between Aragon and Castile stood until the 1134. Navarre chose Garcia Ramirez as King. Navarre faced Castilian invasions in 1173 and 1199. By 1200 Western Navarre was in Castilian control. Navarre passed by marriage to the House of Champagne. From 1276 Navarre effectively passed into French control. It then remained in personal union with France until the death of Charles I in 1328.

HISTORICAL ENEMIES

Early Feudal French; Taifa Andalusian; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

FEUDAL CASTILE, LEÓN AND PORTUGUESE



	•	1	•							
ARMY COMMANDER	1	Any Instinctive			DATES		1037 CE to 1349 CE			
Sub-Generals	0-3	Any Instinctive			TERRAIN		Standard, Plains, Mountains			
Internal Allied Genera	0-1	Any Instinctive (Portu	iguese)		САМР		Unfortified or Flexible;	Poor or Av	erage	
	ТүрЕ									
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	M ANDAT 0 RY	BASE	O PTIONAL	Min		
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG SIZE	
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	4	4	
Tangna (octore 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	170		16	7	
Knights (from 1046 to 1149	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	4	4	
CE)	Formed Loose	Protected	-	Charging Lancer		147	Wielee Expert (02)	16	-	
Upgrade knights as veteran hidalgos (from 1074 to 1149	CAVALRY	Superior	-	C1	ΛΑ.1 Τ	104		0	4	
CE)	Drilled Loose	Protected	-	Charging Lancer	Melee Expert	194	-	4	4	
MIXED TUG COMPRISING 1	/2 KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)							
Best knights	CAVALRY	Superior	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	0	4	
Dest Kinghts –	Formed Loose	-/Fully Armoured	-	Charging Lancer	er Devastating Chargers	207	Ivielee Expert (40)	2	4	
Best sergeants	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=		
Dest sergeants	Formed Loose	Protected	-	-	Devastating Chargers	131	Melee Expert (32)	=		
MIXED TUG COMPRISING 1	/2 KNIGHTS AND	1/2 SERGEANTS (FRO	эм 1150 CE)							
Knights	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	2	1	
Kiligitis	Formed Loose	-/Fully Armoured	-	Charging Lancer		102	Wielee Expert (27)	4	-	
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=		
Sergearits	Formed Loose	Protected	-	-	-	00	Melee Expert (23)	=		
Military order knights (from	CAVALRY	Superior	-	Charging I anger	Devastating Chargers	189	Melee Expert (40)	0	1	
1150 CE)	Tribal Loose	-/Fully Armoured	-	- Charging Lancer	Devastating Chargers	109	ivielee Expert (40)	4	4	
Correlate fighting in Arch at 1	CAVALRY	Average	-	I ong Cross		115	Combat Chr. (20)	0	4	
Cavalry fighting in Arab style	Formed Loose	Protected	-	Long Spear	<u>-</u>	113	Combat Shy (-28)	4	- 4	

FEUDAL CASTILE, LEÓN AND PORTUGUESE

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Caballeros villanos (from	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	0	4
1050 CE)	Formed Loose	Protected	-	Bilore Bpear	Devastating Chargers	1 10		4	,
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	_	4	Λ
Spearmen	Formed Close	Protected	-	Short Spear	Siliciawali	//		16	-
Military order sergeants	INFANTRY	Average	-	Short Spear	Shieldwall	82	Integral Shooters (6)	0	1
(from 1150 CE)	Drilled Close	Protected	-	Short Spear	Siliciawali	02	integral bilooters (0)	4	-
Military order crossbowmen	INFANTRY	Average	Experienced			85	Combat Shy (-22)	0	1
(from 1150 CE)	Drilled Loose	Protected	Crossbow	<u>-</u>	-	00	Comoat 311y (-22)	4	4
Javelinmen	INFANTRY	Average	Unskilled	Short Spear		70	Shoot & Charge (6),	0	4,6
Javeninnen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	12	4,0
Crossbowmen	INFANTRY	Average	Experienced		Combat Shy	48		0	1
Clossoowilleli	Tribal Loose	Protected	Crossbow	-	Combat Sily	40	-	4	4
Upgrade crossbowmen	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	1
(from 1046 CE)	Tribal Loose	Protected	Crossbow	<u>-</u>	-	70	Comoat 311y (-22)	4	4
Crossbowmen (from 1150	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	1
CE)	Tribal Loose	Protected	Crossbow	-	-	70	Comoat 311y (-22)	4	4
Archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	1
Auchers	Tribal Loose	Unprotected	Bow	-	-	40	Combat Sily (-14)	4	4
Jinetes	CAVALRY	Average	Experienced	Short Spear		60	Cantabrian (16)	0	1
Jilletes	Skirmisher	Unprotected	Javelin	Short Spear	-	00	Calitabilali (10)	8	4
Skirmishing javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	4,6
Skiillisiiiig javeiiiilleli	Skirmisher	Unprotected	Javelin	- -	-	32	Combat sify (-4)	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	4,6
Skiiilishing crossoowinen	Skirmisher	Unprotected	Crossbow	-	Combat Sny	50	-	6	4,0
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Skiiilisiiiiig aiclieis	Skirmisher	Unprotected	Bow	<u>-</u>	Combat Sily	50	<u>-</u>	6	4,0
Clingare	INFANTRY	Average	Experienced		Combat Shy	43		0	4,6
Slingers	Skirmisher	Unprotected	Sling	<u>-</u>	Combat Shy	43	<u>-</u>	8	4,0

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FEUDAL CASTILE, LEÓN AND PORTUGUESE



ALLIES

Navarrese allies - Feudal Navarrese

Catalan and Aragonese allies - Early Catalan and Aragon (from 1135 to 1149 CE)

Aragonese allies - Early Crown of Aragon (from 1150 CE)

Granadine allies - Medieval Granadine (from 1238 CE)

Marinid allies (from 1269 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken. Only one external ally may be taken.

HISTORICAL NOTES

In 1037, Fedinand, Navarese Count of Castile, defeated the King of León and because of his marriage to the King's sister, became king Fedinand I. The taking of Toledo, the old Visigoth capital, in 1085 by Alfonso VI of León was a turning point in the development of León and Castile and led to a focus on territorial expansion. In 1139 Portugal obtained independence. The two kingdoms of León and Castile were split in 1157, when a major defeat for Alfonso VII of Castile weakened the authority of Castile. When Alfonso IX died in 1230, his son by Berenguela of Castile, Ferdinand III of Castile, invaded León and assumed the crown. The union was not accepted and led to 2 years of revolts. Only in 1301 was the dynastic union of the two kingdoms completed. The two kingdoms retained separate parliaments and laws until the modern era.

TROOP NOTES

The term jinete for light horse only appears in the 13th century. In areas reconquered from the Moors, the cavalry may have fought in Arab style.

HISTORICAL ENEMIES

Taifa Andalusian; Feudal Navarrese; Feudal Castile, León and Portuguese; Almoravid; Almohad; Taifa of Murcia; Marinid

CHANGES FROM LAST VERSION

FEUDAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1046 CE to 1149 CE			
SUB-GENERALS		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Fore	est		
Internal Allied Genera	LS	0-2	Any Instinctive			САМР		Unfortified or Flexible;	Poor or Ave	erage	
	ТүрЕ										
	TRAINING A	ND	QUALITY	SHOOTING SKILL	Melee	M andatory	BASE	OPTIONAL	Min		
Name	FORMATIO	N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG Size	
Feudal knights and sergeants	CAVALRY	<i>l</i>	Superior	-	Charging Lancer	_	147	Melee Expert (32)	8	1	
	Formed Loc	se	Protected	-	Charging Lancer	_	14/	Tvicice Expert (02)	24		
Mercenary knights	CAVALRY		Average	-	Charging Lancer	_	115	Melee Expert (23)	0	4	
	Drilled Loo		Protected	-	Charging Lancer	_	110	iviciec Expert (20)	4	-	
Archers	INFANTR'	Y	Average	Experienced	_	_	48	Combat Shy (-14)	0	Δ	
7 delicis	Tribal Loos		Unprotected	Bow			10	Combat Sify (11)	12	'	
Crossbowmen	INFANTR'	Y	Average	Experienced	_	_	59	Combat Shy (-14)	0	4	
	Formed Loc		Unprotected	Crossbow	_	_	07	Combat Sify (-14)	4		
Upgrade crossbowmen with	INFANTR'		Average	Experienced	_	_	80	Combat Shy (-22)		4	
armour	Formed Loc	se	Protected	Crossbow	_			Goillout Olly (22)	Any	,	
Spearmen	INFANTR'		Average	-	Short Spear	Shieldwall	77	_	4	4	
	Formed Clo		Protected	-	Short Spear	Sinciawan	, ,		20	'	
Peasants	INFANTR'	Y	Poor	Unskilled	Short Spear	_	25	_	0	6	
1 Casarra	Tribal Loos	se	Unprotected	Javelin	Short Spear		20		16		
Bidets, bidowers or Breton	INFANTR'	Y	Average	Experienced	_	_	32	_	0	4,6	
javelinmen	Skirmishe		Unprotected	Javelin	_	_	02		6	7,0	
Skirmishing archers	INFANTR'		Average	Experienced		Combat Shy	50		0	4,6	
Divinitioning archers	Skirmishe		Unprotected	Bow		Comode only			6	1,0	
Skirmishing crossbowmen	INFANTR'	Y	Average	Experienced		Combat Shy	58		0	4,6	
JAHIHISHING CIOSSOOWIHEH	Skirmishe	r	Unprotected	Crossbow	-	Combat Shy		J	6	4,6	

ALLIES

Catalan allies - Early Catalan and Aragon

FEUDAL FRENCH



HISTORICAL NOTES

France during the 11th and 12th centuries CE was a series of semi-independent states under the nominal rule of the king. The kings in the 11th century were weak. Louis VI who reigned from 1108 to 1137 was more a soldier and his authority became more accepted. To wage war French kings were obliged to raise money from their vassals which made them unpopular. Louis VII reigned with his father from 1131 and continued to rule to 1180. His marriage to Eleanor of Aquitaine made him Duke of Aquitaine and strengthened his power, but also brought him into conflict with the Count of Champagne, ruler of Navarre. His marriage to Eleanor was not successful and was eventually annulled, allowing Eleanor to marry Henry FitzEmpress, the future king of England.

TROOP NOTES

This period saw the rise of the knight who would become the main force in Medieval armies. Infantry were often of poor quality and with the huge investment in castles, armies were to become more mobile and rely less on infantry.

HISTORICAL ENEMIES

Anglo Norman; Early Communal Italian; Early Imperial German; Feudal German; Early Catalan and Aragon; Feudal French

CHANGES FROM LAST VERSION

ALMORAVID



ARMY COMMANDER	ARMY COMMANDER 1				DATES		1054 CE to 1147 CE			
SUB-GENERALS	0-3	Any			TERRAIN		Coastal, Plains, Mountains			
INTERNAL ALLIED GENERA	ALS				Самр		Unfortified or Fortified;	Poor or Av	erage	
	ТүрЕ									
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	M ANDAT 0 RY	BASE	OPTIONAL	Min		
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PŦS	CHARACTERISTICS	Мах	UG Size	
Christian knights (only in	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	4	
Africa)	Formed Loose	Protected	-	Charging Lancer		14/	Melee Expert (52)	4	4	
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	4	
GIIUZZ IIIEICEIIAIIES	Formed Flexible	Unprotected	Bow	-	-	7 4	- '	4	4	
Camelry	CAMELRY	Average	-	Short Spear	Devastating Chargers	98	Melee Expert (23)	0	4	
Cameny	Tribal Loose	Protected	-	Short spear	Devastating Chargers	90	Meiee Expert (23)	4	4	
Black guard (from 1088 CE)	INFANTRY	Exceptional	-	Short Spear	Shieldwall	140		0	4	
black guard (Holli 1000 CE)	Drilled Close	Protected	-	Short Spear	Silleidwall	140	- '	4	4	
Lamtuna or Hintata	INFANTRY	Superior	-	I ong Spanr		128	Integral Shooters (8)	0	4	
spearmen	Drilled Close	Protected	-	Long Spear	-	120	integral shooters (6)	12	4	
Other Berber spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	4	
Outer berber spearmen	Tribal Close	Protected	-	Short Spear	Silleidwall	07	integral shooters (0)	32	4	
Andalusian spearmen (only	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	4	
in Spain)	Tribal Close	Protected	-	Short Spear	Snieidwaii	07	Integral Shooters (0)	16	4	
D11	INFANTRY	Average	Unskilled	Clarat Carana		60	Cl + 0x Cl (6)	0	1.6	
Black swordsmen	Tribal Loose	Protected	Javelin	Short Spear	-	60	Shoot & Charge (6)	12	4,6	
Christian crossbowmen	INFANTRY	Average	Experienced		C	48		0	4	
(only in Africa)	Tribal Loose	Protected	Crossbow	-	Combat Shy	48	- '	4	4	
Berber archers	INFANTRY	Average	Experienced			40	C 1 (C1 (1 4)	0	4	
Berber archers	Tribal Loose	Unprotected	Bow		-	48	Combat Shy (-14)	12	4	
A - d-1; D - d 1	CAVALRY	Average	Experienced			55	Cantabrian (16),	8	1	
Andalusian or Berber cavalry	Skirmisher	Unprotected	Javelin	-	-	55	Combat Shy (-4)	32	4	
D1	INFANTRY	Average	Experienced			20	C 1 (C1 (A)	0	16	
Berber javelinmen	Skirmisher	Unprotected	Javelin	-	-	32	Combat Shy (-4)	30	4,6	

ALMORAVID



Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Skiiilisiiilig arciieis	Skirmisher	Unprotected	Bow	_	Combat Sily		-	12	-1 ,0
Slingers	INFANTRY	Average	Experienced		Combat Shy	12		0	1.6
	Skirmisher	Unprotected	Sling		Compatibility	43	-	6	4,6
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	16
	Skirmisher	Unprotected	Crossbow	_	Combat Sny	50	-	6	4,6

ALLIES

Andalusian allies - Taifa Andalusian (only in Spain)

NOTES

Armies in Spain can only be chosen in 1086 or from 1090 CE.

HISTORICAL NOTES

The first Almoravid campaign occurred in the early 1050s amongst the Lamtuna tribe. The Almoravid (Murabit) sect quickly spread across the Berber tribes of the Sahara. A large area of Morocco, Western Sahara and Mauretania was subdued and Marrakech founded in 1060. In 1086 Yusuf ibn Tashfin was invited by the Muslim taifa princes of Al-Andalus to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He defeated the Castilians at the Battle of Sagrajas but then chose to return to Africa. He returned in 1090 with the intention of annexing the taifa principalities. With the exception of Saragossa, this had been achieved by 1094. In 1108 Tamim Al Yusuf defeated the Kingdom of Castile at the Battle of Uclés. With the exception of Valencia, little territory was recaptured. The Almoravids were victorious at the Battle of Fraga in 1134, killing Alfonso I of Aragon. Defeated at the Battle of Ourique by the forces of León, Lisbon was lost to the Portuguese in 1147. The conquest of the city of Marrakech by the Almohads in 1147 marked the fall of the dynasty.

TROOP NOTES

Lamtuna and Hintata were tribal troops, but trained to fight in formation with long spears.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Feudal Castile, León and Portuguese; Almohad; Tuareg

CHANGES FROM LAST VERSION

ALMOHAD



ARMY COMMANDER	1	Any Instinctive			DATES		1130 CE to 1269 CE Coastal, Plains, Mountains			
Sub-Generals	0-3	Any Instinctive			TERRAIN					
Internal Allied Genera	ALS				Самр		Unfortified or Fortified;	Poor or Av	zerage	
	ТүрЕ									
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min		
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE	
Cavalry	CAVALRY	Average	-	Long Spear		115	Combat Shy (-28)	0	4	
Cavally	Formed Loose	Protected	-	Long Spear		110	Compatibility (-20)	8	-	
Arab cavalry (from 1153 CE)	CAVALRY	Average	-	Long Spear		82	Combat Shy (-18)	0	4	
Mad cavally (Holli 1133 CE)	Formed Flexible	Unprotected	-	Long Spean	-	02	Compatibility (-10)	16	- 4	
Christian knights (only from	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	0	4	
1212 CE)	Formed Loose	-/Fully Armoured	-	- Charging Lancer	-	132	Meiee Expert (29)	4	- 4	
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	4	
GIIUZZ IIIEICEIIdIIES	Formed Flexible	Unprotected	Bow	-	-	94	- '	4	4	
Camelry	CAMELRY	Average	-	Short Spear	Devastating Chargers	98	Melee Expert (23)	0	4	
	Tribal Loose	Protected	-	Short Spear	Devastating Chargers	90	Melee Expert (23)	4		
Black guard	INFANTRY	Superior	-	Chart Char	Shieldwall	115		0	4	
Diack guard	Drilled Close	Protected	-	Short Spear	Snieidwaii	110	-	4	- 4	
Berber and other spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	8	4	
berbei and outer spearmen	Tribal Close	Protected	-	- Short Spear	Siliciawali	07	integral shooters (0)	44		
Andalusian spearmen (only	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	4	
in Spain)	Tribal Close	Protected	-	- Short Spear	Silieidwali	07	integral shooters (0)	16	- 4	
Berber archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	4	
Derbei archers	Tribal Loose	Unprotected	Bow		-	40	Compatibility (-14)	12	- 4	
Andalusian or Berber cavalry	CAVALRY	Average	Experienced			55	Cantabrian (16),	8	4	
	Skirmisher	Unprotected	Javelin	-	<u>-</u>		Combat Shy (-4)	32	4	
Berber javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	4,6	
Deroei Javeiiiiiiteii	Skirmisher	Unprotected	Javelin	-	-	<i>3∆</i> 	Compatibility (-4)	30	4 ,0	
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	4.6	
				-		. / \ /				

Skirmisher

Unprotected

Skirmishing archers

Bow

Combat Shy

50

ALMOHAD



Slingers	INFANTRY	Average	Experienced		Combat Shy	12		0	1.6
	Skirmisher	Unprotected	Sling	-	Collidat Sily	43	-	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	50		0	16
	Skirmisher	Unprotected	Crossbow	-	Combat Sny	50	-	6	4,0

NOTES

The number of Arab cavalry and Andalusian or Berber cavalry cannot exceed 32.

HISTORICAL NOTES

The Almohad state was first established in the Atlas Mountains in around 1120. In 1130 Abd al-Mu'min al-Gumi conquered Marrakesh and declared himself Caliph. He succeeded in overthrowing the ruling Almoravid dynasty by 1147 and then extended his power over all of the Maghreb by 1159. All of Islamic Iberia was under Almohad rule by 1172. The Almohad dominance of Iberia continued until 1212 when the Almohad army was defeated at the Battle of Las Navas de Tolosa by an alliance of the Christian princes of Castile, Aragon, Navarre and Portugal. Cordoba fell to Christian forces in 1236 and Seville in 1248. The Almohads continued to rule in Africa but lost territories piecemeal and were replaced by the Marinids. The last ruler was murdered by a slave in 1269 in Marrakesh.

TROOP NOTES

The Black Guard were not so effective under the Almohads as they had been under the Almoravids.

Arabs of the Banu Hilal and Sulaym became an important part of the Almohad military after 1153 CE.

Following their defeat at the Battle of Las Navas de Tolosa in 1212 CE the Almohads recruited Christian cavalry.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Later Fatimid Egyptian; Norman Sicilian; Feudal Castile, León and Portuguese; Almoravid; Taifa of Murcia; Early Crown of Aragon; Medieval Granadine; Tuareg; Banu Ghaniya; Ayyubid in Ifriqiya; Hafsid; Kingdom of Tiemcen; Marinid

CHANGES FROM LAST VERSION

TAIFA OF MURCIA



ARMY COMMANDER	1	Any Instinctive			DATES		1147 CE to 1172 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Coastal, Mountains		
INTERNAL ALLIED GENER	RALS				Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG SIZE
Christian knights (before	CAVALRY	Superior	-	Charging Lancer	_	147	Melee Expert (32)	0	4
1150 CE)	Formed Loose	Protected	-	Charging Lancer		147	Iviciee Expert (02)	8	
MIXED TUG COMPRISING	1/2 KNIGHTS AND	1/2 SERGEANTS (FRO	эм 1150 CE)						
V: -1-+-	CAVALRY	Average	-	Chanain a Lancan		132	Malaa Farrant (20)	0	4
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	Melee Expert (29)	4	– 4
Corgonata	CAVALRY	Average	-			80	Melee Expert (23)	=	
Sergeants	Formed Loose	Protected	-	-	-	00	Meiee Expert (25)	=	
C1 : .:	INFANTRY	Average	-	C1 . C	C1 : 1.1 11	77		0	4
Christian spearmen	Formed Close	Protected	-	Short Spear	Shieldwall	77	-	16	4
Andalysian anaarmaan	INFANTRY	Average	-	Chart Cross	Shieldwall	67	Integral Chapters (6)	4	4
Andalusian spearmen	Tribal Close	Protected	-	Short Spear	Smeiawaii	07	Integral Shooters (6)	16	4
Levy spearmen	INFANTRY	Poor	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0	4
Levy speamien	Tribal Close	Protected	-	31101t Spear	Siliciawali	41	integral 31100ters (4)	12	- 4
Black spearmen	INFANTRY	Average	-	Short Spear	_	57	_	0	4
black spearmen	Tribal Loose	Protected	-	Short Spear		07		4	
Berber spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	4
Derver spearmen	Tribal Close	Protected	-	Bilore Bpear	Bilicia Wali		integral bilooters (o)	4	<u>'</u>
Almogavari	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	4,6
	Formed Flexible	Unprotected	-	mpace (, capon	11000 01 1 000		1.10100 Expert (10)	6	.,.
Slav foot	INFANTRY	Average	-	Short Spear	-	77	Melee Expert (16)	0	4
	Formed Flexible	Protected	-					4	<u> </u>

TAIFA OF MURCIA



Andalusian or Berber cavalry	CAVALRY	Average	Experienced			55	Cantabrian (16),	4	1
	Skirmisher	Unprotected	Javelin	-	-	50	Combat Shy (-4)	24	4
Andalusian horse archers	CAVALRY	Average	Experienced			70	Cantabrian (16),	0	1
Alludiusidii lioise diciieis	Skirmisher	Unprotected	Bow	<u>-</u>	-	70	Combat Shy (-4)	4	4
Berber javelinmen	INFANTRY	Average	Experienced		-	32	Combat Shy (-4)	0	4,6
	Skirmisher	Unprotected	Javelin	-				6	4,0
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Skiiilisiiiig archeis	Skirmisher	Unprotected	Bow	-	Compatibility	30	-	12	4,0
Slingers	INFANTRY	Average	Experienced		Combat Shy	43	-	0	4,6
	Skirmisher	Unprotected	Sling	-	Combat Sily	45		6	4,0

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list covers the period from 1147 to 1172 when the Taifa of Murcia operated as a separate state after the Almohads had defeated the Almoravids and wrested control over the Moorish principalities in Iberia. It fell to the Almohads in 1172.

TROOP NOTES

Almogavari were border troops. Slav foot were descendants of Mamluk soldiers who fled to Murcia after the capture of Valencia by the Taifa of Toledo in 1074.

HISTORICAL ENEMIES

Feudal Castile, León and Portuguese; Almohad; Early Crown of Aragon

CHANGES FROM LAST VERSION

EARLY CROWN OF ARAGON



ARMY COMMANDER	1	Any Instinctive			DATES		1150 CE to 1336 CE			
SUB-GENERALS	0-	3 Any Instinctive			TERRAIN		Standard, Mountains			
Internal Allied Genera	ALS				Самр		Unfortified or Flexible;	Poor or Av	Average	
	ТүрЕ				•					
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min		
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size	
MIXED TUG COMPRISING 1	./2 KNIGHTS AN	D 1/2 SERGEANTS								
Doot luichte	CAVALRY	Superior	-	Chansina I an ann	Davis stations Change	207	Malaa Essant (40)	0	4	
Best knights	Formed Loose	-/Fully Armoured	-	- Charging Lancer	Devastating Chargers	207	Melee Expert (40)	2	4	
Post sorgonnts	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=		
Best sergeants	Formed Loose	Protected	-	-	Devastating Chargers	131	Melee Expert (32)	=		
MIXED TUG COMPRISING 1	/2 KNIGHTS AN	D 1/2 SERGEANTS								
Vaiales	CAVALRY	Average	-	Charging Lancer	-	132	Melee Expert (29)	2	4	
Knights	Formed Loose	-/Fully Armoured	-			152		4	4	
Sergeants	CAVALRY	Average	-		-	80	Melee Expert (23)	=		
Jergeants	Formed Loose	Protected	-	-		00	Meiee Expert (23)	=		
N A:1:4	CAVALRY	Superior	-	Chansina I an ann	Davis stations Change	100	100	0	4	
Military order knights	Tribal Loose	-/Fully Armoured	-	- Charging Lancer	Devastating Chargers	189	Melee Expert (40)	4	4	
Cavalls alforrats (from 1275	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	4	
CE)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140	-	4	4	
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77		0	4	
	Formed Close	Protected	-	Short Spear	Siliciawan	/ /		16		
Crossbowmen	INFANTRY	Average	Experienced	_	<u>-</u>	80	Combat Shy (-22)	0	4	
Crossoowinen	Formed Loose	Protected	Crossbow			00	Collidat Jily (-22)	12		
Almughavars (after 1150 CE)	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	4,6	
- Initiagriavaro (arter 1100 CL)	Formed Flexible	0 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	-	impact vicapon			Ividice Expert (10)	24	1,0	
Jinetes	CAVALRY	Average	Experienced	Short Spear	-	60	Cantabrian (16)	0	4	
	Skirmisher	Unprotected	Javelin	- Snort Spear	<u>-</u>	00	Carractian (10)	8	'	

EARLY CROWN OF ARAGON



Skirmishing javelinmen	INFANTRY	Average	Experienced		32	Combat Shy (-4)	0	4,6
	Skirmisher	Unprotected	Javelin		02	Combat Sily (-4)	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	58	-	0	4,6
Skirmisning crossbowmen	Skirmisher	Unprotected	Crossbow	- Combat sny	50		6	4,0
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	50		0	4,6
Skillinstillig arctiers	Skirmisher	Unprotected	Bow	- Combat sily	50	-	6	4,0
Slingers	INFANTRY	Average	Experienced	- Combat Shy	43	-	0	4,6
	Skirmisher	Unprotected	Sling		43		6	4,0

ALLIES

Languedoc and Cathar allies - Southern Medieval French (from 1166 to 1213 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

The Crown of Aragon was created in 1150 with the dynastic union resulting from the marriage of the Princess of Aragon Petronilla and the Count of Barcelona Ramon Berenguer IV. Barcelona became the cultural, administrative and economic centre of the Crown of Aragon. Aragon secured Valencia by renouncing Aragonese rights to annexing Murcia. The Crown had significant influence in the south of France until the Albigensian Crusade brought the region firmly under the control of the King of France. At the Battle of Muret in 1213 Simon de Montfort's French army defeated the Aragonese army of Peter II and Peter himself was killed. By the Treaty of Meaux-Paris in 1229 the Crown of Aragon renounced its rights to these territories.

In 1282 Peter III responded to the request of the Sicilians against the Angevins and landed in Sicily. For the whole of the 14th century, Sicily was essentially an independent kingdom, ruled by relatives of the kings of Aragon, but for all intents and purposes they were Sicilian kings (see the Aragonese Sicilian list).

In 1312, the Catalans in Greece recognized the suzerainty of King Frederick III of Sicily, who appointed his son Manfred as Duke of Athens. The ducal title remained in the hands of the Crown of Aragon until 1388, but actual authority was exercised by a series of vicars-general (see the Catalan Company in Greece list).

TROOP NOTES

The Military Orders in Spain were more numerous than elsewhere but sometimes poorly disciplined. Almhughavars were border troops equipped with a couple of iron javelins called sagetes or escones, spear and short sword or dagger. Their fighting style involved missiles combined with a fierce charge.

HISTORICAL ENEMIES

Later Communal Italian; Almohad; Taifa of Murcia; Banu Ghaniya

CHANGES FROM LAST VERSION

NORTHERN MEDIEVAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1150 CE to 1337 CE			
Sub-Generals		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Fore	Standard, Coastal, Forest		
Internal Allied Genera	ALS	0-2	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage	
	ТүрЕ										
	TRAINING A	AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min		
Name	FORMATIO)N	Ркотестю	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size	
MIXED TUG COMPRISING 1	l/ 2 қиі с нтѕ	AND	1/2 SERGEANTS								
Vniahta	CAVALR	Y	Superior	-	Charging I an agr	Davidatatina Characas	207	Malaa Erroort (40)	4	4	
Knights	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	10	4	
Sergeants	CAVALR		Superior	-	_	Devastating Chargers	131	Melee Expert (32)	=		
Jergeanus	Formed Lo	ose	Protected	-	_	Devastating Chargers	101	Wielee Expert (02)	=		
Comprehe corresponde	CAVALR		Average	-	Charging Lancer	r -	105	Melee Expert (23)	0	4	
Separate sergeants	Formed Lo		Protected	-			100	Tvicice Expert (20)	4		
Spearmen	INFANTI		Average	-	Short Spear	Shieldwall	77	-	4	4	
	Formed Cl		Protected	-	onort opear				20	,	
Crossbowmen	INFANTI		Average	Experienced	_	_	80	Combat Shy (-22)	0	4	
	Formed Lo		Protected	Crossbow				Goineat ony (22)	4	<u>'</u>	
Genoese or mercenary	INFANTI		Average	Experienced	_	_	85	Combat Shy (-22)	0	4	
crossbowmen	Drilled Lo		Protected	Crossbow				Goineat ony (22)	4	,	
Archers	INFANTI		Average	Experienced	_	_	48	Combat Shy (-14)	0	4	
- Herrers	Tribal Loc		Unprotected	Bow			10	Comoutony (11)	4	<u>'</u>	
Low countries spearmen	INFANTI		Average	-	Long Spear	_	86	_	0	4,6	
	Formed Cl		Protected	-	Long Spear		00		6	1,0	
Peasants	INFANTI		Poor	Unskilled	Short Spear		25		0	6	
I Casairts	Tribal Loc		Unprotected	Javelin	onort opear	<u>-</u>		<u>-</u>	16		
Bidets, bidowers or Breton	INFANTI		Average	Experienced			32		0	4,6	
javelinmen	Skirmish	er	Unprotected	Javelin			02		6	1,0	

NORTHERN MEDIEVAL FRENCH

M	ORT	EM
M ET	GLOR	EM

Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	16
	Skirmisher	Unprotected	Bow	-	Combat Sily	50	-	6	4,0
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	50		0	1.6
	Skirmisher	Unprotected	Crossbow	-	Combat Sny	58	-	6	4,0

ALLIES

Navarrese allies - Feudal Navarrese (from 1234 to 1327 CE)

Navarrese allies - Medieval Navarrese (from 1328 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies of the King of France or armies commanded on his behalf by royal princes. It also represents armies of peers from northern France and Gascony. In 1154 the coronation of Henry II of England resulted in him controlling Normandy (an English possession), Anjou (inherited from his father), Aquitaine (through his marriage to Eleanor) and Brittany (as his vassal). The English king could as a result hold as much or greater power than his nominal overlord. The reign of Philip II Augustus from 1179 to 1223 saw the French royal domain and influence expand. He spent much of his reign fighting the Angevins. Philip used Henry II's son, Richard, against him. When Richard replaced his father as King, he and Philip went on the Third Crusade. During the Crusade they fell out. Richard was on the verge of defeating Philip when he was killed. The balance of power only shifted after the defeat of the Imperialist allies of King John at Bouvines in 1214. The defeat of a French invasion of England in 1217, still left Gascony in the south-west as the only English territory in France. The Albigensian or Cathar Crusade. was primarily fought by the French crown to both destroy the Cathar faith. From 1209 to 1215 it was successful, but a series of revolts over the next 10 years caused many lands to be lost. A renewed crusade resulted in the Treaty of Paris in 1229 which realigned the County of Toulouse into France and the capture of the Cathar fortress in 1244 drove the religion underground.

King Louis IX reigned from 1226 to 1270. Under his reign France became more centralised. His successor Philip III saw an opportunity to capture the entire Spanish March but his Aragonese Crusade ended in disaster and he died shortly afterwards. Philip IV focused his efforts against the English and in Northern France. He won a spectacular victory at Courtrai in 1302 against the Flemish. This period also saw the creation of the Auld Alliance with Scotland. The death of Charles IV in 1328 was to trigger the Hundred Years' War.

TROOP NOTES

Northern French knights had a reputation for their ferocious charge.

Ribauds were originally a militia raised in Paris in 1138 by Philip II. They were disbanded by Philip V as being too undisciplined. The term was used for peasants who would follow the knights, slitting the throats of the wounded who were considered not worth a ransom. This doesn't seem to justify treating them as a separate UG.

NORTHERN MEDIEVAL FRENCH



HISTORICAL ENEMIES

Feudal English; Medieval English; Early Medieval Low Countries; Feudal German; Later Communal Italian; Imperial German; Southern Medieval French; Hafsid

CHANGES FROM LAST VERSION

SOUTHERN MEDIEVAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1150 CE to 1337 CE		
SUB-GENERALS		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Mou		
INTERNAL ALLIED GENER	ALS	0-2	Any Instinctive			Самр		Unfortified or Flexible;	Poor or Av	erage
	Түрв									
	TRAINING ANI	D	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
NAME	Formation		Protection	Weaponry	Weaponry	CHARACTERISTICS	PŦS	CHARACTERISTICS	Max	UG SIZE
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 SERGEANTS							
Post leniabte	CAVALRY		Superior	-	Charging I an oar	Davingtoting Chargers	207	Malaa Erraart (40)	0	4
Best knights	Formed Loos	e	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	3	4
Best sergeants	CAVALRY		Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Dest seigeants	Formed Loos	e	Protected	-	-	Devastating Chargers	131	Meiee Expert (32)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 SERGEANTS							
V. : -h.	CAVALRY		Average	-	Charging Lancer	· <u>-</u>	132	Melee Expert (29)	2	4
Knights	Formed Loos	e	-/Fully Armoured	-			152		8	4
Sergeants	CAVALRY		Average	-		-	80	Melee Expert (23)	=	
Jergearius	Formed Loos	e	Protected	-	-			Wielee Expert (20)	=	
Comprehe corporate	CAVALRY		Average	-	Charging I an oar		105	Melee Expert (23)	0	4
Separate sergeants	Formed Loos	e	Protected	-	Charging Lancer	-	103	Meiee Expert (25)	4	4
Spearmen	INFANTRY		Average	-	Short Spear	Shieldwall	77		4	4
Spearmen	Formed Clos	е	Protected	-	Short spear	Siliciawali	//	-	20	4
Crossbowmen	INFANTRY		Average	Experienced	_	_	80	Combat Shy (-22)	0	4
Ciossoowilleli	Formed Loos	e	Protected	Crossbow				Comoat Sily (-22)	4	
Genoese or mercenary	INFANTRY		Average	Experienced	_	_	85	Combat Shy (-22)	0	4
crossbowmen	Drilled Loos		Protected	Crossbow			00	Collidat Sily (-22)	4	
Peasants	INFANTRY		Poor	Unskilled	Short Spear	_	25	_	0	4,6
- Cabanto	Tribal Loose)	Unprotected	Javelin	Siloit Spear	<u>-</u>	20		12	1,0
Aragonese cavalry	CAVALRY		Average	Experienced	Short Spear	-	60	Cantabrian (16)	0	4
- I hagoinede cavairy	Skirmisher		Unprotected	Javelin	- Snort Spear	<u>-</u>	00	Cantabrian (10)	4	'

SOUTHERN MEDIEVAL FRENCH



Bidets or basque javelinmen	INFANTRY	Average	Experienced			30		0	16
	Skirmisher	Unprotected	Javelin	-	-	02	-	6	4,6
C1.:	INFANTRY	Average	Experienced		Combat Shy	50		0	16
Skirmishing archers	Skirmisher	Unprotected	Bow	-	Combat Sily	50	-	6	4,6
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	16
	Skirmisher	Unprotected	Crossbow	-	- Combat sny	50	-	6	4,6

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies raised from southern France including the army of Charles of Anjou that invaded Sicily.

HISTORICAL ENEMIES

Later Communal Italian; Hohenstaufen Sicilian; Hohenstaufen German; Northern Medieval French

CHANGES FROM LAST VERSION

MEDIEVAL GRANADINE



ARMY COMMANDER	1	Any Professional			DATES		1228 CE to 1492 CE		
SUB-GENERALS	0-3	Any Professional			TERRAIN		Coastal, Mountains		
Internal Allied Genera	LS				Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	M ANDAT O RY	BASE	O PTIONAL	Min	
NAME	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
Cavalry fighting in Arab style	CAVALRY	Superior	-	Long Spear		161		0	4
Cavally lighting in Alab style—	Formed Loose	Protected	-	Long Spear	-	101	-	8	4
Cavalry fighting in Christian	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	0	4
style (before 1340 CE)	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	132	Meiee Expert (29)	4	
Peasant crossbowmen	INFANTRY	Average	Experienced			53	Combat Shy (-14)	8	4
Teasant crossoowinen	Tribal Loose	Unprotected	Crossbow	-	-	00	Compatibility (-14)	56	4
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1
Spearmen	Formed Close	Protected	-	31101t Spear	Siliciawali	//	Combat Sify (-22)	8	4
Crossbowmen	INFANTRY	Average	Experienced			80	Combat Shy (-22)	0	4
Clossoowilleli	Formed Loose	Protected	Crossbow	_		00	Compatibility (-22)	4	
Archers	INFANTRY	Average	Experienced			75	Combat Shy (-22)	0	1
Atchers	Formed Loose	Protected	Bow	-	-	7.0	Collidat Sily (-22)	4	4
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	4
Widulited Clossoowilleli	Skirmisher	Protected	Crossbow	_		00	Collidat Sily (-0)	4	
Jinetes	CAVALRY	Average	Experienced	Short Spear		60	Cantabrian (16)	8	4
Jinetes	Skirmisher	Unprotected	Javelin	Siloit Spear		00	Cantaonan (10)	20	
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	4
	Skirmisher	Unprotected	Crossbow	_	Combat Sily			4	
Handgunners (from 1400	INFANTRY	Average	Experienced			45	Combat Shy (-5)	0	4,6
CE)	Skirmisher	Protected	Firearm		-	70	Compatibily (-0)	6	-1 ,0
Guns (from 1340 CE)	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	2
Guilo (HOIH 1040 CL)	Skirmisher	Unprotected	Light Art	-	Combat Sily	100	Datticaues (10)	2	4

MEDIEVAL GRANADINE



HISTORICAL NOTES

This list covers the armies of the Islamic Spanish states of Murcia and Granada.

The Murcian state formed when the governor Ibn Hud revolted against the Almohades in 1228. It collapsed after he was murdered by a subordinate in 1238.

The Granadine state was founded by Ibn al-Ahmar in 1232 after rebelling against Ibn Hud. Mohammed I ibn Nasr aligned Granada with Ferdinand III of Castile in 1246, creating a tributary state under Castille. At various times it also held the African city of Cueta (opposite Gibraltar). Granada's peace with Castile broke down on various occasions. Granada lost territory to Castile at the Battle of Teba in 1330. In 1340, Granada under Yusuf I supported the failed Marinid invasion of the Iberian Peninsula, which ended at the Battle of Río Salado. The state finally collapsed after a 10 year war in 1492.

HISTORICAL ENEMIES

Almohad; Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL NAVARRESE



Army Commander	1	Any Instinctive			DATES		1328 CE to 1379 CE		
Sub-Generals	0-	3 Any Instinctive			TERRAIN		Standard, Coastal, Mou	ntains	
Internal Allied Gene	ERALS				Самр		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	Characteristics	Max	UG SIZE
Mixed TuG comprising	G 1/2 KNIGHTS AN	D 1/2 SERGEANTS							
Navarrese knights	CAVALRY	Average	-	Charging Lancar		132	Melee Expert (29)	2	4
	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	132	Meiee Expert (29)	2	4
Navarrese sergeants	CAVALRY	Average	-	_	_	80	Melee Expert (23)	=	
Travariese sergearies	Formed Loose	Protected	-	_			Wielee Expert (20)	=	
MIXED TUG COMPRISING	G 1/2 KNIGHTS AN	D 1/2 SERGEANTS							
Naman Imiahta	CAVALRY	Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40)	0	4
Norman knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	2	4
Norman sergeants	CAVALRY	Superior	-	_	Devastating Chargers	131	Melee Expert (32)	=	
1101111aii seigeaires	Formed Loose	Protected	-	_	Devastating Chargers	101	ivided Expert (02)	=	
Invaliance	INFANTRY	Average	Unskilled	Chart Carry		70	Shoot & Charge (6),	4	4,6
Javelinmen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	24	4,0
Crossbowmen	INFANTRY	Average	Experienced		Combat Shy	48		0	4
Closspowillell	Tribal Loose	Protected	Crossbow	-	Collidat Sily	40	-	4	4
Bidets	INFANTRY	Average	Experienced	_	_	32	Combat Shy (-4)	0	4,6
Dideta	Skirmisher	Unprotected	Javelin				Contout Sity (1)	12	1,0
Slingers	INFANTRY	Average	Experienced	_	Combat Shy	43	-	0	4,6
	Skirmisher	Unprotected	Sling			10		12	1,0
Guns	ARTILLERY	Average	Experienced	_	Combat Shy	138	Barricades (16)	0	2
	Skirmisher	Unprotected	Light Art				333333333 (20)	2	

MEDIEVAL NAVARRESE



English contingent uni	nglish contingent under its own sub-general (from 1350 to 1378 CE)													
Longbowmen and men a	T ARMS (MIXED TO	JG, HALF WITH MEL	EE EXPERT)											
Longbowmen with men-at-	INFANTRY	Average	Experienced		Melee Expert	106	Dismountable (10),	2	1					
arms	Formed Loose	Protected	Powerbow	-	Meiee Expert	100	Barricades (40)	4	4					
Longhouyman	INFANTRY	Average	Experienced			90	Dismountable (10),	=						
Longbowmen	Formed Loose	Protected	Powerbow	-	-	90	Barricades (40)	=						
Company to the open of the company	INFANTRY	Average	-	2-H Cut-Crush		138	Melee Expert (22),	0	4					
Separate men-at-arms	Drilled Close	Fully Armoured	-	Z-H Cut-Clush	-	130	Dismountable (13)	4	4					
Replace mixed TuGs with	INFANTRY	Average	Experienced			90	Dismountable (10),		1					
longbowmen	Formed Loose	Protected	Powerbow	-	-	90	Barricades (40)	Any	- 4					

ALLIES

Free Company allies (from 1350 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

English troops are only mandatory if an English contingent is taken. Minima and maxima for longbowmen and men-at-arms TuGs are for the longbowmen with men-at-arms. An equal number of longbowmen must be taken. Note: If Barricades are taken, all the longbowmen must take it. The Barricades characteristic may be replaced with the Obstacle characteristic. TuGs of men-at-Arms and longbowmen may pass through each other in the Movement Phase without causing KaBs on either.

An English contingent cannot be taken with Free Company allies.

HISTORICAL NOTES

This list covers the armies of the Kingdom of Navarre from the ascension of the Philip III as co-ruler with his wife Joan II in 1328. Charles IV of France who was also Charles I of Navarre was the last direct Capetian King of France. Philip III supported his cousin, Philip of Valois in the Hundred Years' War but then joined the crusade against the Kingdom of Granada during which he died. When Joan II died in 1349 she was succeeded by her son Charles III known as Charles the Bad. Charles managed to end up being trusted by neither the English nor the French. His claim to the Burgundian throne after the death of his second cousin, Philip I, Duke of Burgundy in 1361 was quickly dismissed. His attempts to expand his territories in both France and Spain backfired and by 1379 he had lost his French possessions and Navarre had been devastated and impoverished by war. Charles III set about improving the infrastructure of his kingdom and mending strained relations with France.

MEDIEVAL NAVARRESE



HISTORICAL ENEMIES

Despotate of the Morea; Albanian Principalities; 100 Years War French

CHANGES FROM LAST VERSION

CROWN OF ARAGON



ARMY COMMANDER	1	Any			DATES		1336 CE to 1479 CE		
SUB-GENERALS	0-	3 Any			Terrain		Standard, Mountains		
Internal Allied Genera	ALS 0-	1 Any Professional (Fre	e Company ally)		Самр		Unfortified or Fortified;	Poor or Av	rerage
	Түрв								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
NAME	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
MIXED TUG COMPRISING	1/2 KNIGHTS ANI	1/2 SERGEANTS							
Doot lenights	CAVALRY	Superior	-	Charaina I an aar	Devastating Chargers	207	Melee Expert (40)	0	4
Best knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	2	4
Rost cargaints	CAVALRY	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Best sergeants	Formed Loose	Protected	-	-	Devastating Chargers	131	Meiee Expert (32)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS ANI	1/2 SERGEANTS							
Vaialta	CAVALRY	Average	-	Chanaina I an ann		132	Malaa Erwant (20)	2	4
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	152	Melee Expert (29)	4	4
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Seigeants	Formed Loose	Protected	-	-		00	Wielee Expert (20)	=	
N A:1:+===================================	CAVALRY	Superior	-	Chanaina I an ann	Davis stations Chausans	189	Melee Expert (40)	0	4
Military order knights	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	189	Meiee Expert (40)	4	4
Spearmen (before 1450 CE)	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	4
Speamen (before 1450 CE)	Formed Close	Protected	-	31101t Spear	Siliciawali	//	Collidat Sily (-22)	16	4
Spearmen (from 1450 CE)	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	4
	Formed Close	Protected	-	Short Spear	Sinciawan	, ,	Comoat bily (22)	8	'
Pikemen (from 1450 CE)	INFANTRY	Average	-	Pike	Shove	95	Orb (2)	0	6
Tikemen (nom 1 100 GE)	Formed Close	Protected	-	TINC	Shove		010 (2)	16	
Crossbowmen	INFANTRY	Average	Experienced	_	<u>-</u>	80	Combat Shy (-22)	4	4
	Formed Loose	Protected	Crossbow					20	•
Almughavars (before 1400	INFANTRY	Superior	-	Impact Weapon	Fleet of Foot	84	Melee Expert (15)	0	4,6
CE)	Formed Flexible	Unprotected	-		11000 01 1 000	<u> </u>		12	.,.

CROWN OF ARAGON



Almughavars (from 1400 CE)	INFANTRY	Average	-	Impact Weapon		82	Melee Expert (16)	0	4,6
Allifugilavais (Ifolii 1400 CE)	Formed Flexible	Protected	-	- IIIIpact Weapoii	-	02	Melee Expert (10)	12	4,0
Jinetes	CAVALRY	Average	Experienced	Short Spear		69	Cantabrian (20)	0	1
Jinetes	Skirmisher	Protected	Javelin	- Short Spear	-	09	Calitauliali (20)	8	4
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	1
Mounted crossbownnen	Skirmisher	Protected	Crossbow	-	-	00	Collidat Sily (-0)	4	4
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	4,6
Skillinshing crossoowinen	Skirmisher	Unprotected	Crossbow	-	Combat Sny	50	-	12	4,0
Javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	4,6
Javenninen	Skirmisher	Unprotected	Javelin	-	-	52	Comoat sily (-4)	6	4,0
Archers	INFANTRY	Average	Experienced		Combat Chy	50		0	4,6
Archers	Skirmisher	Unprotected	Bow	-	Combat Shy	30	-	6	4,0
Handgunners (from 1400	INFANTRY	Average	Experienced			45	Combat Shy (-5)	0	4,6
CE)	Skirmisher	Protected	Firearm	-	-	40	Collidat Sily (-0)	6	4,0
Guns	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	2
Guns	Skirmisher	Unprotected	Light Art	-	Compat Sny	156	barncades (10)	2	
Connana (from 1200 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	244		0	2
Cannons (from 1380 CE)	Skirmisher	Unprotected	Heavy Art	-	Shy	244	-	2	
FREE COMPANY CONTINGE	NT (ONLY IN 1365	CE)							
Z. t. L.	CAVALRY	Superior	-	Chamina I amana	Devastating Chargers,	016	M.1. F. (40)	4	4
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Dismountable	216	Melee Expert (40)	4	4
C1	INFANTRY	Average	Experienced			00	C	4	1
Crossbowmen	Formed Loose	Protected	Crossbow	-	-	80	Combat Shy (-22)	4	4

ALLIES

French allies - French Ordonnance (from 1462 to 1466 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

A Free Company ally may only command a Free Company contingent. Free Company troops are only mandatory if the contingent is taken.

CROWN OF ARAGON



HISTORICAL NOTES

This list covers the mainland armies of the Crown of Aragon from the coronation of Pere IV in 1336 until the dynastic union in 1479. By 1420 the Aragonese Kingdom of Sardinia finally extended throughout the island having taken nearly a century to achieve. The Greek possessions were permanently lost to Nerio I Acciaioli in 1388, but the Kingdom of Naples was added finally in 1442 by the conquest led by Alfonso V.

HISTORICAL ENEMIES

Early Italian Condotta; Kingdom of Naples; Medieval Castilian; Kingdom of Tiemcen

CHANGES FROM LAST VERSION

MEDIEVAL CASTILIAN



ARMY COMMANDER		1	Any			DATES		1350 CE to 1476 CE		
SUB-GENERALS		0-3	Any			TERRAIN		Standard, Plains, Moun	tains	
INTERNAL ALLIED GENER	RALS					САМР		Unfortified or Flexible;	Poor or Av	erage
	ТүрЕ									
	TRAINING A	ND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	1	PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Mixed TuG comprising	1/2 KNIGHTS	AND 1	1/2 SERGEANTS							
Spanish knights	CAVALRY	[Average	-	Charging Lancer		132	Melee Expert (29)	2	4
Spanish kinghts	Formed Loc	se	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	8	4
Sergeants	CAVALRY	<i>[</i>	Average	-			80	Melee Expert (23)	=	
Jergeants	Formed Loc	se	Protected	-	-	-	00	Meiee Expert (20)	=	
French or Free Company	CAVALRY	(Superior	-	Chamina I aman	Devastating Chargers,	216	Μ.1. Ε. Γ. (40)	0	4
knights	Formed Loc	se	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Melee Expert (40)	4	4
Military order knights	CAVALRY	<i>[</i>	Superior	-	Charging Lancar	Devastating Chargers	189	Melee Expert (40),	0	4
	Tribal Loos	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Dismountable (9)	4	
Spearmen	INFANTR'	Y	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	4
Spearmen	Formed Clo		Protected	-	Short Spear	Siliciawan	//	Controat Stry (-22)	12	
Javelinmen	INFANTR'		Average	Unskilled	Short Spear	_	70	Shoot & Charge (6),	0	4,6
Javeninien	Formed Loc		Protected	Javelin	Short Spear		70	Combat Shy (-22)	6	1,0
Crossbowmen	INFANTR'		Average	Experienced		_	80	Combat Shy (-22)	0	4
Crossoowinen	Formed Loc		Protected	Crossbow				Comout Sily (22)	16	,
Archers	INFANTR'		Average	Experienced	_	_	75	Combat Shy (-22)	0	4
7 ii ciicib	Formed Loc		Protected	Bow			, 0	Goillout Billy (22)	4	<u>'</u>
Jinetes	CAVALRY		Average	Experienced	Short Spear	_	69	Cantabrian (20)	2	4
	Skirmishe		Protected	Javelin	Diloit openi			. ,	8	,
Light cavalry	CAVALRY		Average	Experienced	_	_	55	Cantabrian (16),	0	4
	Skirmishe	r	Unprotected	Javelin				Combat Shy (-4)	4	,

MEDIEVAL CASTILIAN



Mounted crossbowmen	CAVALRY	Average	Experienced	_		85	Combat Shy (-5)	0	1
iviounted crossbownnen	Skirmisher	Protected	Crossbow	-	-	00	Collidat Sily (-3)	4	4
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	4,6
ZKIIIIISIIIII CIOSSOOWIIIEII	Skirmisher	Unprotected	Crossbow	-	Comoat sny	50	-	12	4,0
Javelinmen	INFANTRY	Average	Experienced		_	32	Combat Shy (-4)	0	4,6
Javeninnen	Skirmisher	Unprotected	Javelin	-	-	02	Combat Sily (-4)	6	4,0
Archers	INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Auchers	Skirmisher	Unprotected	Bow	-	Collidat Sily	50	-	6	4,0
Handgunners (from 1400	INFANTRY	Average	Experienced			45	Combat Shy (-5)	0	4,6
CE)	Skirmisher	Protected	Firearm	-	-	40	Collidat Sily (-5)	6	4,0
Guns	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	2
Guiis	Skirmisher	Unprotected	Light Art	-	Compatibility	130	Dallicades (10)	2	Δ
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	244		0	2
Camions (nom 1500 CE)	Skirmisher	Unprotected	Heavy Art	<u>-</u>	Shy	∠ 44	-	2	

ALLIES

Free Company allies (only before 1390 CE)

Navarrese allies - Medieval Navarrese (from 1410 CE)

Aragonese allies - Crown of Aragon (from 1410 to 1476 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

French, Free Company or Military Order knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

Only one external ally may be taken.

MEDIEVAL CASTILIAN



HISTORICAL NOTES

Pedro (Peter) I of Castile succeeded his father in 1350 CE and ruled until 1369. From 1356 to 1366, Pedro engaged in constant wars with Aragon. In 1366 his bastard brother Henry of Trastámara led an army of free company soldiers against Pedro. Pedro abandoned the kingdom and eventually sought refuge with the Edward, the Black Prince. Edward restored him to the throne after the Battle of Nájera in 1367, but left Spain after Pedro had failed to pay his costs. Henry of Trastámara returned to Castile in September 1368. Henry and Pedro met in battle at Montiel. Pedro's army was beaten and he took refuge in the fortress. Pedro was betrayed by Du Guesclin who was Henry's envoy and killed by Henry himself. Henry and his successor John I then went to war against Portugal and England in the Hundred Years' War. They had to fight off the attempts of John of Gaunt, to claim the Castilian throne in right of his second wife, Pedro's daughter. The defeats John I suffered in Trancoso and at the Battle of Aljubarrota in May and August 1385 had ended any possibility of his reigning as king of Portugal.

John II ruled from 1406 to 1454, his uncle Ferdinand I of Aragon ruled as regent for much of his minority. The marriage of Ferdinand II of Aragon and Isabella I of Castile, in 1469, began, a familial union of the two kingdoms.

TROOP NOTES

Castilian forces could be entirely mounted.

HISTORICAL ENEMIES

Free Company; Later 100 Years War English; French Ordonnance; Medieval Granadine; Crown of Aragon; Medieval Portuguese; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL PORTUGUESE



ARMY COMMANDER		1	Any			DATES		1350 CE to 1500 CE		
SUB-GENERALS		0-3	Any			Terrain		Coastal, Mountains		
Internal Allied Gener	ALS					Самр		Unfortified or Fortified	l; Poor or Ave	rage
	ТүрЕ									
	TRAINING AN	D	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION		Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SEZE
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 sergeants							
Doct Dortugues Inights	CAVALRY		Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40),	0	4
Best Portuguese knights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Dismountable (9)	2	4
Roct corganite	CAVALRY	3	Superior	-		Devastating Chargers	131	Melee Expert (32),	=	
Best sergeants	Formed Loos	se	Protected	-	-	Devastating Chargers	131	Dismountable (7)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1	l/2 sergeants							
Danturana larialeta	CAVALRY		Average	-	Chamain a Langan		132	Malaa Ermant (20)	2	4
Portuguese knights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	-	152	Melee Expert (29)	4	4
Sergeants	CAVALRY	-	Average	-			80	Melee Expert (23),	=	
Jergearits	Formed Loos	se	Protected	-	-	-	00	Dismountable (5)	=	
Free Company knights	CAVALRY		Superior	-	Chamina I aman	Devastating Chargers,	216	M.1 Town and (40)	0	4
(before 1444 CE)	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Melee Expert (40)	4	4
Military order knights	CAVALRY		Superior	-	Charging Inncar	Devastating Chargers	189	Melee Expert (40),	0	4
- Ivillitary order kingints	Tribal Loos	е	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Dismountable (9)	4	4
Spearmen	INFANTRY	7	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	4
Spearmen	Formed Clos	se	Protected	-	Short Spear	Siliciawan	//	Combat Sily (-22)	12	
Crossbowmen	INFANTRY		Average	Experienced	_	_	80	Combat Shy(-22),	0	4
C103300 WILLEII	Formed Loos		Protected	Crossbow			00	Obstacles (20)	16	
Archers	INFANTRY		Average	Experienced	_	_	54	Combat Shy (-14),	0	4
1 11 011013	Formed Loos		Unprotected	Bow			0 1	Obstacles (13)	16	,
Upgrade archers	INFANTRY		Average	Experienced	_	<u>-</u>	75	Combat Shy(-22),		4
	Formed Loos	se	Protected	Bow			, 0	Obstacles (20)	Up to half	,

MEDIEVAL PORTUGUESE



INFANTRY	Average	Unskilled	Short Spear		70	Shoot & Charge (6),	0	4,6
Formed Loose	Protected	Javelin	31101t Spear	-	70	Combat Shy (-22)	16	4,0
CAVALRY	Average	Experienced	Short Spear		69	Cantabrian (20)	0	1
Skirmisher	Protected	Javelin	Short Spear	-	09	CalitaUliali (20)	4	
CAVALRY	Average	Experienced			95	Combat Shy (5)	0	1
Skirmisher	Protected	Crossbow	<u>-</u>	-	00	Collidat Sily (-5)	4	
INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Skirmisher	Unprotected	Crossbow	<u>-</u>	Collidat Sily	50	-	12	4,0
INFANTRY	Average	Experienced			32	Combat Shy (1)	0	4,6
Skirmisher	Unprotected	Javelin	<u>-</u>	-	32	Collidat Sily (-4)	6	4,0
INFANTRY	Average	Experienced		Combat Shy	50		0	4,6
Skirmisher	Unprotected	Bow	· <u>-</u>	Compatibility	50	-	6	4,0
INFANTRY	Average	Experienced			45	Combat Shy (5)	0	4,6
Skirmisher	Protected	Firearm	<u>-</u>	-	40	Collidat Sily (-5)	6	4,0
ARTILLERY	Average	Experienced		Combat Shy	120	Barricades (16)	0	2
Skirmisher	Unprotected	Light Art	- -	Comoat sny	130	Dailicades (10)	2	
ARTILLERY	Average	Experienced		Barricades, Combat	244		0	2
Skirmisher	Unprotected	Heavy Art	- -	Shy	444	- -	2	4
	Formed Loose CAVALRY Skirmisher CAVALRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher INFANTRY Skirmisher ARTILLERY Skirmisher ARTILLERY	Formed Loose CAVALRY Average Skirmisher Protected CAVALRY Average Skirmisher INFANTRY Skirmisher INFANTRY Average Skirmisher Unprotected INFANTRY Average Skirmisher Unprotected INFANTRY Average Skirmisher Unprotected INFANTRY Average Skirmisher Frotected INFANTRY Average Skirmisher Unprotected INFANTRY Average Skirmisher Unprotected Average Skirmisher Average Skirmisher Average Skirmisher Average ARTILLERY Average	Formed Loose Protected Javelin CAVALRY Average Experienced Skirmisher Protected Javelin CAVALRY Average Experienced Skirmisher Protected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Light Art ARTILLERY Average Experienced	Formed Loose Protected Javelin CAVALRY Average Experienced Skirmisher Protected Javelin CAVALRY Average Experienced Skirmisher Protected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Unprotected Firearm ARTILLERY Average Experienced Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Experienced Skirmisher Protected Experienced Experienced Experienced Experienced Experienced Experienced Experienced Experienced Experienced	Formed Loose Protected Javelin CAVALRY Average Experienced Skirmisher Protected Javelin CAVALRY Average Experienced Skirmisher Protected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Crossbow INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Unprotected Firearm ARTILLERY Average Experienced Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Experienced Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Experienced Skirmisher Protected Firearm ARTILLERY Average Experienced Skirmisher Unprotected Experienced Skirmisher Barricades, Combat	Formed Loose Protected Javelin Short Spear - 70 CAVALRY Average Experienced Skirmisher Protected Javelin - 69 CAVALRY Average Experienced 85 Skirmisher Protected Crossbow - Combat Shy 58 INFANTRY Average Experienced - Combat Shy 58 INFANTRY Average Experienced - 32 Skirmisher Unprotected Javelin - 32 Skirmisher Unprotected Javelin - 45 INFANTRY Average Experienced - Combat Shy 50 Skirmisher Protected Firearm - 45 ARTILLERY Average Experienced - Combat Shy 138 Skirmisher Unprotected Light Art - Combat Shy 244	Formed Loose Protected Javelin Short Spear - 70 Combat Shy (-22) CAVALRY Average Experienced Skirmisher Protected Javelin - 85 Combat Shy (-5) CAVALRY Average Experienced Crossbow 85 Combat Shy (-5) INFANTRY Average Experienced Crossbow 85 Combat Shy (-5) INFANTRY Average Experienced Crossbow 85 Combat Shy (-5) INFANTRY Average Experienced Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy 50 Combat Shy (-4) INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy Skirmisher Unprotected Firearm 45 Combat Shy (-5) ARTILLERY Average Experienced Skirmisher Unprotected Light Art - Combat Shy Sarricades, Combat Shy Sarric	Formed Loose Protected Javelin Short Spear - 70 Combat Shy (-22) 16 CAVALRY Average Experienced Skirmisher Protected Javelin Short Spear - 69 Cantabrian (20) 4 CAVALRY Average Experienced - 85 Combat Shy (-5) 4 INFANTRY Average Experienced Crossbow - Combat Shy Skirmisher Unprotected Crossbow - Combat Shy Skirmisher Unprotected Javelin - 32 Combat Shy (-4) 6 INFANTRY Average Experienced Skirmisher Unprotected Javelin - Combat Shy Skirmisher Unprotected Bow - Combat Shy Skirmisher Protected Firearm - Skirmisher Protected Firearm - Combat Shy Skirmisher Unprotected Light Art - Combat Shy Skirmisher Unprotected Light Art - Skirmisher Unprotected Skirmisher Unprotected Skirmisher Unprotected Skirmisher Unprotected Skirmisher Unprotected Skirmisher Unprotected Skirmisher Skirmisher Unprotected Skirmisher Skirmisher Unprotected Skirmisher Unprotected Skirmisher Skirmisher Unprotected Skirmisher Sk

ALLIES

English allies - Early 100 Years War English (from 1365 to 1390 CE)

Castilian allies - Medieval Castilian (from 1474 to 1476 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights and accompanying sergeants dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

HISTORICAL NOTES

From 1365 Ferdinand I became embroiled in wars against Castile, partly due to the intrigues of John of Gaunt. When Ferdinand died in 1383 he left no male heir. Ferdinand's illegitimate brother John claimed the throne and had secured it by 1385 despite an invasion from Castile. John ruled until 1433 and during his reign Cueta in Africa was captured from the Marinid sultan of Morroco. Between 1458 and 1471 under Alfonso V, Portugal captured further Moroccan territories. These helped establish Portugal as a trading nation and laid the foundations for the Portuguese empire.

MEDIEVAL PORTUGUESE



TROOP NOTES

The Portuguese made use of javelinmen armed with a spear as well as javelins. Pits, ditches and caltrops were used on occasions, such as at the Battle of Ajubarrota in 1385.

HISTORICAL ENEMIES

Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION



PACTO ARMY LISTS

CALCULATING POINTS

Army points are calculated as follows:

GENERALS - PACTO

	Army Co	mmander	Sub-ge	neral	Ally general			
Type of general	Professional	Instinctive	Professional	Instinctive	Professional	Instinctive		
Legendary	640	560	n/a	n/a	320	280		
Talented	460	360	340	280	260	240		
Competent	280	220	240	180	120	100		
Mediocre	160	100	160	100	40	20		

CAMPS

Camps are not included in Pacto games.

UGs

For each UG multiply the cost shown in the list (adjusting for any optional characteristics) by the number of bases.

NOTES

- 1. Points values for skirmishers in Pacto are greater than in Maximus as SuGs shoot at full effect with only two ranks.
- 2. For further details on how points are calculated visit the Mortem et Gloriam website.

EARLY CATALAN AND ARAGON



ARMY COMMANDER	1	Any Instinctive			DATES		988 CE to 1149 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Standard, Mountains		
Internal Allied Genera	LS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	M ANDAT O RY	BASE	OPTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	Characteristics	Max	UG SIZE
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	_	4	1,2
idiigita (belote 1040 CL)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	140		8	1,2
Knights (from 1046 CE)	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	4	1,2
Kinghts (Hom 1040 CE)	Formed Loose	Protected	-	- Charging Lancer	-	14/	Wielee Expert (52)	8	1,2
Upgrade knights as veteran	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194		0	1,2
hidalgos (from 1104 CE)	Drilled Loose	Protected	-	- Charging Lancer	Meiee Expert	124	-	2	1,2
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	2	1,2
Spearmen	Tribal Close	Protected	-	- Short Spear	Silielawali	07	integral Shooters (0)	12	1,2
Crossbowmen (from 1000	INFANTRY	Average	Experienced		Combat Shy	48		0	1,2
CE)	Tribal Loose	Protected	Crossbow	_	Combat 3ny	40	-	4	1,2
Upgrade crossbowmen	INFANTRY	Average	Experienced			70	Combat Shy (-22)	0	1,2
(from 1046 CE)	Tribal Loose	Protected	Crossbow		-	70	Compatibility (-22)	4	1,2
Basque or mercenary Berber	CAVALRY	Average	Experienced			55	Cantabrian (16),	0	1,2
light horse	Skirmisher	Unprotected	Javelin		-	00	Combat Shy (-4)	4	1,2
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	1,2
(after 1000 CE)	Skirmisher	Protected	Crossbow		-	0.0	Compatibility (-0)	2	1,2
Skirmishing javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	6	1,2
Skiillisiiiig javeiiiilleli	Skirmisher	Unprotected	Javelin		-	32	Compatibility (-4)	15	1,2
Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1,2
Skillinstillig archers	Skirmisher	Unprotected	Bow		Combat Sny	50	- '	6	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1,2
(from 1000 CE)	Skirmisher	Unprotected	Crossbow					4	1,4
Slingers	INFANTRY	Average	Experienced		Combat Shy	43		0	1,2
Slingers	Skirmisher	Unprotected	Sling	-	Collidat Sily	40	- '	6	1,4

EARLY CATALAN AND ARAGON



ALLIES

Andalusian allies (only in 1010 CE)

Taifa allies - Taifa Andalusian (from 1031 to 1100 CE)

Pisan allies - Early Communal Italian (from 1113 to 1115 CE)

NOTES

A mobile superior camp represents the cart with the Cross of Pelagius. This may only be taken after 1000 CE.

HISTORICAL NOTES

Aragon was originally a Carolingian feudal county around the city of Jaca which in the 9th century CE became a vassal of the kingdom of Pamplona (later Navarre). On the death of Sancho III of Navarre in 1035, the kingdom was divided. Ramiro, Sancho's illegitimate son became ruler of Aragon. His son, Sancho Ramirez inherited both Navarre and Aragon. As the Aragonese expanded south at the expense of Al Andalus, the capital moved to first Huesca in 1096 and Zaragoza in 1118. In 1135 different rulers were chosen for Navarre and Aragon.

HISTORICAL ENEMIES

Andalusian; North African Dynasties; Taifa Andalusian; Feudal French

CHANGES FROM LAST VERSION

TAIFA ANDALUSIAN



ARMY COMMANDER		1	Any Instinctive			DATES		1017 CE to 1110 CE		
SUB-GENERALS		0-3	Any Instinctive			TERRAIN		Standard, Coastal		
Internal Allied Genera	LS	0-1	Any Instinctive							
	Түрв		·							
	TRAINING	AND	QUALITY	SHOOTING SKILL	Melee	M ANDAT O RY	BASE	OPTIONAL	Min	
Name	FORMAT	10N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
Andalusian spearmen	INFANT		Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	2	1,2
	Tribal C		Protected	-		omeia wan		integral bilooters (o)	8	1,2
Levy spearmen	INFANT		Poor	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0	2,3
Levy openinen	Tribal C		Protected	-					6	2,0
Black spearmen	INFANT		Average	-	Short Spear	-	57	<u>-</u>	0	1,2
	Tribal Lo		Protected	-					4	-,-
Berber spearmen	INFANT		Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	1,2
	Tribal C		Protected	-					4	1,2
Andalusian or Berber cavalry	CAVAI		Average	Experienced	_	_	55	Cantabrian (16),	2	1,2
	Skirmis		Unprotected	Javelin				Combat Shy (-4)	12	1,2
Andalusian horse archers	CAVAI		Average	Experienced	_	_	70	Cantabrian (16),	0	1,2
- Induitable in Horse dieners	Skirmis		Unprotected	Bow			, 0	Combat Shy (-4)	2	1,2
Berber javelinmen	INFANT	ΓRY	Average	Experienced	_	_	32	Combat Shy (-4)	0	1,2
	Skirmis		Unprotected	Javelin			02	Comoat Sily (1)	4	1,2
Skirmishing archers	INFANT		Average	Experienced	_	Combat Shy	50	_	0	1,2
	Skirmis		Unprotected	Bow					6	1,4
Slingers	INFANT		Average	Experienced	_	Combat Shy	43	_	0	1,2
	Skirmis	her	Unprotected	Sling		Collidations	10		4	1,4

TAIFA ANDALUSIAN



ONLY TAIFA OF SEVILLE (FROM 1023 TO 1091 CE) OR TAIFA OF ZARAGOZA (1017 TO 1110 CE)												
Arab cavalry	CAVALRY	Average	-	Long Spear	_	115	Combat Shy (-28)	0	1,2			
Thao cavany	Formed Loose	Protected	-	Tollg Shear		110		4	1,4			
Christian knights (before	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		0	1,2			
1046 CE)	Formed Loose	Protected	-			140		2	1,4			
Christian knights (from 1046	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	1,2			
CE)	Formed Loose	Protected	-			14/		2	1,2			
Uprade knights under El Cid	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194			1,2			
(see note)	Drilled Loose	Protected	-	- Charging Lancer		174		All	1,2			
Christian spearmen	INFANTRY	Average	-	Cl C	Shieldwall	77		0	1,2			
Cinisuan speaimen	Formed Close	Protected	_	Short Spear	Silieidwali	//	-	6	1,2			

NOTES

The army of the Taifa of Valencia between 1094 and 1101 CE should be represented by a Feudal Castilian army commanded by El Cid. If the Taifa of Zaragoza is used from 1081 to 1086 CE and Christian Knights are taken then the C-in-C must be El Cid. El Cid must be a Legendary or Talented commander.

HISTORICAL NOTES

The rise of the Taifas was due to the decline of the Caliphate of Cordoba. After the fall of the Caliphate of Cordoba in 1031, about 33 taifas were independent after the civil war and conflict in Al-Andalus. The strongest and largest taifa in this first period (11th century) were the Taifa of Zaragoza, Taifa of Toledo, Taifa of Badajoz and the Taifa of Seville. In 1086 Yusuf ibn Tashfin, the Almoravid ruler of North Africa, was invited by the Muslim taifa princes of Al-Andalus in the Iberian Peninsula to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He landed in Spain and defeated Castile at the Batttle of Sagrajas. By 1094, Yusuf had annexed most of the major taifas, with the exception of Saragossa which remained independent until 1110.

HISTORICAL ENEMIES

Early Catalan and Aragon; Feudal Navarrese; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

Removed El Cid option for the Taifa of Valencia.

FEUDAL NAVARRESE



ARMY COMMANDER	1	Any Instinctive			DATES		1035 CE to 1327 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Mountains		
INTERNAL ALLIED GENERA	ALS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Men	
NAME	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
Knights (before 1046 CE)	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145		2	1,2
Kilights (before 1040 CE)	Formed Loose	Protected	-	Short Spear	Devastating Chargers	143	- '	8	1,2
Knights (from 1046 to 1149	CAVALRY	Superior	-	Chamain a Langan		1.47	Malaa Erwanet (20)	2	1.0
CE)	Formed Loose	Protected	-	Charging Lancer	-	147	Melee Expert (32)	8	1,2
Upgrade knights as veteran hidalgos (from 1104 to 1149	CAVALRY	Superior	-	Charging Lancer	Melee Expert	194	_	0	1,2
CE)	Drilled Loose	Protected	-	Charging Lancer	Weice Expert	174	-	2	1,2
MIXED TUG COMPRISING 1	$\mathbf{/2}$ KNIGHTS AND	1/2 SERGEANTS (FRO	ом 1150 CE)						
Knights	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	1	2
Kilights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	132	Meiee Expert (29)	4	4
Corresponde	CAVALRY	Average	-			80	Melee Expert (23)	=	
Sergeants	Formed Loose	Protected	-	-	-	00	Meiee Expert (25)	=	
Military order knights (from	CAVALRY	Superior	-	Cl · I	D	4.00	A 4 1 E (40)	0	4.0
1150 to 1276 CE)	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	189	Melee Expert (40)	2	1,2
T 1.	INFANTRY	Average	Unskilled	C1 . C		70	Shoot & Charge (6),	0	1.0
Javelinmen	Formed Loose	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	12	1,2
Construction	INFANTRY	Average	-	C1 C	C1.:.1.111	67	C 1 (C1 (22)	4	1.0
Spearmen	Tribal Close	Protected	-	Short Spear	Shieldwall	67	Combat Shy (-22)	12	1,2
Military order sergeants	INFANTRY	Average	-	Clarat Carana	Shieldwall	00	Internal Charten (6)	0	1.0
(from 1150 to 1276 CE)	Drilled Close	Protected	-	Short Spear	Smeiawan	82	Integral Shooters (6)	2	1,2
Military order crossbowmen	INFANTRY	Average	Experienced			85	Combat Chr. (22)	0	1,2
(from 1150 to 1276 CE)	Drilled Loose	Protected	Crossbow	_	-	00	Combat Shy (-22)	2	1,4

FEUDAL NAVARRESE



Archers	INFANTRY	Average	Experienced		48	Combat Shy (-14)	0	1,2
Archers	Tribal Loose	Unprotected	Bow	-	40	Collidat Sily (-14)	4	1,2
Crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	48		0	1,2
Clossoowilleli	Tribal Loose	Protected	Crossbow	- Combat sily	40	-	4	1,2
Upgrade crossbowmen	INFANTRY	Average	Experienced		70	Combat Shy (-22)	0	1,2
(from 1046 CE)	Tribal Loose	Protected	Crossbow		70	Collidat 511y (-22)	4	1,2
Crossbowmen (from 1150	INFANTRY	Average	Experienced		70	Combat Shy (-22)	0	1,2
CE)	Tribal Loose	Protected	Crossbow		70	Collidat Sily (-22)	4	1,2
Basque light cavalry	CAVALRY	Average	Experienced		55	Cantabrian (16),	0	1,2
basque light cavally	Skirmisher	Unprotected	Javelin		00	Combat Shy (-4)	4	1,2
Skirmishing javelinmen	INFANTRY	Average	Experienced		32	Combat Shy (-4)	0	1,2
Skiimisiinig javeiiimien	Skirmisher	Unprotected	Javelin		34	Collidat Sily (-4)	12	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	58		0	1,2
Skiiiiisiiiiig ciossoowiiieii	Skirmisher	Unprotected	Crossbow	- Combat sny	50	-	4	1,2
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	50		0	1,2
Skinnishing archers	Skirmisher	Unprotected	Bow	- Collidat Sily	50	-	4	1,2
Slingers	INFANTRY	Average	Experienced	- Combat Shy	43		0	1,2
Similaria	Skirmisher	Unprotected	Sling	- Combat sny	40	-	4	1,4

ALLIES

Catalan allies - Early Catalan and Aragon (from 1045 to 1070 CE)

French Crusader allies - Feudal French (from 1046 to 1149 CE)

French Crusader allies - Northern Medieval French (from 1150 to 1328 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Only one external ally may be taken.

FEUDAL NAVARRESE



HISTORICAL NOTES

On his death in 1035, Sancho III divided his possessions among his four sons. García Sánchez III received Navarre. Ferdinand received the County of Castile and adter the Battle of Tamarón in 1037 was able to unite Castile with León as king Ferdinand I. The relationship between García and Ferdinand deteriorated and ended when García was killed at the Battle of Atapuerca, in September 1054. García was succeeded by Sancho IV who was murdered in 1076. Alfonso VI of León and Castile took control of much of Navarre whilst Sancho Ramierez of Aragon took control of the rest of the territory. This led to a period of Aragonese expansion. To the south the border was moved to the Ebro river, Zaragoza was taken in 1118 and Tudela in 1119. The status quo between Aragon and Castile stood until the 1134. Navarre chose Garcia Ramirez as King. Navarre faced Castilian invasions in 1173 and 1199. By 1200 Western Navarre was in Castilian control. Navarre passed by marriage to the House of Champagne. From 1276 Navarre effectively passed into French control. It then remained in personal union with France until the death of Charles I in 1328.

HISTORICAL ENEMIES

Early Feudal French; Taifa Andalusian; Feudal Castile, León and Portuguese

CHANGES FROM LAST VERSION

FEUDAL CASTILE, LEÓN AND PORTUGUESE



ARMY COMMANDER		1	Any Instinctive			DATES		1037 CE to 1349 CE		
SUB-GENERALS		0-3	Any Instinctive			TERRAIN		Standard, Plains, Moun	tains	
INTERNAL ALLIED GENERA	LS	0-1	Any Instinctive (Portu	guese)						
•	ТүрЕ		`	,						
	TRAINING AN	ID	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	FORMATION	ī	Protection	Weaponry	Weaponry	CHARACTERISTICS	PŦS	CHARACTERISTICS	Max	UG Size
Unighta (hafara 1016 CE)	CAVALRY	7	Superior	-	Chart Crass	Darractation a Charger	145		2	1.0
Knights (before 1046 CE)	Formed Loo	se	Protected	-	Short Spear	Devastating Chargers	143	-	8	1,2
Knights (from 1046 to 1149	CAVALRY	7	Superior	-	Charging Lancer		147	Melee Expert (32)	2	1,2
CE)	Formed Loo	se	Protected	-	Charging Lancer	-	14/	Meiee Expert (52)	8	— 1 <i>,</i> ∠
Upgrade knights as veteran hidalgos (from 1074 to 1149	CAVALRY	7	Superior	-	Charging Lancer	Melee Expert	194	_	0	1,2
CE)	Drilled Loos	se	Protected	-	Charging Lancer	wielee Expert	174	_	2	1,2
MIXED TUG COMPRISING 1	/2 KNIGHTS A	AND	1/2 SERGEANTS (FRE	рм 1150 СЕ)						
Best knights	CAVALRY	7	Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40)	0	2
Dest Kinghts	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	1	
Post sorganits	CAVALRY	7	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Best sergeants	Formed Loo	se	Protected	-	-	Devastating Chargers	151	ivielee Expert (52)	=	
MIXED TUG COMPRISING 1	/2 KNIGHTS A	AND	1/2 SERGEANTS (FRE	ом 1150 СЕ)						
V. t. L.	CAVALRY	7	Average	-	Chambra I aman		100	M. 1 T (20)	1	2
Knights	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	2	2
S	CAVALRY	7	Average	-			00	NA -1 F (OO)	=	
Sergeants	Formed Loo	se	Protected	-		-	80	Melee Expert (23)	=	_
Military order knights (from	CAVALRY	7	Superior	-	Chambra I.a	Dana station Clas	100	M. 1 T (40)	0	1.0
1150 CE)	Tribal Loos	e	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	189	Melee Expert (40)	4	1,2
C1	CAVALRY	7	Average	-	I C		115	C 1 C1 (20)	0	1.0
Cavalry fighting in Arab style	Formed Loo	se	Protected	-	Long Spear	=	115	Combat Shy (-28)	2	1,2

FEUDAL CASTILE, LEÓN AND PORTUGUESE

T /		π
TA	OK I EX	41
Bar	GLORIAN	VĪ

Caballeros villanos (from 1050 CB) Formed Loose Protected Formed Cose Protected Formed Close Formed Close Protected Formed Close Formed Close Protected Formed Close		•		•		•				2-4
Spearmen	Caballeros villanos (from	CAVALRY	Superior	-	Short Spaar	Devectating Chargers	1.45		0	1.2
Spearmen Formed Close Protected - Short Spear Shieldwall 7/ - 8 1/2	1050 CE)	Formed Loose	Protected	-	31101t Spear	Devastating Chargers	140	-	2	1,2
Nilitary order sergeants NiRANTRY Average Experienced Crossbow Combat Shy (-22) Combat Shy (-2	Sparman	INFANTRY	Average	-	Short Spear	Chialdarall	77		2	1.2
Crossbowmen	Speamien	Formed Close	Protected	-	Short Spear	Silieiuwali	//	-	8	1,2
Military order crossbowmen NFANTRY Average Experienced Crossbow Experienced Crossbow Experienced Crossbow Experienced Crossbow Experienced Exper	Military order sergeants	INFANTRY	Average	-	Short Spear	Chialdarall	92	Integral Shooters (6)	0	1.2
Crossbowmen (from 1150 CE) Drilled Loose Protected Crossbow Short Spear Tribal Loose Protected Crossbow Combat Shy (-22) 6 1,2	(from 1150 CE)	Drilled Close	Protected	-	31101t Spear	Siliciawali	02	integral bilooters (0)	4	1,2
Drilled Loose Protected Crossbow Forested Crossbow Formed Loose Protected Javelin Short Spear To Shoot & Charge (6), Combat Shy (-22) Combat Shy (-23) Combat Shy (-24) Combat Sh	,	INFANTRY	Average	Experienced			25	Combat Shy (22)	0	1.2
Formed Loose Protected Javelin Short Spear - 70 Combat Shy (-22) 6 1,2 Combat Shy (-22) 7 C	(from 1150 CE)	Drilled Loose	Protected	Crossbow			00	Collidat Sily (-22)	4	1,2
Formed Loose	Invelinmen	INFANTRY	Average	Unskilled	Short Spear		70		0	1.2
Tribal Loose Protected Crossbow 48 4 1,2 Upgrade crossbowmen (from 1046 CE) Tribal Loose Protected Crossbow 5 1,2 Crossbowmen (from 1150 INFANTRY Average Experienced Crossbow 7,0 Combat Shy (-22) 0 1,2 Crossbowmen (from 1150 INFANTRY Average Experienced Crossbow 7,0 Combat Shy (-22) 0 1,2 Combat Shy (-22) 0 1,2	javenimien	Formed Loose	Protected	Javelin	Short Spear		70	Combat Shy (-22)	6	1,2
Upgrade crossbowmen (From 1046 CE) Tribal Loose Protected Crossbow	Croschovimen	INFANTRY	Average	Experienced		Combat Shy	18		0	1 2
Crossbowmen (from 1150 INFANTRY Average Experienced Crossbow Crossbow Crossbowmen (from 1150 INFANTRY Average Experienced Crossbow	Clossoowilleli	Tribal Loose	Protected	Crossbow	<u>-</u>	Collidat Sily	40	-	4	1,2
Crossbowmen (from 1150 INFANTRY Average Experienced Crossbow Archers INFANTRY Average Experienced Crossbow INFANTRY Average Experienced Experienced Short Spear Infal Loose Unprotected Bow CAVALRY Average Experienced Skirmisher Unprotected Javelin Skirmishing javelinmen Skirmisher Unprotected Javelin Skirmishing crossbowmen INFANTRY Average Experienced Javelin Skirmisher Unprotected Javelin Skirmishing archers INFANTRY Average Experienced Crossbow INFANTRY Average Experienced Skirmisher Unprotected Javelin Skirmishing Crossbowmen INFANTRY Average Experienced Crossbow INFANTRY Averag	10	INFANTRY	Average	Experienced			70	Combat Shy (22)	0	1.2
CE) Tribal Loose Protected Crossbow Archers INFANTRY Average Experienced Tribal Loose Unprotected Bow CAVALRY Average Experienced Skirmisher Unprotected Javelin Skirmishing crossbowmen Skirmisher Unprotected Crossbow Skirmisher Unprotected Bow Skirmisher Unprotected Crossbow Skirmisher Unprotected Bow Skirmisher Unprotected Crossbow Skirmisher Unprotected Crossbow Skirmisher Unprotected Crossbow Skirmisher Unprotected Bow Skirmisher Unprotected Bow Skirmisher Unprotected Bow Skirmisher Unprotected Crossbow Skirmisher Unprotected Bow Skirmisher Unprotected Bow Skirmisher Unprotected Crossbow Skirmisher Unprotected Bow Skirmisher Unpr	(from 1046 CE)	Tribal Loose	Protected	Crossbow	<u>-</u>	-	70	Collidat Sily (-22)	4	1,2
Tribal Loose Protected Crossbow A	Crossbowmen (from 1150	INFANTRY	Average	Experienced			70	Combat Shy (22)	0	1.2
Archers Tribal Loose Unprotected Bow CAVALRY Average Experienced Skirmishing javelinmen Skirmishing javelinmen INFANTRY Skirmisher Unprotected Javelin Skirmishing crossbowmen INFANTRY Average Experienced Javelin Skirmishing crossbowmen INFANTRY Average Experienced Skirmishing crossbowmen Skirmisher Unprotected Crossbow Combat Shy Combat Shy (-4) Average Experienced Combat Shy Skirmisher Unprotected Crossbow Skirmishing archers INFANTRY Average Experienced Skirmisher Unprotected Bow Combat Shy Average Combat Shy Average Combat Shy Average Combat Shy Average Average Combat Shy Average Average Combat Shy Average Average Combat Shy Average Average Average Combat Shy Average Average Average Average Average Average Combat Shy Average Ave	CE)	Tribal Loose	Protected	Crossbow	<u>-</u>	-	70	Compatibility (-22)	4	1,2
Tribal Loose Unprotected Bow 4	Archero	INFANTRY	Average	Experienced			18	Combat Shy (14)	0	1 2
Skirmishing javelinmen Skirmishing crossbowmen Skirmishing archers Skirmisher Unprotected Javelin Javelin Short Spear - 60 Cantabrian (16) 4 1,2 Combat Shy (-4) 1,2 Combat Shy (-4) Combat Shy Skirmishing crossbowmen INFANTRY Average Experienced Skirmishing archers Skirmishing archers INFANTRY Average Experienced Skirmishing archers Skirmishing archers INFANTRY Average Experienced Skirmishing archers Skirmishing archers INFANTRY Average Experienced Bow Combat Shy 4 1,2 Combat Shy Average Experienced Combat Shy Average INFANTRY Average Experienced Combat Shy Average Combat Shy Average	7 Herrers	Tribal Loose	Unprotected	Bow	_	_	40	Combat Sily (-14)	4	1,2
Skirmishing javelinmen Skirmishing javelinmen Skirmishing javelinmen Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing crossbowmen Skirmishing archers INFANTRY Average Experienced Crossbow Combat Shy Skirmishing archers Skirmishing archers INFANTRY Average Experienced Skirmishing archers Skirmishing archers Skirmishing archers Skirmishing archers INFANTRY Average Experienced Bow Combat Shy Average	linetes	CAVALRY	Average	Experienced	Short Spear		60	Cantabrian (16)	0	1 2
Skirmishing javelinmen Skirmisher Unprotected Javelin Skirmishing crossbowmen Skirmisher Unprotected Skirmisher Unprotected Crossbow Skirmishing archers INFANTRY Average Experienced Skirmisher Unprotected Bow Skirmisher Unprotected Bow Skirmisher Unprotected Skirmisher Skirmisher Skirmisher Unprotected Skirmisher Unpr	Jinetes	Skirmisher	Unprotected	Javelin	31101t Spear	-	00	Cantaunan (10)	4	1,2
Skirmisher Unprotected Javelin Skirmisher Unprotected Javelin INFANTRY Average Experienced Skirmisher Unprotected Crossbow Skirmishing archers INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced	Skirmiching involinmen	INFANTRY	Average	Experienced			32	Combat Shy (1)	0	1.2
Skirmishing crossbowmen Skirmisher Unprotected Crossbow - Combat Shy 58 - 4 1,2 Skirmishing archers Skirmisher Unprotected Bow - Combat Shy 50 - 4 1,2 Slingers INFANTRY Average Experienced - Combat Shy 50 - 4 1,2 Slingers - Combat Shy 50 - 1 2		Skirmisher	Unprotected	Javelin			02	Combat Sity (-4)	4	1,2
Skirmisher Unprotected Crossbow Skirmishing archers INFANTRY Average Experienced Skirmisher Unprotected Bow INFANTRY Average Experienced INFANTRY Average Experienced Combat Shy 43 - 12	Skirmishing crosshowmen	INFANTRY	Average	Experienced	_	Combat Shy	58	_	0	1.2
Skirmishing archers Skirmisher Unprotected Bow Combat Shy 50 INFANTRY Average Experienced Combat Shy 43 1,2	Skiiiiisiiiiig ciossoowiiicii	Skirmisher	Unprotected	Crossbow	-	Combat Sily	00		4	1,2
Skirmisher Unprotected Bow 4 INFANTRY Average Experienced - Combat Shy 43 - 12	Skirmiching archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
Slingers - Combat Shy 43 - 12		Skirmisher	Unprotected	Bow		Combat 511y	50	_	4	1,2
Skirmisher Unprotected Sling 40 1,2	Slingers		Average	Experienced	_	Combat Shy	43		0	1 2
	Juligoto	Skirmisher	Unprotected	Sling		Comitationity	70		4	1,4

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FEUDAL CASTILE, LEÓN AND PORTUGUESE



ALLIES

Navarrese allies - Feudal Navarrese

Catalan and Aragonese allies - Early Catalan and Aragon (from 1135 to 1149 CE)

Aragonese allies - Early Crown of Aragon (from 1150 CE)

Granadine allies - Medieval Granadine (from 1238 CE)

Marinid allies (from 1269 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Only one external ally may be taken.

HISTORICAL NOTES

In 1037, Fedinand, Navarese Count of Castile, defeated the King of León and because of his marriage to the King's sister, became king Fedinand I. The taking of Toledo, the old Visigoth capital, in 1085 by Alfonso VI of León was a turning point in the development of León and Castile and led to a focus on territorial expansion. In 1139 Portugal obtained independence. The two kingdoms of León and Castile were split in 1157, when a major defeat for Alfonso VII of Castile weakened the authority of Castile. When Alfonso IX died in 1230, his son by Berenguela of Castile, Ferdinand III of Castile, invaded León and assumed the crown. The union was not accepted and led to 2 years of revolts. Only in 1301 was the dynastic union of the two kingdoms completed. The two kingdoms retained separate parliaments and laws until the modern era.

TROOP NOTES

The term jinete for light horse only appears in the 13th century. In areas reconquered from the Moors, the cavalry may have fought in Arab style.

HISTORICAL ENEMIES

Taifa Andalusian; Feudal Navarrese; Feudal Castile, León and Portuguese; Almoravid; Almohad; Taifa of Murcia; Marinid

CHANGES FROM LAST VERSION

FEUDAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1046 CE to 1149 CE		
SUB-GENERALS		0-1	Any Instinctive			TERRAIN		Standard, Coastal, Fore	est	
INTERNAL ALLIED GENERA	ALS	0-2	Any Instinctive							
	ТүрЕ									
	TRAINING A	AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	FORMATIO	N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Feudal knights and sergeants	CAVALR	Y	Superior	-	Charging Lancer		147	Melee Expert (32)	4	1,2
redual kilights and sergeants	Formed Lo	ose	Protected	-	Charging Lancer	-	14/	Meiee Expert (32)	12	1,2
Marganamiltoiahta	CAVALR	Y	Average	-	Charging I anger		115	Malaa Errmant (22)	0	1,2
Mercenary knights	Drilled Lo	ose	Protected	-	Charging Lancer	-	113	Melee Expert (23)	2	1,2
Archers	INFANTI	RΥ	Average	Experienced			48	Combat Shy (-14)	0	1,2
Archers	Tribal Loc	ose	Unprotected	Bow	-	-	40	Combat Sny (-14)	6	1,2
Crossbowmen	INFANTI	RY	Average	Experienced			59	C - m-1 - + Cl (1 1)	0	1,2
Crossbowmen	Formed Lo	ose	Unprotected	Crossbow	-	-	39	Combat Shy (-14)	4	1,2
Upgrade crossbowmen with	INFANTI	RΥ	Average	Experienced			80	Combat Shy (-22)		1,2
armour	Formed Lo	ose	Protected	Crossbow	-	-	00	Combat Sily (-22)	Any	1,2
C	INFANTI	RY	Average	-	Cl ut Cu u	Shieldwall	77		2	1.0
Spearmen	Formed Cl	ose	Protected	-	Short Spear	Smeidwaii	//	-	12	1,2
Peasants	INFANTE	RΥ	Poor	Unskilled	Chart Char		25		0	2,3
reasants	Tribal Loc	ose	Unprotected	Javelin	Short Spear	-	23	-	8	
Bidets, bidowers or Breton	INFANTI	RY	Average	Experienced			32		0	1.0
javelinmen	Skirmish	er	Unprotected	Javelin	-	-	32	-	4	1,2
Chirmaigh in a probara	INFANTE	RY	Average	Experienced		Campbat Chi-	50		0	1,2
Skirmishing archers	Skirmish	er	Unprotected	Bow	-	Combat Shy	30	-	4	1,∠
Cl.;:	INFANTI	RY	Average	Experienced		Camalaat Class	50		0	1.0
Skirmishing crossbowmen	Skirmish	er	Unprotected	Crossbow	-	Combat Shy	58	-	4	1,2

ALLIES

Catalan allies - Early Catalan and Aragon

FEUDAL FRENCH



HISTORICAL NOTES

France during the 11th and 12th centuries CE was a series of semi-independent states under the nominal rule of the king. The kings in the 11th century were weak. Louis VI who reigned from 1108 to 1137 was more a soldier and his authority became more accepted. To wage war French kings were obliged to raise money from their vassals which made them unpopular. Louis VII reigned with his father from 1131 and continued to rule to 1180. His marriage to Eleanor of Aquitaine made him Duke of Aquitaine and strengthened his power, but also brought him into conflict with the Count of Champagne, ruler of Navarre. His marriage to Eleanor was not successful and was eventually annulled, allowing Eleanor to marry Henry FitzEmpress, the future king of England.

TROOP NOTES

This period saw the rise of the knight who would become the main force in Medieval armies. Infantry were often of poor quality and with the huge investment in castles, armies were to become more mobile and rely less on infantry.

HISTORICAL ENEMIES

Anglo Norman; Early Communal Italian; Early Imperial German; Feudal German; Early Catalan and Aragon; Feudal French

CHANGES FROM LAST VERSION

ALMORAVID



ARMY COMMANDER	1	Any			DATES		1054 CE to 1147 CE		
SUB-GENERALS	0-3	Any			TERRAIN		Coastal, Plains, Mounta	ins	
INTERNAL ALLIED GENERA	ALS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG SIZE
Christian knights (only in	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	1,2
Africa)	Formed Loose	Protected	-	Charging Lancer	-	14/	Meiee Expert (32)	2	1,2
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	1,2
Gliuzz mercenanes	Formed Flexible	Unprotected	Bow	-	-	94	-	2	1,2
Camelry	CAMELRY	Average	-	Short Spear	Devastating Chargers	98	Melee Expert (23)	0	1,2
Cameny	Tribal Loose	Protected	-	Short spear	Devastating Chargers	90	Melee Expert (23)	2	1,2
Black guard (from 1088 CE)	INFANTRY	Exceptional	-	Short Spear	Shieldwall	140		0	1,2
black guard (Holli 1000 CE)	Drilled Close	Protected	-	Short spear	Silielawali	140	-	4	1,2
Lamtuna or Hintata	INFANTRY	Superior	-	Long Spear		128	Integral Shooters (8)	0	1,2
spearmen	Drilled Close	Protected	-	Long Spear	-	120	integral shooters (o)	6	1,2
Other Devices are appropria	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	4	1,2
Other Berber spearmen	Tribal Close	Protected	-	Short spear	Silielawali	07	integral shooters (0)	16	1,2
Andalusian spearmen (only	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	1,2
in Spain)	Tribal Close	Protected	-	Short spear	Silieluwali	07	integral shooters (0)	8	1,2
Black swordsmen	INFANTRY	Average	Unskilled	Short Spear		60	Shoot & Charge (6)	0	1,2
black swordsmen	Tribal Loose	Protected	Javelin	Short spear	-	00	Shoot & Charge (0)	6	1,2
Christian crossbowmen	INFANTRY	Average	Experienced		Combat Shy	48		0	1,2
(only in Africa)	Tribal Loose	Protected	Crossbow	-	Combat Sily	40	-	2	1,2
Berber archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	1,2
Delbei alclieis	Tribal Loose	Unprotected	Bow	-	-	40	Combat Sily (-14)	6	1,2
Andalusian or Berber cavalry	CAVALRY	Average	Experienced			55	Cantabrian (16),	4	1,2
Andalusian of Derber Cavally	Skirmisher	Unprotected	Javelin	_	-	<i>JJ</i>	Combat Shy (-4)	16	1,4
Berber javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	1,2
peroer lavemimen	Skirmisher	Unprotected	Javelin		-	34	Combat 311y (-4)	15	1,4

ALMORAVID



Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
Skillinstillig archers	Skirmisher	Unprotected	Bow	<u>-</u>	Combat Sily	50	-	6	1,2
Slingers	INFANTRY	Average	Experienced		Combat Shy	12		0	1.2
Sinigers	Skirmisher	Unprotected	Sling	-	Combat Sny	43	-	4	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1.2
Skilllistillig Clossoowilleli	Skirmisher	Unprotected	Crossbow	-	Collidat Sily	50	-	4	1,2

ALLIES

Andalusian allies - Taifa Andalusian (only in Spain)

NOTES

Armies in Spain can only be chosen in 1086 or from 1090 CE.

HISTORICAL NOTES

The first Almoravid campaign occurred in the early 1050s amongst the Lamtuna tribe. The Almoravid (Murabit) sect quickly spread across the Berber tribes of the Sahara. A large area of Morocco, Western Sahara and Mauretania was subdued and Marrakech founded in 1060. In 1086 Yusuf ibn Tashfin was invited by the Muslim taifa princes of Al-Andalus to defend their territories from the encroachment of Alfonso VI, King of León and Castile. He defeated the Castilians at the Battle of Sagrajas but then chose to return to Africa. He returned in 1090 with the intention of annexing the taifa principalities. With the exception of Saragossa, this had been achieved by 1094. In 1108 Tamim Al Yusuf defeated the Kingdom of Castile at the Battle of Uclés. With the exception of Valencia, little territory was recaptured. The Almoravids were victorious at the Battle of Fraga in 1134, killing Alfonso I of Aragon. Defeated at the Battle of Ourique by the forces of León, Lisbon was lost to the Portuguese in 1147. The conquest of the city of Marrakech by the Almohads in 1147 marked the fall of the dynasty.

TROOP NOTES

Lamtuna and Hintata were tribal troops, but trained to fight in formation with long spears.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Feudal Castile, León and Portuguese; Almohad; Tuareg

CHANGES FROM LAST VERSION

ALMOHAD



ARMY COMMANDER	1	Any Instinctive			DATES		1130 CE to 1269 CE		
SUB-GENERALS	0-3	Any Instinctive			TERRAIN		Coastal, Plains, Mounta	ins	
INTERNAL ALLIED GENERA	LS				-				
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATION	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Мах	UG Size
Cavalry	CAVALRY	Average	-	Long Spear	_	115	Combat Shy (-28)	0	1,2
Cavany	Formed Loose	Protected	-	Long Spear	_	110	Combat Sily (-20)	4	1,2
Arab cavalry (from 1153 CE)	CAVALRY	Average	-	Long Spear		82	Combat Shy (-18)	0	1,2
Mad cavally (Holli 1103 CE)	Formed Flexible	Unprotected	-	Long Spear	-	02	Comoat sily (-10)	8	1,2
Christian knights (only from	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	0	1,2
1212 CE)	Formed Loose	-/Fully Armoured	-	- Charging Lancer	-	132	Mielee Expert (29)	2	1,2
Ghuzz mercenaries	CAVALRY	Average	Experienced			94		0	1,2
Gliuzz mercenanes	Formed Flexible	Unprotected	Bow	-	-	94	- · ·	2	1,2
Camelry	CAMELRY	Average	-	Short Spear	Daynatatina Characra	98	Melee Expert (23)	0	1,2
Cameny	Tribal Loose	Protected	-	Short Spear	Devastating Chargers	90	ivielee Expert (25)	2	1,2
Disale arrand	INFANTRY	Superior	-	Short Spear	Shieldwall	115		0	1,2
Black guard	Drilled Close	Protected	-	Short Spear	Shieidwali	113	- '	4	1,2
D - 1/2 - 11 - 11 - 11 - 11 - 11 - 11 - 1	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	4	1,2
Berber and other spearmen	Tribal Close	Protected	-	Short Spear	Shieidwali	07	integral Shooters (0)	22	1,2
Andalusian spearmen (only	INFANTRY	Average	-	Clarat Caraca	Shieldwall	67	Internal Charten (6)	0	1.0
in Spain)	Tribal Close	Protected	-	Short Spear	Shieidwali	67	Integral Shooters (6)	8	1,2
Berber archers	INFANTRY	Average	Experienced			48	Combat Shy (-14)	0	1,2
berber archers	Tribal Loose	Unprotected	Bow	-	-	40	Combat sily (-14)	6	1,2
A d - l	CAVALRY	Average	Experienced			55	Cantabrian (16),	4	1,2
Andalusian or Berber cavalry	Skirmisher	Unprotected	Javelin	-	-	55	Combat Shy (-4)	16	1,2
Porhor involings on	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	1.0
Berber javelinmen	Skirmisher	Unprotected	Javelin		-	34	Compation (-4)	15	1,2
Chirminhing anahara	INFANTRY	Average	Experienced		Combat Chr	50		0	1.0
Skirmishing archers	Skirmisher	Unprotected	Bow	-	Combat Shy	30	- '	6	1,2

ALMOHAD



Slingers	INFANTRY	Average	Experienced		Combat Shy	12		0	1.2
Smigers	Skirmisher	Unprotected	Sling	<u>-</u>	Combat sily	43	-	4	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
Skillinshing crossbownhen	Skirmisher	Unprotected	Crossbow	-	Collibat Sily	50	-	4	1,2

NOTES

The number of Arab cavalry and Andalusian or Berber cavalry cannot exceed 16.

HISTORICAL NOTES

The Almohad state was first established in the Atlas Mountains in around 1120. In 1130 Abd al-Mu'min al-Gumi conquered Marrakesh and declared himself Caliph. He succeeded in overthrowing the ruling Almoravid dynasty by 1147 and then extended his power over all of the Maghreb by 1159. All of Islamic Iberia was under Almohad rule by 1172. The Almohad dominance of Iberia continued until 1212 when the Almohad army was defeated at the Battle of Las Navas de Tolosa by an alliance of the Christian princes of Castile, Aragon, Navarre and Portugal. Cordoba fell to Christian forces in 1236 and Seville in 1248. The Almohads continued to rule in Africa but lost territories piecemeal and were replaced by the Marinids. The last ruler was murdered by a slave in 1269 in Marrakesh.

TROOP NOTES

The Black Guard were not so effective under the Almohads as they had been under the Almoravids.

Arabs of the Banu Hilal and Sulaym became an important part of the Almohad military after 1153 CE.

Following their defeat at the Battle of Las Navas de Tolosa in 1212 CE the Almohads recruited Christian cavalry.

HISTORICAL ENEMIES

North African Dynasties; Bedouin Dynasties; Later Fatimid Egyptian; Norman Sicilian; Feudal Castile, León and Portuguese; Almoravid; Taifa of Murcia; Early Crown of Aragon; Medieval Granadine; Tuareg; Banu Ghaniya; Ayyubid in Ifriqiya; Hafsid; Kingdom of Tiemcen; Marinid

CHANGES FROM LAST VERSION

TAIFA OF MURCIA



Army Commander		Any Instinctive			DATES		1147 CE to 1172 CE		
SUB-GENERALS	0-	-3 Any Instinctive			TERRAIN		Coastal, Mountains		
Internal Allied Gener	RALS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	M andat o ry	BASE	OPTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	Characteristics	PTS	Characteristics	Max	UG SIZE
Christian knights (before	CAVALRY	Superior	-	Charging Lancer		147	Melee Expert (32)	0	1,2
1150 CE)	Formed Loose	Protected	-	Charging Lancer		147	ivielee Expert (52)	4	1,2
MIXED TUG COMPRISING	1/2 KNIGHTS AN	D 1/2 SERGEANTS (FRO	ом 1150 СЕ)						
Vaialta	CAVALRY	Average	-	Chanaina I an ann		100	Malaa Essa sut (20)	0	2
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	2	
Corgonata	CAVALRY	Average	-			80	Melee Expert (23)	=	
Sergeants	Formed Loose	Protected	-	-	-	00	Meiee Expert (25)	=	
Clarication on community	INFANTRY	Average	-	Clarat Carra	Shieldwall	77		0	1.0
Christian spearmen	Formed Close	Protected	-	Short Spear	Shieldwall	//	- '	8	1,2
Andalysian spannen	INFANTRY	Average	-	Chart Coas	Shieldwall	67	Integral Shooters (6)	2	1,2
Andalusian spearmen	Tribal Close	Protected	-	Short Spear	Silielawali	07	integral shooters (0)	8	1,4
Levy spearmen	INFANTRY	Poor	-	Short Spear	Shieldwall	41	Integral Shooters (4)	0	2,3
Levy spearmen	Tribal Close	Protected	-	- Short Spear	Siliciawan	71	integral 51100ters (4)	6	2,0
Black spearmen	INFANTRY	Average	-	Short Spear	_	57	_	0	1,2
Diack spearmen	Tribal Loose	Protected	-	Short Spear				4	1,2
Berber spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	67	Integral Shooters (6)	0	1,2
	Tribal Close	Protected	-	Shore Spear	Silicia Wali		micograf biloctors (0)	4	1,2
Almogavari	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	1,2
	Formed Flexible	l .	-					4	-,-
Slav foot	INFANTRY	Average	-	Short Spear	-	77	Melee Expert (16)	0	1,2
	Formed Flexible	Protected	-	3				2	-,-

TAIFA OF MURCIA



Andalusian or Berber cavalry	CAVALRY	Average	Experienced		55	Cantabrian (16),	2	1,2
	Skirmisher	Unprotected	Javelin			Combat Shy (-4)	12	
Andalusian horse archers	CAVALRY	Average	Experienced		70	Cantabrian (16),	0	1,2
	Skirmisher	Unprotected	Bow			Combat Shy (-4)	2	
Berber javelinmen	INFANTRY	Average	Experienced		32	Combat Shy (-4)	0	1,2
	Skirmisher	Unprotected	Javelin				4	1,2
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	50	=	0	1,2
	Skirmisher	Unprotected	Bow				6	1,2
Slingers	INFANTRY	Average	Experienced	- Combat Shy	43	-	0	1,2
	Skirmisher	Unprotected	Sling	- Combat sily			4	1,2

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list covers the period from 1147 to 1172 when the Taifa of Murcia operated as a separate state after the Almohads had defeated the Almoravids and wrested control over the Moorish principalities in Iberia. It fell to the Almohads in 1172.

TROOP NOTES

Almogavari were border troops. Slav foot were descendants of Mamluk soldiers who fled to Murcia after the capture of Valencia by the Taifa of Toledo in 1074.

HISTORICAL ENEMIES

Feudal Castile, León and Portuguese; Almohad; Early Crown of Aragon

CHANGES FROM LAST VERSION

EARLY CROWN OF ARAGON



Army Commander Sub-Generals Internal Allied Generals		1 Any Instinctive 0-3 Any Instinctive			DATES		1150 CE to 1336 CE			
					TERRAIN		Standard, Mountains			
	ТүрЕ									
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min		
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	Characteristics	Max	UG Size	
MIXED TUG COMPRISING 1	1/2 KNIGHTS AND	1/2 SERGEANTS								
D 1	CAVALRY	Superior	-		Devastating Chargers	207	Melee Expert (40)	0	2	
Best knights	Formed Loose	-/Fully Armoured	-	Charging Lancer				1	2	
Post sorgannts	CAVALRY	Superior	-	-	Devastating Chargers	131	Melee Expert (32)	=		
Best sergeants	Formed Loose	Protected	-					=		
MIXED TUG COMPRISING 1	1/2 KNIGHTS AND	1/2 SERGEANTS								
Vaiahta	CAVALRY	Average	-	Charging Lancer	- 13.	100	Malaa Farrant (20)	1	2	
Knights	Formed Loose	-/Fully Armoured	-			132	Melee Expert (29)	2	2	
Sergeants	CAVALRY	Average	-	-	-	80	Melee Expert (23)	=		
Sergeants	Formed Loose	Protected	-					=		
)	CAVALRY	Superior	-	Charging Lancer	Devastating Chargers	100	Melee Expert (40)	0	1.0	
Military order knights	Tribal Loose	-/Fully Armoured	-			189		4	1,2	
Cavalls alforrats (from 1275	CAVALRY	Superior	-	Short Spear	Devastating Chargers	145	-	0	1,2	
CE)	Formed Loose	Protected	-					2	1,2	
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	-	0	1,2	
Speamen	Formed Close	Protected	-					8	1,2	
Crossbowmen	INFANTRY	Average	Experienced	-	-	80	Combat Shy (-22)	0	1,2	
	Formed Loose	Protected	Crossbow					6	1,4	
Almughavars (after 1150 CE)	INFANTRY	Average	-	Impact Weapon	Fleet of Foot	60	Melee Expert (10)	0	1,2	
	Formed Flexible	Unprotected	-					12		
linetes	CAVALRY	Average	Experienced	Short Spear	-	60	Cantabrian (16)	0	1,2	
Jinews	Skirmisher	Unprotected	Javelin					4	-,-	

EARLY CROWN OF ARAGON



Skirmishing javelinmen	INFANTRY	Average	Experienced		32	Combat Shy (-4)	0	1,2
	Skirmisher	Unprotected	Javelin				4	1,4
Skirmishing crossbowmen	INFANTRY	Average	Experienced	- Combat Shy	58	-	0	1,2
	Skirmisher	Unprotected	Crossbow	- Combat Sily			4	
Skirmishing archers	INFANTRY	Average	Experienced	- Combat Shy	50	-	0	1,2
	Skirmisher	Unprotected	Bow	- Combat Sily			4	1,2
Slingers	INFANTRY	Average	Experienced	- Combat Shy	43	-	0	1,2
	Skirmisher	Unprotected	Sling				4	1,2

ALLIES

Languedoc and Cathar allies - Southern Medieval French (from 1166 to 1213 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

The Crown of Aragon was created in 1150 with the dynastic union resulting from the marriage of the Princess of Aragon Petronilla and the Count of Barcelona Ramon Berenguer IV. Barcelona became the cultural, administrative and economic centre of the Crown of Aragon. Aragon secured Valencia by renouncing Aragonese rights to annexing Murcia. The Crown had significant influence in the south of France until the Albigensian Crusade brought the region firmly under the control of the King of France. At the Battle of Muret in 1213 Simon de Montfort's French army defeated the Aragonese army of Peter II and Peter himself was killed. By the Treaty of Meaux-Paris in 1229 the Crown of Aragon renounced its rights to these territories.

In 1282 Peter III responded to the request of the Sicilians against the Angevins and landed in Sicily. For the whole of the 14th century, Sicily was essentially an independent kingdom, ruled by relatives of the kings of Aragon, but for all intents and purposes they were Sicilian kings (see the Aragonese Sicilian list).

In 1312, the Catalans in Greece recognized the suzerainty of King Frederick III of Sicily, who appointed his son Manfred as Duke of Athens. The ducal title remained in the hands of the Crown of Aragon until 1388, but actual authority was exercised by a series of vicars-general (see the Catalan Company in Greece list).

TROOP NOTES

The Military Orders in Spain were more numerous than elsewhere but sometimes poorly disciplined. Almhughavars were border troops equipped with a couple of iron javelins called sagetes or escones, spear and short sword or dagger. Their fighting style involved missiles combined with a fierce charge.

HISTORICAL ENEMIES

Later Communal Italian; Almohad; Taifa of Murcia; Banu Ghaniya

CHANGES FROM LAST VERSION

NORTHERN MEDIEVAL FRENCH



		<u>'</u>			Dates Terrain		1150 CE to 1337 CE Standard, Coastal, Forest			
			ТүрЕ							
	TRAINING A	ND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATIO	N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG Size
MIXED TUG COMPRISING 1	/2 KNIGHTS	AND	1/2 SERGEANTS							
Vnichte	CAVALR	Y	Superior	-	C1 : I	Devastating Chargers	207	Melee Expert (40)	2	2
Knights	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer				5	
Sergeants	CAVALR	Y	Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Jergeants	Formed Lo	ose	Protected	-					=	
Separate sergeants	CAVALR	Y	Average	-	Charging Lancer	-	105	Melee Expert (23)	0	1,2
Separate sergeants	Formed Lo		Protected	-					2	1,2
Spearmen	INFANTE		Average	-	Short Spear	Shieldwall	77	-	2	1,2
	Formed Cl		Protected	-					12	1,2
Crossbowmen	INFANTE		Average	Experienced	_	_	80	Combat Shy (-22)	0	1,2
	Formed Lo		Protected	Crossbow				Goineat Bity (22)	4	1,2
Genoese or mercenary	INFANTE		Average	Experienced	_	_	85	Combat Shy (-22)	0	1,2
crossbowmen	Drilled Lo		Protected	Crossbow				Comode ony (22)	4	1,2
Archers	INFANTE		Average	Experienced		-	48	Combat Shy (-14)	0	1,2
Thereto	Tribal Loc		Unprotected	Bow					4	1,2
Low countries spearmen	INFANTE		Average	-	Long Spear	-	86	-	0	1,2
	Formed Cl		Protected	-					4	1,2
Peasants	INFANTE		Poor	Unskilled	Short Spear	-	25	-	0	2,3
1 Cabairto	Tribal Loc		Unprotected	Javelin					8	2,0
Bidets, bidowers or Breton	INFANTE		Average	Experienced	_	_	32		0	1,2
javelinmen	Skirmish	er	Unprotected	Javelin			02		4	1,2

NORTHERN MEDIEVAL FRENCH



Skirmishing archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
Skillinstling arctiers	Skirmisher	Unprotected	Bow	-	Collidat Sily	50	-	4	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
	Skirmisher	Unprotected	Crossbow	- -	Collidat Sily	50	-	4	1,4

ALLIES

Navarrese allies - Feudal Navarrese (from 1234 to 1327 CE)

Navarrese allies - Medieval Navarrese (from 1328 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies of the King of France or armies commanded on his behalf by royal princes. It also represents armies of peers from northern France and Gascony. In 1154 the coronation of Henry II of England resulted in him controlling Normandy (an English possession), Anjou (inherited from his father), Aquitaine (through his marriage to Eleanor) and Brittany (as his vassal). The English king could as a result hold as much or greater power than his nominal overlord. The reign of Philip II Augustus from 1179 to 1223 saw the French royal domain and influence expand. He spent much of his reign fighting the Angevins. Philip used Henry II's son, Richard, against him. When Richard replaced his father as King, he and Philip went on the Third Crusade. During the Crusade they fell out. Richard was on the verge of defeating Philip when he was killed. The balance of power only shifted after the defeat of the Imperialist allies of King John at Bouvines in 1214. The defeat of a French invasion of England in 1217, still left Gascony in the south-west as the only English territory in France. The Albigensian or Cathar Crusade. was primarily fought by the French crown to both destroy the Cathar faith. From 1209 to 1215 it was successful, but a series of revolts over the next 10 years caused many lands to be lost. A renewed crusade resulted in the Treaty of Paris in 1229 which realigned the County of Toulouse into France and the capture of the Cathar fortress in 1244 drove the religion underground.

King Louis IX reigned from 1226 to 1270. Under his reign France became more centralised. His successor Philip III saw an opportunity to capture the entire Spanish March but his Aragonese Crusade ended in disaster and he died shortly afterwards. Philip IV focused his efforts against the English and in Northern France. He won a spectacular victory at Courtrai in 1302 against the Flemish. This period also saw the creation of the Auld Alliance with Scotland. The death of Charles IV in 1328 was to trigger the Hundred Years' War.

TROOP NOTES

Northern French knights had a reputation for their ferocious charge.

Ribauds were originally a militia raised in Paris in 1138 by Philip II. They were disbanded by Philip V as being too undisciplined. The term was used for peasants who would follow the knights, slitting the throats of the wounded who were considered not worth a ransom. This doesn't seem to justify treating them as a separate UG.

NORTHERN MEDIEVAL FRENCH



HISTORICAL ENEMIES

Feudal English; Medieval English; Early Medieval Low Countries; Feudal German; Later Communal Italian; Imperial German; Southern Medieval French; Hafsid

CHANGES FROM LAST VERSION

SOUTHERN MEDIEVAL FRENCH



ARMY COMMANDER		1	Any Instinctive			DATES		1150 CE to 1337 CE		
SUB-GENERALS	(D-1	Any Instinctive			TERRAIN		Standard, Coastal, Mou	ıntains	
Internal Allied Gener	ALS	0-2	Any Instinctive							
	ТүрЕ									
	TRAINING AND	•	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
NAME	Formation		PROTECTION	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	MAX	UG SIZE
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1,	/2 SERGEANTS							
Post knights	CAVALRY		Superior	-	Charging Lancar	Devastating Chargers	207	Melee Expert (40)	0	2
Best knights	Formed Loos	е	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Meiee Expert (40)	2	
Best sergeants	CAVALRY		Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Dest sergeants	Formed Loos	е	Protected	-	_	Devastating Chargers	101	Wielee Expert (52)	=	
MIXED TUG COMPRISING	1/2 KNIGHTS A	ND 1,	/2 SERGEANTS							
Knights	CAVALRY		Average	-	Charging Lancer		132	Melee Expert (29)	1	2
Kilights	Formed Loos	е	-/Fully Armoured	-	Charging Lancer	-	152	Meiee Expert (29)	4	
Sergeants	CAVALRY		Average	-	_	_	80	Melee Expert (23)	=	
Dergeants	Formed Loos	е	Protected	-	_	_	00	Wielee Expert (20)	=	
Congreto gorgonato	CAVALRY		Average	-	Charging Lancer		105	Melee Expert (23)	0	1,2
Separate sergeants	Formed Loos	е	Protected	-	Charging Lancer	-	103	Meiee Expert (25)	2	1,4
Spearmen	INFANTRY		Average	-	Short Spear	Shieldwall	77		2	1,2
Speamen	Formed Close		Protected	-	Siloit Spear	Silicidwali	//	_	12	1,2
Crossbowmen	INFANTRY		Average	Experienced	į.	_	80	Combat Shy (-22)	0	1,2
Crossoowillen	Formed Loos		Protected	Crossbow				Comoat Sily (22)	4	1,2
Genoese or mercenary	INFANTRY		Average	Experienced	_	_	85	Combat Shy (-22)	0	1,2
crossbowmen	Drilled Loose		Protected	Crossbow				Contract only (22)	4	1,2
Peasants	INFANTRY		Poor	Unskilled	Short Spear	-	25	-	0	2,3
	Tribal Loose		Unprotected	Javelin	Siloit Spear		20		6	2,0
Aragonese cavalry	CAVALRY		Average	Experienced	Short Spear	-	60	Cantabrian (16)	0	1,2
	Skirmisher		Unprotected	Javelin					2	1,2

SOUTHERN MEDIEVAL FRENCH



Bidets or basque javelinmen	INFANTRY	Average	Experienced			30		0	1.2
bluets of basque javeninnen	Skirmisher	Unprotected	Javelin	-	-	32	-	4	1,2
Skirmiahing archara	INFANTRY	Average	Experienced		Combat Shy	50		0	1.2
Skirmishing archers	Skirmisher	Unprotected	Bow		Combat Sily	50	-	4	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1.2
	Skirmisher	Unprotected	Crossbow	-	Combat Sily	50	-	4	1,4

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

HISTORICAL NOTES

This list represents the armies raised from southern France including the army of Charles of Anjou that invaded Sicily.

HISTORICAL ENEMIES

Later Communal Italian; Hohenstaufen Sicilian; Hohenstaufen German; Northern Medieval French

CHANGES FROM LAST VERSION

MEDIEVAL GRANADINE



ARMY COMMANDER	1	Any Professional			DATES		1228 CE to 1492 CE		
SUB-GENERALS	0-3	Any Professional			TERRAIN		Coastal, Mountains		
Internal Allied Genera	LS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	О рті 0 NAL	Min	
Name	Formation	PROTECTION	Weaponry	Weaponry	Characteristics	PTS	CHARACTERISTICS	Max	UG SIZE
Cavalry fighting in Arab style	CAVALRY	Superior	-	Long Spear		161		0	1,2
	Formed Loose	Protected	-	Long Spear		101		4	1,2
Cavalry fighting in Christian	CAVALRY	Average	-	Charging Lancer	_	132	Melee Expert (29)	0	1,2
style (before 1340 CE)	Formed Loose	-/Fully Armoured	-	Charging Lancer		102	Wielee Expert (27)	2	1,2
Peasant crossbowmen	INFANTRY	Average	Experienced		_	53	Combat Shy (-14)	4	1,2
- Casant Crossoowinch	Tribal Loose	Unprotected	Crossbow	_		00	Combat Sily (-14)	28	1,2
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1,2
	Formed Close	Protected	-	Short Spear	Sinciawan	, ,	Combat Sify (22)	4	1,2
Crossbowmen	INFANTRY	Average	Experienced	_	_	80	Combat Shy (-22)	0	1,2
Grossoownien	Formed Loose	Protected	Crossbow				Combat Siry (22)	4	1,2
Archers	INFANTRY	Average	Experienced	_	_	75	Combat Shy (-22)	0	1,2
Thereis	Formed Loose	Protected	Bow			7.0	Comode Siry (22)	2	1,2
Mounted crossbowmen	CAVALRY	Average	Experienced	_	_	85	Combat Shy (-5)	0	1,2
	Skirmisher	Protected	Crossbow				Compatibily (6)	2	1,2
Jinetes	CAVALRY	Average	Experienced	Short Spear	_	60	Cantabrian (16)	2	1,2
	Skirmisher	Unprotected	Javelin	Short Spear			Cartaorian (10)	10	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced	_	Combat Shy	58	_	0	1,2
	Skirmisher	Unprotected	Crossbow		Comoat Siry			2	1,2
Handgunners (from 1400	INFANTRY	Average	Experienced	_	_	45	Combat Shy (-5)	0	1,2
CE)	Skirmisher	Protected	Firearm			10	Controde only (-0)	4	1,4
Guns (from 1340 CE)	ARTILLERY	Average	Experienced	_	Combat Shy	138	Barricades (16)	0	1
	Skirmisher	Unprotected	Light Art		Controde only	100	Darricades (10)	1	

MEDIEVAL GRANADINE



HISTORICAL NOTES

This list covers the armies of the Islamic Spanish states of Murcia and Granada.

The Murcian state formed when the governor Ibn Hud revolted against the Almohades in 1228. It collapsed after he was murdered by a subordinate in 1238.

The Granadine state was founded by Ibn al-Ahmar in 1232 after rebelling against Ibn Hud. Mohammed I ibn Nasr aligned Granada with Ferdinand III of Castile in 1246, creating a tributary state under Castille. At various times it also held the African city of Cueta (opposite Gibraltar). Granada's peace with Castile broke down on various occasions. Granada lost territory to Castile at the Battle of Teba in 1330. In 1340, Granada under Yusuf I supported the failed Marinid invasion of the Iberian Peninsula, which ended at the Battle of Río Salado. The state finally collapsed after a 10 year war in 1492.

HISTORICAL ENEMIES

Almohad; Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL NAVARRESE



ARMY COMMANDER		1	Any Instinctive			DATES		1328 CE to 1379 CE	•	
SUB-GENERALS		0-3	Any Instinctive			TERRAIN		Standard, Coastal, Mou	ıntains	
Internal Allied Gene	RALS									
	ТүрЕ									
	Training an	I D	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation	r	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
MIXED TUG COMPRISING	3 1/2 KNIGHTS <i>I</i>	AND :	1/2 SERGEANTS							
NT	CAVALRY	7	Average	-	Classia Isaasa		100	M.1. Francis (20)	1	0
Navarrese knights	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	1	2
Navarrese sergeants	CAVALRY	7	Average	-			80	Melee Expert (23)	=	
	Formed Loo	se	Protected	-	-	-		Wielee Expert (23)	=	
MIXED TUG COMPRISING	$rac{1}{4}$ KNIGHTS A	AND :	1/2 SERGEANTS							
Naman Inighta	CAVALRY	7	Superior	-	Charging I an oar	Devastating Chargers	207	Melee Expert (40)	0	2
Norman knights	Formed Loo	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	2	
Norman sergeants	CAVALRY	r	Superior	-	_	Devastating Chargers	131	Melee Expert (32)	=	
1101111aii seigeaires	Formed Loo	se	Protected	-		Devastating Chargers	101	iviciee Expert (02)	=	
Javelinmen	INFANTRY	<u> </u>	Average	Unskilled	Short Spear		70	Shoot & Charge (6),	2	1,2
Javennmen	Formed Loo	se	Protected	Javelin	Short Spear	-	70	Combat Shy (-22)	12	1,2
Crossbowmen	INFANTRY	<u> </u>	Average	Experienced		Combat Shy	48		0	1,2
Crossoowinen	Tribal Loos		Protected	Crossbow		Combat Sily	40		4	1,2
Bidets	INFANTRY		Average	Experienced	_	_	32	Combat Shy (-4)	0	1,2
	Skirmishei		Unprotected	Javelin					6	1,2
Slingers	INFANTRY		Average	Experienced	_	Combat Shy	43	-	0	1,2
	Skirmisher		Unprotected	Sling					6	-,-
Guns	ARTILLER		Average	Experienced	_	Combat Shy	138	Barricades (16)	0	1
	Skirmishei	-	Unprotected	Light Art		,		(- /	1	

MEDIEVAL NAVARRESE



English contingent under its own sub-general (from 1350 to 1378 CE)											
LONGBOWMEN AND MEN A	T ARMS (MIXED TO	uG, half with mel	LEE EXPERT)								
Longbowmen with men-at-	INFANTRY	Average	Experienced		Melee Expert	106	Dismountable (10),	1	2		
arms	Formed Loose	Protected	Powerbow	-	Melee Expert	100	Barricades (40)	2			
Longhouman	INFANTRY	Average	Experienced			90	Dismountable (10),	=			
Longbowmen	Formed Loose	Protected	Powerbow	-	-	90	Barricades (40)	=			
Congrete men et erme	INFANTRY	Average	-	2-H Cut-Crush		138	Melee Expert (22),	0	1,2		
Separate men-at-arms	Drilled Close	Fully Armoured	-	Z-M Cut-Clush	-	130	Dismountable (13)	2	1,2		
Replace mixed TuGs with	INFANTRY	Average	Experienced			90	Dismountable (10),		1,2		
longbowmen	Formed Loose	Protected	Powerbow	_	-	90	Barricades (40)	Any	1,4		

ALLIES

Free Company allies (from 1350 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

English troops are only mandatory if an English contingent is taken. Minima and maxima for longbowmen and men-at-arms TuGs are for the longbowmen with men-at-arms. An equal number of longbowmen must be taken. Note: If Barricades are taken, all the longbowmen must take it. The Barricades characteristic may be replaced with the Obstacle characteristic. TuGs of men-at-Arms and longbowmen may pass through each other in the Movement Phase without causing KaBs on either.

An English contingent cannot be taken with Free Company allies.

HISTORICAL NOTES

This list covers the armies of the Kingdom of Navarre from the ascension of the Philip III as co-ruler with his wife Joan II in 1328. Charles IV of France who was also Charles I of Navarre was the last direct Capetian King of France. Philip III supported his cousin, Philip of Valois in the Hundred Years' War but then joined the crusade against the Kingdom of Granada during which he died. When Joan II died in 1349 she was succeeded by her son Charles III known as Charles the Bad. Charles managed to end up being trusted by neither the English nor the French. His claim to the Burgundian throne after the death of his second cousin, Philip I, Duke of Burgundy in 1361 was quickly dismissed. His attempts to expand his territories in both France and Spain backfired and by 1379 he had lost his French possessions and Navarre had been devastated and impoverished by war. Charles III set about improving the infrastructure of his kingdom and mending strained relations with France.

MEDIEVAL NAVARRESE



HISTORICAL ENEMIES

Despotate of the Morea; Albanian Principalities; 100 Years War French

CHANGES FROM LAST VERSION

CROWN OF ARAGON



ARMY COMMANDER		1	Any			DATES		1336 CE to 1479 CE		
SUB-GENERALS		0-3	Any			TERRAIN		Standard, Mountains		
Internal Allied Genera	ALS	0-1	Any Professional (Free	Company ally)						
	ТүрЕ									
	TRAINING AN	Ð	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	OPTIONAL	Min	
Name	Formation		Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
MIXED TUG COMPRISING	l/2 KNIGHTS A	ND 1	1/2 SERGEANTS							
Description of the second	CAVALRY		Superior	-	Classia, Isaasa	Daniel Clarine	207	λ 4 .1 Γ	0	2
Best knights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Melee Expert (40)	2	2
Dogt garagents	CAVALRY		Superior	-		Devastating Chargers	131	Melee Expert (32)	=	
Best sergeants	Formed Loos	se	Protected	-	-	Devastating Chargers	151	Meiee Expert (52)	=	
MIXED TUG COMPRISING	l/2 KNIGHTS A	ND 1	1/2 SERGEANTS							
V. : - l	CAVALRY		Average	-	Chamaina I an ann		100	Malaa Eassant (20)	1	2
Knights	Formed Loos	se	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	2	
Sergeants	CAVALRY		Average	-			80	Melee Expert (23)	=	
Jergeants	Formed Loos	se	Protected	-	-	-	00	Wielee Expert (20)	=	
N A : 1: + =	CAVALRY		Superior	-	Chamaina I an ann	Davis ata tina Chanana	100	Malaa E (40)	0	1,2
Military order knights	Tribal Loose	е	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	189	Melee Expert (40)	2	1,2
Spearmen (before 1450 CE)	INFANTRY	7	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1,2
Speammen (before 1450 CL)	Formed Clos		Protected	-	Short spear	Siliciawali	//	Collidat Sily (-22)	8	1,2
Spearmen (from 1450 CE)	INFANTRY		Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1,2
	Formed Clos		Protected	-	Bilort Bpear	Differe wan	, ,		4	1,2
Pikemen (from 1450 CE)	INFANTRY		Average	-	Pike	Shove	95	Orb (2)	0	3
1 11011011 (110111 1 100 02)	Formed Clos		Protected	-	1110				9	
Crossbowmen	INFANTRY		Average	Experienced	_	-	80	Combat Shy (-22)	2	1,2
	Formed Loos		Protected	Crossbow					12	/
Almughavars (before 1400	INFANTRY		Superior	-	Impact Weapon	Fleet of Foot	84	Melee Expert (15)	0	1,2
CE)	Formed Flexib	ble	Unprotected	-					6	-,-

CROWN OF ARAGON



Almughavars (from 1400 CE)	INFANTRY	Average	-	Impact Weapon		82	Melee Expert (16)	0	1,2
Almugnavars (Irom 1400 CE)	Formed Flexible	Protected	-	Impact weapon	- -	02	Meiee Expert (10)	6	1,2
Tinetes	CAVALRY	Average	Experienced	Short Spear		69	Cantabrian (20)	0	1,2
Jilletes	Skirmisher	Protected	Javelin	31101t Spear	-	09	Cantaonan (20)	4	1,2
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	1,2
	Skirmisher	Protected	Crossbow	-	_	00	Combat Sily (-5)	2	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1,2
	Skirmisher	Unprotected	Crossbow	<u>-</u>	Combat Sily	<i>5</i> 0		6	1,2
Javelinmen	INFANTRY	Average	Experienced			32	Combat Shy (-4)	0	1,2
	Skirmisher	Unprotected	Javelin	<u>-</u>	<u>-</u>	02	Combat Sily (-4)	4	1,2
Archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1,2
Alcheis	Skirmisher	Unprotected	Bow	<u>-</u>	Combat Sily	30	-	4	1,2
Handgunners (from 1400	INFANTRY	Average	Experienced			45	Combat Shy (-5)	0	1,2
CE)	Skirmisher	Protected	Firearm	<u>-</u>	<u>-</u>	40	Combat Sily (-0)	4	1,2
Guns	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	1
Guiis	Skirmisher	Unprotected	Light Art	-	Combat Sily	150	Darricades (10)	1	1
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	244		0	1
Camions (nom 1300 CL)	Skirmisher	Unprotected	Heavy Art	<u>-</u>	Shy	244		1	1
FREE COMPANY CONTINGE	NT (ONLY IN 1365	CE)							
Vnighta	CAVALRY	Superior	-	Charging Lancer	Devastating Chargers,	216	Melee Expert (40)	1	1,2
Knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Dismountable	210	iviciee Expert (40)	2	1,4
Crossbowmen	INFANTRY	Average	Experienced			80	Combat Shy (-22)	2	1,2
CIOSSOOMIIIEII	Formed Loose	Protected	Crossbow	-	-	00	Collidat Sily (-22)	4	1,4

ALLIES

French allies - French Ordonnance (from 1462 to 1466 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

A Free Company ally may only command a Free Company contingent. Free Company troops are only mandatory if the contingent is taken.

CROWN OF ARAGON



HISTORICAL NOTES

This list covers the mainland armies of the Crown of Aragon from the coronation of Pere IV in 1336 until the dynastic union in 1479. By 1420 the Aragonese Kingdom of Sardinia finally extended throughout the island having taken nearly a century to achieve. The Greek possessions were permanently lost to Nerio I Acciaioli in 1388, but the Kingdom of Naples was added finally in 1442 by the conquest led by Alfonso V.

HISTORICAL ENEMIES

Early Italian Condotta; Kingdom of Naples; Medieval Castilian; Kingdom of Tiemcen

CHANGES FROM LAST VERSION

MEDIEVAL CASTILIAN



ARMY COMMANDER	1	Any			DATES		1350 CE to 1476 CE		
SUB-GENERALS	0-3	Any			Terrain		Standard, Plains, Moun	tains	
INTERNAL ALLIED GENER	KALS								
	ТүрЕ								
	TRAINING AND	QUALITY	SHOOTING SKILL	Melee	Mandatory	BASE	O PTIONAL	Min	
Name	Formation	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG SIZE
MIXED TUG COMPRISING	1/2 KNIGHTS AND	1/2 SERGEANTS							
Spanish knights	CAVALRY	Average	-	Charging Lancer		132	Melee Expert (29)	1	2
spanish kinghts	Formed Loose	-/Fully Armoured	-	- Charging Lancer	-	132	Meiee Expert (29)	4	
Sergeants	CAVALRY	Average	-			80	Melee Expert (23)	=	
Seigeants	Formed Loose	Protected	-	-	-	00	Melee Expert (20)	=	
French or Free Company	CAVALRY	Superior	-	Classia Issuer	Devastating Chargers,	216	M.1 T (40)	0	1.0
knights	Formed Loose	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Melee Expert (40)	4	1,2
Military order knights	CAVALRY	Superior	-	Charging Innear	Devastating Chargers	189	Melee Expert (40),	0	1,2
ivilitary order kilights	Tribal Loose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Dismountable (9)	4	1,2
Spearmen	INFANTRY	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1,2
<u>Spearmen</u>	Formed Close	Protected	-	Short Spear	Siliciawan	//	Combat Sily (-22)	6	1,2
Javelinmen	INFANTRY	Average	Unskilled	Short Spear	_	70	Shoot & Charge (6),	0	1,2
Javenimen	Formed Loose	Protected	Javelin	Short Spear		, 0	Combat Shy (-22)	4	1,2
Crossbowmen	INFANTRY	Average	Experienced		_	80	Combat Shy (-22)	0	1,2
Crossoowinen	Formed Loose	Protected	Crossbow			00	Comoat Sily (22)	8	1,2
Archers	INFANTRY	Average	Experienced	_	_	75	Combat Shy (-22)	0	1,2
Tuchers	Formed Loose	Protected	Bow			70	Comoat Sily (22)	4	1,2
Jinetes	CAVALRY	Average	Experienced	Short Spear	_	69	Cantabrian (20)	1	1,2
	Skirmisher	Protected	Javelin	Short Spear		0,	Samaonan (20)	4	1,4
Light cavalry	CAVALRY	Average	Experienced	_	_	55	Cantabrian (16),	0	1,2
	Skirmisher	Unprotected	Javelin				Combat Shy (-4)	2	1,4

MEDIEVAL CASTILIAN



Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	1,2
Iviounted crossbownnen	Skirmisher	Protected	Crossbow	-	-	00	Combat Sily (-0)	2	1,4
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1,2
Skimisimig crossoowinen	Skirmisher	Unprotected	Crossbow	-	Combat Sily	50	-	6	1,2
Javelinmen	INFANTRY	Average	Experienced		_	32	Combat Shy (-4)	0	1,2
	Skirmisher	Unprotected	Javelin	_		02	Combat Sify (-4)	4	1,2
Archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1,2
Alcheis	Skirmisher	Unprotected	Bow	-	Combat Sily	30	-	4	1,2
Handgunners (from 1400	INFANTRY	Average	Experienced		_	45	Combat Shy (-5)	0	1,2
CE)	Skirmisher	Protected	Firearm	-	-	40	Combat Sily (-0)	4	1,2
Guns	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	1
Guiis	Skirmisher	Unprotected	Light Art	-	Combat Sily	130	Darricaues (10)	1	1
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	244		0	1
Camions (noin 1300 CE)	Skirmisher	Unprotected	Heavy Art	- -	Shy	∠ 44	-	1	1

ALLIES

Free Company allies (only before 1390 CE)

Navarrese allies - Medieval Navarrese (from 1410 CE)

Aragonese allies - Crown of Aragon (from 1410 to 1476 CE)

NOTES

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

French, Free Company or Military Order knights dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

Only one external ally may be taken.

MEDIEVAL CASTILIAN



HISTORICAL NOTES

Pedro (Peter) I of Castile succeeded his father in 1350 CE and ruled until 1369. From 1356 to 1366, Pedro engaged in constant wars with Aragon. In 1366 his bastard brother Henry of Trastámara led an army of free company soldiers against Pedro. Pedro abandoned the kingdom and eventually sought refuge with the Edward, the Black Prince. Edward restored him to the throne after the Battle of Nájera in 1367, but left Spain after Pedro had failed to pay his costs. Henry of Trastámara returned to Castile in September 1368. Henry and Pedro met in battle at Montiel. Pedro's army was beaten and he took refuge in the fortress. Pedro was betrayed by Du Guesclin who was Henry's envoy and killed by Henry himself. Henry and his successor John I then went to war against Portugal and England in the Hundred Years' War. They had to fight off the attempts of John of Gaunt, to claim the Castilian throne in right of his second wife, Pedro's daughter. The defeats John I suffered in Trancoso and at the Battle of Aljubarrota in May and August 1385 had ended any possibility of his reigning as king of Portugal.

John II ruled from 1406 to 1454, his uncle Ferdinand I of Aragon ruled as regent for much of his minority. The marriage of Ferdinand II of Aragon and Isabella I of Castile, in 1469, began, a familial union of the two kingdoms.

TROOP NOTES

Castilian forces could be entirely mounted.

HISTORICAL ENEMIES

Free Company; Later 100 Years War English; French Ordonnance; Medieval Granadine; Crown of Aragon; Medieval Portuguese; Marinid

CHANGES FROM LAST VERSION

MEDIEVAL PORTUGUESE



ARMY COMMANDER		1	Any			DATES		1350 CE to 1500 CE		
SUB-GENERALS		0-3	Any			TERRAIN		Coastal, Mountains		
INTERNAL ALLIED GENE	RALS									
	ТүрЕ									
	TRAINING A	AND	QUALITY	SHOOTING SKILL	MELEE	Mandatory	BASE	OPTIONAL	Min	
Name	FORMATIO	N	Protection	Weaponry	Weaponry	CHARACTERISTICS	PTS	CHARACTERISTICS	Max	UG Size
Mixed TuG comprising	1/2 KNIGHTS	AND I	1/2 SERGEANTS							
Post Portugues leniahte	CAVALR	Y	Superior	-	Charging I an aar	Devastating Chargers	207	Melee Expert (40),	0	2
Best Portuguese knights	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	207	Dismountable (9)	1	
Destaurants	CAVALR	Y	Superior	-		D	101	Melee Expert (32),	=	
Best sergeants	Formed Lo	ose	Protected	-	-	Devastating Chargers	131	Dismountable (7)	=	
Mixed TuG comprising	1/2 KNIGHTS	AND I	1/2 SERGEANTS							
D 1 t. 1	CAVALR	Y	Average	-	Classia Issues		100	Μ.Δ.1 Γ	1	2
Portuguese knights	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	-	132	Melee Expert (29)	2	2
Corporate	CAVALR	Y	Average	-			80	Melee Expert (23),	=	
Sergeants	Formed Lo	ose	Protected	-	-	-	80	Dismountable (5)	=	
Free Company knights	CAVALR	Y	Superior	-	Classia Issues	Devastating Chargers,	216	M.1. Francis (40)	0	1.0
(before 1444 CE)	Formed Lo	ose	-/Fully Armoured	-	Charging Lancer	Dismountable	210	Melee Expert (40)	2	1,2
Military and an Imighta	CAVALR	Y	Superior	-	Charging I an aar	Daysatatina Characra	189	Melee Expert (40),	0	1,2
Military order knights	Tribal Loc	ose	-/Fully Armoured	-	Charging Lancer	Devastating Chargers	109	Dismountable (9)	2	$1, \angle$
Charman	INFANTI	RΥ	Average	-	Short Spear	Shieldwall	77	Combat Shy (-22)	0	1,2
Spearmen	Formed Cl	.ose	Protected	-	Short spear	Silieluwali	//	Combat Sily (-22)	6	$1, \angle$
Crossbowmen	INFANTI	RΥ	Average	Experienced			80	Combat Shy(-22),	0	1,2
Clossoomilieli	Formed Lo	ose	Protected	Crossbow	-	-	80	Obstacles (20)	8	$1, \angle$
Archers	INFANTI		Average	Experienced			54	Combat Shy (-14),	0	1,2
THEHE12	Formed Lo	ose	Unprotected	Bow	-	-	J4 	Obstacles (13)	8	1,4
Upgrade archers	INFANTI	RY	Average	Experienced			75	Combat Shy(-22),		1,2
Opgrave archers	Formed Lo	ose	Protected	Bow		<u>-</u>	/ 0	Obstacles (20)	Up to half	1,4

MEDIEVAL PORTUGUESE



Javelinmen	INFANTRY	Average	Unskilled	Short Spear		70	Shoot & Charge (6),	0	1,2
	Formed Loose	Protected	Javelin	31101t Spear	-	70	Combat Shy (-22)	8	1,2
Jinetes	CAVALRY	Average	Experienced	Short Spear		69	Cantabrian (20)	0	1,2
Jilletes	Skirmisher	Protected	Javelin	31101t Spear	-	U)	Cantaunan (20)	2	1,2
Mounted crossbowmen	CAVALRY	Average	Experienced			85	Combat Shy (-5)	0	1,2
Iviounted crossbownien	Skirmisher	Protected	Crossbow	-	-	00	Combat sify (-0)	2	1,2
Skirmishing crossbowmen	INFANTRY	Average	Experienced		Combat Shy	58		0	1,2
	Skirmisher	Unprotected	Crossbow	-	Collidat Sily	50	-	6	1,2
Skirmishing javelinmen	INFANTRY	Average	Experienced		_	32	Combat Shy (-4)	0	1,2
	Skirmisher	Unprotected	Javelin	-	-	32	Combat Sify (-4)	4	1,2
Archers	INFANTRY	Average	Experienced		Combat Shy	50		0	1,2
Archers	Skirmisher	Unprotected	Bow	-	Compat Sily	30	-	4	1,2
Handgunners (from 1400	INFANTRY	Average	Experienced			45	Combat Shy (-5)	0	1,2
CE)	Skirmisher	Protected	Firearm	-	-	40	Combat sify (-0)	4	1,2
Guns	ARTILLERY	Average	Experienced		Combat Shy	138	Barricades (16)	0	1
Guits	Skirmisher	Unprotected	Light Art	-	Compat Sily	130	Dallicades (10)	1	1
Cannons (from 1380 CE)	ARTILLERY	Average	Experienced		Barricades, Combat	244		0	1
Camions (nom 1300 CE)	Skirmisher	Unprotected	Heavy Art	- -	Shy	∠44	-	1	1

ALLIES

English allies - Early 100 Years War English (from 1365 to 1390 CE)

Castilian allies - Medieval Castilian (from 1474 to 1476 CE)

Notes

Minima and maxima in mixed TuGs are for knights. An equal number of sergeants must be taken.

Knights and accompanying sergeants dismount as Formed Close, Average, Fully Armoured, 2-H Cut & Crush.

HISTORICAL NOTES

From 1365 Ferdinand I became embroiled in wars against Castile, partly due to the intrigues of John of Gaunt. When Ferdinand died in 1383 he left no male heir. Ferdinand's illegitimate brother John claimed the throne and had secured it by 1385 despite an invasion from Castile. John ruled until 1433 and during his reign Cueta in Africa was captured from the Marinid sultan of Morroco. Between 1458 and 1471 under Alfonso V, Portugal captured further Moroccan territories. These helped establish Portugal as a trading nation and laid the foundations for the Portuguese empire.

MEDIEVAL PORTUGUESE



TROOP NOTES

The Portuguese made use of javelinmen armed with a spear as well as javelins. Pits, ditches and caltrops were used on occasions, such as at the Battle of Ajubarrota in 1385.

HISTORICAL ENEMIES

Medieval Castilian; Later Castilian; Marinid

CHANGES FROM LAST VERSION